

OPEN SKY

Written by

Frank J. Bertuola

Email: Fjbertuola@icloud.com
(C) 905 380 9013

OPEN ON:

A pair of clear BLUE EYES stare directly at us. They don't even blink.

Pull back to reveal a fair-haired YOUNG SOLDIER, donned in plain nondescript gear. Military khaki. A lean-barreled weapon (a mini-bazooka) strapped to a backpack around his shoulders. He's pensive. Trepidatious.

Faint SCREAMS are heard in the distance.

EXT. CENTRAL PIAZZA - DAY

A dark and ominous sky.

Thick clouds envelop the horizon. Tall structures that border the street ahead soon become engulfed by this eeriness.

People rush ahead of this storm for their lives.

Fear and desperation overwhelms them.

EXT. WIDE ROAD - DAY

Hysteria is at an apex. People push and shove each other.

Babies and small children are clung onto tightly.

The Young Soldier takes off at the crowd that close in on him.

EXT. CENTRAL PIAZZA - DAY

The Young Soldier moves at full speed.

The ominous cloud reaches into the sky and spans the horizon. It rolls in like a tsunami. As if possessed, it swallows those who fall behind.

SCREAMS vanquish as the Dark Cloud consumes its prey.

The Young Soldier does not let up...

INT. TOWER/ PENTHOUSE - SAME

COMMANDER ONE (lean, regal) watches the madness unfold from a high level window. He can't take his eyes off the inhumanity before him.

COMMANDER TWO (tall, stark) steps forward.

 COMMANDER TWO
 (points)
Look...

 COMMANDER ONE
Yes...

The Young Soldier is a mere speck from his viewpoint. He rushes in on those who storm in on him.

 COMMANDER ONE (CONT'D)
Is he assigned?

 COMMANDER TWO
Unsure.

 COMMANDER ONE
Find out.

He passes his hand over an intercom sensor.

 COMMANDER ONE (CONT'D)
 (into intercom)
I need reserves.

EXT. CENTRAL PIAZZA - SAME

The Young Soldier runs hard down the street.

Screams ECHO all around.

The Young Soldier and the crowd reach other.

The crowd instinctively parts as the Young Soldier slices through.

There are those shoved aside none-the-less. Fear is at an apex.

Young Soldier closes in on the Dark Cloud...

INT. TOWER/ BASE LEVEL - DAY

Various doors slide open.

Corridors illuminate as people leave their work stations.

Behind the masses, a YOUNG FEMALE weaves through those before her. All are headed to the commuter tracks to take their shuttle rides.

The Young Female would appear minuscule amongst them all.

The Young Female weaves through with stealth-like speed and agility. Small and frail in frame, but determined.

INT. SHUTTLE STATION - DAY

Commuters are congested as they await their shuttle.

The shuttle pulls in.

The Young Female rounds the corner. She slices her way with efficiency while the commuters board the train.

EXT. GLASS-ENCASED SPAN - DAY

The Young Female has not let up as she crosses a bridge that connects the two skyscrapers.

The Dark Cloud hovers in the distance.

EXT. CENTRAL PIAZZA - DAY

The Young Soldier emerges from the frantic masses and is locked in on what lies ahead.

INT. TOWER/ PENTHOUSE - DAY

Commanders One and Two remain focused on the Young Soldier, who is a mere speck in the distance.

The Dark Cloud nears.

Commander One and Commander two brace themselves.

COMMANDER ONE

Let us hope it doesn't take him
like the others.

COMMANDER TWO

We can only hope.

EXT. CENTRAL PIAZZA - DUSK

The Dark Cloud towers overhead.

The Young Soldier stops as his eyes lock on to what lies directly ahead. He pushes into the Dark Cloud...

EXT. CENTRAL PIAZZA - DAY

Further ahead, the target...

A FRAIL ELDER MAN who is barely conscious. Slumped over on a concrete slab.

The Young Soldier drops to his knees before him and quickly places a clear shield over the Frail Elder's head. Almost instantly the Frail Elder is able to breathe.

The eerie darkness of the cloud wraps around them.

