



TALES OF THE INCANDESCENT: BLACKPOINT: FIVE

Written by

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X finds herself stranded, wandering around a large eerie empty castle, with no sign of Y, or The Light-Bulb.

BRIGHT LIGHT FADES SCENE IN PER USUAL:

INT. CASTLE AVALON - FRONT COURTYARD - NIGHT

BIRDS EYE VIEW X walking through the wide open empty courtyard alone as that same strange melody plays O.S.

X is looking around, a little scared of this strange new setting.

X

Y?

She continues walking, slowly, and looking all around.

But no one is here but her.

X (CONT'D)
(a little louder)

Y?

BIRDS EYE VIEW OF HER AS SHE STOPS WALKING NOW, JUST STANDS THERE AND LOOKS AROUND HOPELESSLY.

X (CONT'D)
Y, where are you!?

X standing there looking back and forth, shes growing more concerned now it would seem as her breath seems to stammer along with her shifts of gaze.

SHOW THE EERIE, GREEN MOSS OF THE STONE WALLS UP CLOSE,

AND A FEW MORE SHOTS AROUND SOME OF THE CASTLE AND ITS BALCONIES AND GARGOYLES,

SOME SETS OF LARGE STONE STEPS, WINDING THROUGH

MULTIPLE TOWERS,

AND ARCHWAYS, THEN

BACK IN THE COURTYARD with X and shes still looking around, holding herself protectively in the chill of the low ominous winds breezing through with their light eerie whistle.

X (CONT'D)
Where am ... I?

INT. MIDTOWER - NIGHT

X is coming in, peering around the dark area of empty stone and windowless archways

which she goes to stand at and stare out at the VAST OCEAN beyond the land the castle sits on.

X
What is this place?

EXT. MIDTOWER - NIGHT

X coming out of the other side of the tower, shes heading down another wide long set of stone stairs,

We follow her down as she gazes out around the castle courtyards from this high up vantage point.

X at the bottom of the stairs.

She stands there a moment, looks around again a little, and then

EXT. LARGER COURTYARD - MOMENTS LATER

BIRDS EYE VIEW so we can see this area is much larger than the first, and there are a bunch of HOLLY TREES IN TWO LONG ADJACENT COLUMNS planted and we can also see the LIGHT-BULB is there as we watch X walk into the shot from way out around the other side of a castle wall.

X looking at the LIGHT-BULB from a fair distance away,

X
Well, I've found the light-bulb ...

X (CONT'D)
... but where is the strange skinny man?

CUT TO:

X WALKING UP TO THE LIGHT-BULB,

she comes to standing and studying it with her eyes now that she finally has a moment alone with it.

X, peering at the bulb,

She runs her HANDS across the GORGEOUS ETCHINGS as she studies them.

CLOSE LOW ANGLE at her now as she does this, NOW PAN SLIGHTLY, Y is walking up right behind her.

Y

The etchings on the base of the bulb are gorgeous, aren't they?

X

(turns with glad shock)

Y!

Y has his hands in his coat pockets, and he takes one out to give her a nod and a wave as he finishes walking up to her.

X (CONT'D)

Where are we? This castle is huge, and the ocean surrounding it is even larger! How is it that we keep transporting like this?

Y

You sure do ask a lot of questions.

Y (CONT'D)

This is Castle Avalon, home of the sleeping Titania and Oberon.

X

Titania and Oberon?

Y

Yes, Queen and King of the fairies.

X

I see. And an answer to my other question?

Y

What other question?

X

How did we get here?

Y

(he throws both hands up in an "I don't know" gesture as he walks off following the WIRE)

Present day, present time, past tense, future prediction, whats the difference when its all out on paper, anyway? Or a screen.

X
Excuse me?

Y picks up the WIRE and its simply plugged into a stone in the wall this time,

Y
Never mind, come on get ready,
we've got a good one today.

X
You will answer my questions soon,
strange skinny man.

Y (O.S.)
(as he unplugs the WIRE
and the BULB starts to
glow)
Yes yes, but first, entertainment!

Y (CONT'D)
Tonight we have a story based on an
old Polish legend about a young man
named William Lampart! Please
enjoy, my dear!

X
I've asked you not to call me that.

Y
Right, sorry, turn of phrase.

BRIGHT LIGHT FADES SCENE OUT PER USUAL:

TALES OF THE INCANDESCENT ILLUMINATION NUMBER FIVE PLAYS