The Young Soldier waits for the Frail Elder to open his eyes. Weak, but the Frail Elder catches sight of his savior.

The Dark Cloud consumes them.

EXT. CENTRAL PIAZZA - DUSK

The Young Soldier bursts out from the wall of darkness and powers forward.

The Frail Elder is over the Young Soldier's shoulders. The Young Soldier moves at exceptional speed.

INT. TOWER/ LEVEL BASE - DUSK

The Young Female darts past controllers seated before computer screens.

SENIOR CONTROLLER
(to Young Female)
What are you doing?

The walls illuminate as the Young Female passes. A bright hue of blue.

She arrives before a glass door at the far end.

The Young Female places her hand over the scanner.

The scanner FLASHES RED.

The Young Female looks to those before their computer screens for an explanation.

YOUNG FEMALE
It won't open!

A SENIOR CONTROLLER steps forward.

SENIOR CONTROLLER
The energies from the Dark Cloud
may have weakened our energy field.

NEAREST CONTROLLER
It's debilitating our ability to
override the source.

The Young Female gestures with exasperation.

SENIOR CONTROLLER
We have to reconfigure the
coordinates. We're not familiar
with the synergy being used.

The Young Female moves to the Nearest Controller. Has him
stand. She swipes his chair from him.

All eyes are perplexed with the Young Female as she comes
before the glass door. She braces herself, then...

CLANG!

The chair is slammed on the door

A large CRACK has ripped across it.

SENIOR CONTROLLER (CONT'D)
(shocked)
What are you doing?

The Young female drives the seat at the glass door again...

CLANG!

The impact creates a web on the glass now.

SENIOR CONTROLLER (CONT'D)
No!
(to Nearest Controller)
Notify security!

The chair is slammed at the glass door again...

CLANG!

The door has caved in.

The Senior Controller busies himself with the panel before
him.

SENIOR CONTROLLER (CONT'D)
(indirect to Young Female)
Stop!
(MORE)

SENIOR CONTROLLER (CONT'D)
(directly)
You don't have authorization!

She can't be bothered to respond. The chair is held overhead, but only for long. The chair is driven into the glass with such force...

CRASH!

The door SHATTERS.

The Young Female jumps through.

SENIOR CONTROLLER (CONT'D)
(aghast)
Immorality!

EXT. CENTRAL PIAZZA - NIGHT

The Young Soldier and the Frail Elder are shrouded by the Dark Cloud.

INT. WAIT CHAMBER - NIGHT

The Young Female stands before a thick, glass window that looks out to the darkness. The glass window is high and wide. A glass door is just to the side. The Young Female hammers her hand on the glass, to test it.

A SMALL COLLEAGUE arrives.

The Young Female ponders her next move. Out of the corner of her eye, two metallic pipes are spotted on the far wall. Both pipes are taken in hand and weighed. The lighter one is tossed the Small Colleague.

He catches it midair.

The Young Female starts in on the glass door.

CLANG! CLANG! CLANG!

The strikes are vicious.

The Small Colleague joins her. Both hammer away on the glass door, determined to shatter it open.

INT. CONTROL ROOM - NIGHT

Commander One steps in. The Senior Controller has concern as he watches the chaotic scene unfold before them.

SENIOR CONTROLLER
(acknowledges)
Commander...

Commander One doesn't bother a response. His interest is on what he sees in the Wait Chamber.

COMMANDER ONE
Is the door pent up again?

SENIOR CONTROLLER
(rueful)
Apparently.
(explains)
The scientist went out to test the electromagnetic field of the cloud, but it rolled in much too quickly.

COMMANDER ONE
Do you know the Young Soldier out there with him?

SENIOR CONTROLLER
No, Commander.

COMMANDER ONE
(strongly)
Find out who he is.

SENIOR CONTROLLER
Yes, Commander.

EXT. CENTRAL PIAZZA - NIGHT

The Young Soldier is meters from the Wait Chamber door. He is out of breath.

The Dark Cloud seals the Young Soldier and Frail Elder from escape. Both weaken quickly.

The Young Soldier gently places the Frail Elder on the ground.

The Frail Elder takes it upon himself to crawl to the glass door which cannot be seen.

The Young Soldier removes a CRYSTAL ORB, the size of his palm, from his side pocket. His stands firm.

A GROTESQUE FACE (demon-like) appears over him. It sneers at him.

YOUNG FEMALE
(back to Small Colleague)
Assist me!

The Small Colleague pushes at the Young Female to get her closer...

INT. WAIT CHAMBER - NIGHT

A MASSIVE MAN of force bolts in. He sees...

The struggle the Small Colleague has with the Young Female to get her to the Frail Elder.

The Massive Man shoves the Small Colleague aside with force and takes it upon himself to push the Young Female through the narrow gap on the door.

EXT. NEAR WAIT CHAMBER - NIGHT

The Young Female nears the Frail Elder's hand. She gasps at the toxic air that surrounds her.

The Frail Elder's fingers are clamped onto. He is dragged closer to the glass door.

The Dark Cloud has enveloped the Young Soldier. He stumbles and falls as he moves forward.

INT. WAIT CHAMBER - NIGHT

The Young Female pulls the Frail Elder through the narrow gap on the door.

The Massive Man's thick hand is clamped on her shoulder.

Once through the Young Female and Frail Elder are whipped across the floor by the Massive Man. They hit the far wall hard.

CLANG.

The Young Soldier reaches the glass door as it seizes shut. He starts to hammer his fist on the glass.

The Young Female recovers quickly and jumps to her feet.

YOUNG FEMALE
It seized.

SMALL COLLEAGUE
We have no time.

YOUNG FEMALE
(to Massive Man)
The toxins will end him.

EXT. NEAR WAIT CHAMBER - NIGHT

The Young Soldier has started to tremble from the affects of the toxins. He backs away from the door.

INT. CONTROL ROOM - NIGHT

The Massive Man races past Commander One and the Senior Controller.

SENIOR CONTROLLER
(concerned)
Commander?

Commander One raises hand to say: be patient.

The Massive Man moves with urgency.

A LARGE BARRELED weapon is dragged back through by the Massive Man. The weapon is a mini-bazooka.

SENIOR CONTROLLER (CONT'D)
It won't fit through the door!

The Massive Man glares at the doorway.

Without hesitation, the mini-bazooka is shoved at the narrow doorway.

BANG. BANG.

Then finally...

BANG!

The mini-bazooka is plowed through the narrow doorway.

COMMANDER ONE
It fit.

INT. WAIT CHAMBER - NIGHT

The Massive Man wastes no time and aims the mini-bazooka at the glass door.

EXT. NEAR WAIT CHAMBER - NIGHT

The Young Soldier's breaths become short and labored. His ass drops to the ground. His eyes catch sight of...

A GROTESQUE FACE that appears in the Dark Cloud overhead. It sneers at him.

The Young Soldier's eyes turn back on the Young Female who stares at him through the glass door.

INT. CONTROL ROOM - SAME

The Senior Controller scans his display.

COMMANDER ONE

Time?

SENIOR CONTROLLER

(shakes head)

Unsure.

On the COMPUTER SCREEN, the Young Soldier's body is infrared. A bright red body glow slowly dulls its hue.

SENIOR CONTROLLER (CONT'D)

It's enveloped him.

EXT. NEAR WAIT CHAMBER - NIGHT

The Young Soldier's head is bowed and he is still.

INT. CONTROL ROOM - NIGHT

SENIOR CONTROLLER

(to Commander One)

He's lost oxygen.

INT. WAIT CHAMBER - NIGHT

The Young Female is uneasy as she stares at the Young Soldier.

YOUNG FEMALE

We may have lost him.

The Massive Man slams the mini-bazooka onto the glass door.

MASSIVE MAN
 (to Young Female)
 Is he conscious?

YOUNG FEMALE
 (indirectly)
 He's not breathing.

Her skepticism holds on the mini-bazooka.

YOUNG FEMALE (CONT'D)
 Pull back.

MASSIVE MAN
 Why?

YOUNG FEMALE
 The discharge would be too great.
 We'll get blown to pieces.

MASSIVE MAN
 He hasn't time!

The Young Female remains cautious. Then:

YOUNG FEMALE
 (commands)
 All right. But brace yourself for
 the kickback.

The Massive Man is wary, but he nods his confirmation.

YOUNG FEMALE (CONT'D)
 Move!

The Small Colleague braces his back against the wall.

The Massive Man stays to one side of the mini-bazooka. With
 trepidation he readies his hand over the gun.

All ready themselves for the inevitable.

The Young Female braces herself across from the
 Small Colleague.

The Massive Man takes in an unsteady deep breath as his hand
 steadies over the trigger. Glides his hand over.

In an instant:

A WHITE FLASH floods the room.
 A BOOM follows.
 A bright light beam hits the glass door.

The Massive Man steadies his position behind the mini-bazooka. Straddles himself behind it for good measure. Clenches his teeth --

MASSIVE MAN (CONT'D)
(yells)
AAAAAAHHH!

The min-bazooka FIRES.
It GLOWS. Bright heat.
The glass door GLOWS with intensity.

Suddenly -- it EXPLODES!

The Massive Man is launched off his feet. He hits the back wall along with the Small Colleague.

The mini-bazooka catapults back at them.
The Massive Man and Small Colleague jump for their lives.
The mini-bazooka SMASHES into the wall.

The Young Female is propelled into the far wall.

Smoke and chars of glass rain out.

The Young Female crawls to the hole that gapes where the glass door was...

EXT. NEAR WAIT CHAMBER - NIGHT

The Young Female's hand grabs the Young Soldier's ankle. He is yanked away --

INT. WAIT CHAMBER - NIGHT

The Young Soldier soars across the room and slams into the far wall with such force he almost ricochets off.

Now silence.

The Young Soldier lies still. Glass rains down softly.

INT. MEDICAL UNIT - NIGHT

Quiet and vacant. The Young Soldier sits on the floor, back propped up against the wall.

A MEDIC steps in. He's affable and smiles.

MEDIC
We're ready for you.

COMMANDER ONE
Do you know why you are here?

YOUNG SOLDIER
No.

INT. OFFICE - CONTINUOUS

Commander One and the Young Soldier enter.

Commander Two sits at a clear, cylindrical desk.

The Young Soldier's expression is quizzical, at best, as both commanders stare back at him.

COMMANDER TWO
That Dark Cloud was another attempt
by the Dark Energies to implement
their presence.

COMMANDER ONE
Every time we attempt a peaceful
interaction, we are confronted with
hostility.

COMMANDER TWO
We'll have to notify the Galactic
Council about what they will allow
us now. This could lead to a
conflict if it continues.

Commander One is disheartened.

COMMANDER ONE
We can't carry on like this.
They've been removed, but their
minions believe we are still at
war.

YOUNG SOLDIER
I don't see what this has to do
with me.

COMMANDER ONE
You are highly regarded by the
Alliance. The Dark Energies are now
also aware of you.

COMMANDER TWO
It didn't help when you took the
initiative and confronted them.

COMMANDER ONE
But what you did helped expose the
Dark Energies that were hidden.
So...

COMMANDER TWO
You returned one of our
scientists... unharmed. The Dark
Energies wanted him eliminated.

YOUNG SOLDIER
I saw he wandered out, but I didn't
know he was a scientist.

COMMANDER TWO
You weren't suppose to know. No one
was.
(beat)
You broke the edict.

YOUNG SOLDIER
I wasn't aware...

COMMANDER ONE
You're needed for a mission.

A beat.

COMMANDER TWO
It's not for combat.

COMMANDER ONE
It's a rescue mission.

COMMANDER TWO
You're welcome to decline.

Both commanders wait for any response. They get none.

COMMANDER TWO (CONT'D)
(to Young Soldier)
Do you accept?

The Young Soldier is hesitant to respond.

COMMANDER ONE
We have been at peace here for many
generations, but we're reaching an
apex. In order to reach our next
level of ascension... we need our
Lead to return home.

The Young Soldier remains silent.

COMMANDER ONE (CONT'D)
Our Lead took to an assignment some
time ago. To aid another species in
their evolution.

The Young Soldier is curious, but remains silent.

COMMANDER TWO
Have you heard of Earth?

YOUNG SOLDIER
Only stories... I heard that they
are experiencing a transition.

COMMANDER ONE
Right now it is a hostile
transition. That is why we want our
Lead to return.

The Young Soldier nods quietly.

COMMANDER ONE (CONT'D)
We've lost communication.

COMMANDER TWO
The Lead's assignment was covert.
Only to observe and gather
information. The Lead also entered
unarmed and may also have amnesia.
(beat)
The amnesia was used as a
protective measure. A safety used
if assignments are considered
circumspect. If captured no
information could be divulged.

COMMANDER ONE
That may be why we have not been
able to make contact.

COMMANDER TWO
We have narrowed down the location
to within a ten kilometer radius.
There is an ionized storm passing
through that part of the galaxy. It
may be what is causing us
interference.

The Young Soldier listens intently.

COMMANDER ONE

We are working on getting our computers to by-pass this interference, but it is complicated.

COMMANDER TWO

That is why we need to send someone in.

YOUNG SOLDIER

I have heard the Dark Energies have that part of that galaxy occupied.

COMMANDER ONE

They do, but their strengths are weakening. They are in their last gasps. This is why they are intensifying their efforts. Feeble, but worrisome.

COMMANDER TWO

That is why care must be taken.

YOUNG SOLDIER

You want me to go in alone then.

COMMANDER ONE

We cannot allow anyone to go in with you. You cannot enter armed. No one must know of this. No one will come for you.

COMMANDER TWO

Contact will be impossible.

No reaction.

COMMANDER ONE

You must avoid any interference with what occurs there. No matter of the situation. That is of utmost importance. The beings there must find their own way through this transition.

COMMANDER TWO

You have a time span.

The Young Soldier is curious.

COMMANDER ONE

Our portal will only cycle from their sunrise to their sunset.

COMMANDER TWO

The cycle is limited because the Galactic Council will only permit us that. It would interfere with both of our timelines if tampered.

YOUNG SOLDIER

So, if missed...

COMMANDER ONE

(completes statement)

The portal will leave you behind.

COMMANDER TWO

Also, the portal will only allow two to return.

Pause.

COMMANDER ONE

We cannot allow those there to use it for their own purposes. They can be selfish when desperate.

COMMANDER TWO

The Galactic Council will not look kindly of it.

COMMANDER ONE

(to Young Soldier)

You have anything to add?

YOUNG SOLDIER

I don't believe I am qualified for this mission.

COMMANDER TWO

We have chosen you specifically for this assignment. You should be honored.

YOUNG SOLDIER

I am only a soldier.

COMMANDER ONE

You went out on that storm, without hesitation, to bring back one of our leading scientists.

COMMANDER TWO

We asked the Military Alliance about you.

The Young Soldier has a questionable pause.

COMMANDER ONE
The Alliance speaks highly of you.

COMMANDER TWO
This mission is crucial. The Galactic Council asked for you specifically.

YOUNG SOLDIER
I am not trained for this.

COMMANDER TWO
We asked Galactic Council for you specifically. They agreed.

The Young Soldier knows better than to respond.

COMMANDER ONE
They approve of you. Your approval is all we need.

COMMANDER TWO
The Galactic Council knows you will not interfere or alter another inhabitant's world.

COMMANDER ONE
That is the reason.

A beat.

COMMANDER ONE (CONT'D)
The Lead there volunteered for a reconnaissance mission. No one thought it would take this long. The Lead may not be aware of who you are -- initially -- but once physical contact is made, you will know.

COMMANDER TWO
A touch is all that it will take.

COMMANDER ONE
Your appearance is similar to those there, but you may find your capabilities enhanced compared to them. Their energies are not as developed.

INT. YOUNG SOLDIER'S HOME - DUSK

The Young Soldier sits up on his bed and stares out at the pristine, night sky beyond his large window.

Stars are many and distant.

He is lost in thought.

EXT. MARKET SQUARE - DAY

It bustles with activity. Diverse vendors and shops are scattered far and wide. Some units appear gothic in appearance. The artificial structures blend in with each other and the natural landscape.

Inserts of:

The Young Soldier wonders through.
Many people fill the open spaces.
The Young Soldier stops at a vendor to purchase a snack.

EXT. SEE-THROUGH CANOPY - DAY

The shield lightens and darkens into various shades, as if to customize with one large and one small sun in the sky.

Both suns sit across from each other.

EXT. MARKET SQUARE - DAY

The Young Soldier walks casually, then comes to a stop. Ahead of him...

The PRETTY WOMAN stands in the distance.

The Young Soldier smiles at her.

The Pretty Woman smiles and waves in his direction.

The Young Soldier waves timidly in response.

Out of nowhere, a YOUNG MAN races out from behind him and beelines to the Pretty Woman.

The Young Soldier is taken aback by this. He watches...

The Pretty Woman jump into the Young Man's arms. Both overjoyed. Apparently a couple. They turn and walk away together.

The Young Soldier stares at them. An awkward moment for him.

EXT. SKYSCRAPER - DAWN

The Young Soldier arrives. His backpack slung over his shoulder. He glares up the tall structure. It reaches beyond the sky.

INT. SKYSCRAPER/ FIRST LEVEL - DUSK

The Young Soldier steps into a clear capsule that lies in wait. He boards it. The glass door instantly shuts. Suddenly the capsule shoots up through a glass tube rapidly.

INT. SKYSCRAPER/ TOP LEVEL - DUSK

The capsule arrives, then opens. The Young Soldier steps out. He is greeted by an ASSOCIATE.

The Associate smiles. A soft tone.

ASSOCIATE

Greetings.

The Young Soldier is led down a long corridor. The walls illuminate as they pass.

ASSOCIATE (CONT'D)

Have you even been here before?

YOUNG SOLDIER

No.

ASSOCIATE

That's all right.

They come before a door which suddenly slides open.

The Associate steps aside for the Young Soldier to enter.

The Young Soldier pauses.

ASSOCIATE (CONT'D)

They're waiting for you.

The Young Soldier enters...

INT. VACANT ROOM - DUSK

The door slides shut behind the Young Soldier after he enters. The hue of the walls illuminate various shades.

A doorway opens at the far end.

Commander Two steps out. He greets the Young Soldier.

COMMANDER TWO

Welcome.

The colors that are emitted from the walls show darker shades.

Commander Two notes the Young Soldier's suspicions.

COMMANDER TWO (CONT'D)

The walls read your reactions. Your suspicious. It's normal. You'll be fine. Come...

INT. TRANSPORTER ROOM - DUSK

A TRANSPORTATION CHAMBER lies in the center. A glass-encased cubical.

Commander Two moves to one side.

The Young Soldier stops before the chamber and glares at it.

Commander One enters from a far entrance.

COMMANDER ONE

(about Transportation Chamber)

It's our Transportation Chamber.

YOUNG SOLDIER

I've seen one before. It appears new.

COMMANDER ONE

Modified. Any faults have been removed from the system.

The Young Soldier remains skeptical.

COMMANDER TWO

It wouldn't be used if it wasn't operational.

(MORE)

COMMANDER TWO (CONT'D)
(affirms to the Young
Soldier)
It is safe.

Commander One reassures with a smile.

COMMANDER ONE
We are confident.

He steps aside.

The Young Soldier steadies himself before the chamber.

COMMANDER TWO
(to Young Soldier)
You cannot carry anything through
with you.

The Young Soldier hands his backpack to him.

Commander Two places the Young Soldier's backpack by the far
wall.

The Young Soldier watches him.

Commander Two arrives at Commander One's side.

COMMANDER TWO (CONT'D)
Does he have a mate or family here?

COMMANDER ONE
Not that I know of.

COMMANDER TWO
(relieved)
Good.

COMMANDER ONE
His qualifications are ideal.

The Young Soldier's eyes focus on the commanders.

Both commanders give assured nods.

COMMANDER ONE (CONT'D)
(to Young Soldier)
Whenever you are ready.

The Young Soldier steps into the Transportation Chamber...

INT. TRANSPORTATION CHAMBER - CONTINUOUS

There is a HISS as the chamber door shuts. A sound that leaves the Young Soldier uneasy.

Commander One and Commander Two both go through the readouts on their display panel.

The Young Soldier places his hands cautiously on the chamber walls. Uncertainty is with him. Does his best to compose himself. Out of the corner of his eye he sees...

Commander One and Commander Two step to one side as the SCIENTIST arrives before the display. The Scientist is the Frail Elder who the Young Soldier saved from the rescue earlier.

The YOUNG SOLDIER braces himself and closes his eyes. Ready.

The Scientist doesn't even acknowledge his subject in the Transportation Chamber. His eyes remain on the digital panel before him. He gives Commander One a confirmed nod.

The Young Soldier stares at his faint reflection on the clear shield before him.

The Transportation Chamber now HUMS.

The YOUNG SOLDIER'S eyes lock open.

A LIGHT fills the chamber.

COMMANDER ONE moves to the Scientist's side.

The Scientist stays busy with the digital readout before him.

The Transportation Chamber begins to VIBRATE.

The Young Soldier steadies himself the best that he can.

Commander One and Commander Two stand on either side of the Scientist. Like pillars. Both certain.

The subtle vibration of the Transportation Chamber increases into a VIOLENT QUAKE.

The Scientist keeps his focus on the control panel. Calmly does his best to remedy the situation.

Meanwhile, the YOUNG SOLDIER does his best as the vibration intensifies. He clenches his jaw and shuts his eyes.

A BRIGHT GLOW encompasses the Transportation Chamber.

The Young Soldier does his best to steady himself.

The, the BRIGHT GLOW EXPLODES.

The Commander One, Commander Two and the Scientist have to shield their eyes.

Instant silence. The bright glow has dissipated.

An eerie stillness fills the Transportation Chamber.

Commander One and Two step forward. They find the Transportation Chamber... now empty.

Commander One and Commander Two look to each other quizzically --

EXT. CLEAR SKY - DAWN

A BRIGHT FLASH.

THUNDER tears through the sky.

A HALO of FIRE opens the sky.

Abruptly -- a STREAK OF LIGHT shoots out of the halo. It hits the ground with a CRASH.

A beat.

Silence...

EXT. HIGH SCHOOL/ OPEN FIELD - DAWN

A body lies still on the grass.

The body is of the YOUNG SOLDIER. No movement.

The Young Soldier's finger shudders. Then... a quick breath. He's alive! Tremors reverberate throughout his body. His eyes suddenly pop open. Shock. Does his best to take a breath. Wide eyes stare up at the sky.

The Young Soldier bolts upright. The burst of energy quickly subsides. He drops back down, like he's been knocked out

BLACK OUT:

FADE IN:

Eyes open up on D'ANDRE SANDS' face. The 11 year-old's eyes bestow more curiosity than concern.

D'ANDRE
Hey, you're alive!

The Young Soldier is still. Unsure.

EXT. HIGH SCHOOL/ OPEN FIELD - DAWN

The Young Soldier sits up. Weary eyes gaze around at this strange environment:

A FOOTBALL FIELD lies ahead. It has seen its time. The high school structure sits to one side.

D'ANDRE sits back and waits for this stranger to gather his senses.

The Young Soldier sets his eyes back on D'Andre.

D'ANDRE
(affable)
Hey...
(beat)
I'm D'Andre...

The Young Soldier's lost gaze dissolves.

The rural landscape is quiet. Serene. Then:

A SIREN SOUNDS!

D'Andre jumps to his feet.

D'ANDRE (CONT'D)
C'mon... we gotta go!

He starts to run, then stops. Turns back.

The Young Soldier hasn't moved.

D'Andre glares at the Young Soldier's face:

D'ANDRE (CONT'D)
C'mon!

The Young Soldier slowly gets to his feet and starts to run with D'Andre.

EXT. SUBURBAN NEIGHBORHOOD - DAWN

The Young Soldier's movements are staggered. D'Andre is more energized. They rush across the street.

EXT. SUBURBAN NEIGHBORHOOD - DAY

D'Andre leads the Young Soldier to the end of the street.

D'Andre stops before a front lawn. Anxiously, he hops up and down. Checks on the Young Soldier who does his best to keep up.

D'ANDRE

Hurry!

Checks either ends of the street. Eager to move on. Then:

POLICE CRUISERS with headlights that FLASH come in from the far end of the street.

D'ANDRE (CONT'D)

(urgently)

They're coming!

The Young Soldier struggles still as D'Andre leads him around the corner of a bungalow...

EXT. BUNGALOW - DAY

Young Soldier's back is pressed against the brick wall for support. D'Andre peers his head around the corner of the bungalow...

The Police Cruiser races past and vanishes into the distance.

D'Andre turns back to check on the Young Soldier's condition. Wary.

The Young Soldier does his best to compose himself.

MRS. BARRY, a senior citizen, opens the back door of her bungalow.

SENIOR WOMAN

(firmly)

Go home, D'Andre!

D'Andre responds kindly and respectfully.

D'ANDRE

Hi, Mrs. Barry.

SENIOR WOMAN

(urgent)

Go home, D'Andre! You know you
can't be out here now!

D'ANDRE

I know. I'm going home now.

D'Andre keeps a keen eye on his new friend.

D'ANDRE (CONT'D)

(quietly)

C'mon...

(beat)

Have a good day, Mrs. Barry!

The Young Soldier and D'Andre race away.

Mrs. Barry shakes her head at them.

EXT. D'ANDRE'S HOME - DAY

D'Andre and the Young Soldier run across the front yard to
the back of the house...

INT. D'ANDRE'S HOME - DAY

The back door is quickly unlocked. D'Andre gestures the Young
Soldier into the kitchen.

D'ANDRE

Sit down.

The Young Soldier takes in the clean, but tight abode, then
takes his seat at the kitchen table.

D'Andre searches his refrigerator, eagerly.

D'ANDRE (CONT'D)

(back to Young Soldier)

You drink milk?

Suddenly stops and realizes.

D'ANDRE (CONT'D)

Wait a minute... can you have
anything?

The Young Soldier is still a little queazy.

D'Andre stares at him. Anxious.

The Young Soldier's glazed stare keeps D'Andre wary.

A beat.

YOUNG SOLDIER
(quietly)
Water.

D'ANDRE
I got that!

Goes back into the refrigerator, pulls out a container of water and pours a glass for the Young Soldier. The glass is placed down before him.

The Young Soldier slowly drinks.

YOUNG SOLDIER
Cold.

D'ANDRE
Not good?

The Young Soldier raises his hand up to stop D'Andre from anymore movement.

D'Andre stands still. Pensive.

YOUNG SOLDIER
It's OK.

D'ANDRE
Good. You had me worried.

YOUNG SOLDIER
The sound of your language... I
needed time to absorb it.

Pauses.

D'ANDRE
We good now?

The Young Soldier nods.

D'Andre leans back in his chair and stares at the Young Soldier as if for the first time.

D'ANDRE (CONT'D)
You're not from here, that's for
sure. Where you from?

YOUNG SOLDIER
Another galaxy.

Beat.

D'ANDRE
Welcome to Austin, stranger from
another galaxy. Now the big
question...
(leans forward)
Why're you here?

Beat.

YOUNG SOLDIER
I have to find someone.

His eyes stare at the window.

YOUNG SOLDIER (CONT'D)
I'm not here for long.

Stands and moves to the window for a closer look.

D'ANDRE
What is it?

YOUNG SOLDIER
Your world's in transition.

D'ANDRE
Is that what you think... or
know...

YOUNG SOLDIER
I need to go.

Turns to the door.

D'ANDRE
Where're you going?

YOUNG SOLDIER
Dark Energies are here. You must
take a stand against them.

D'ANDRE
Wh-what Dark Energies? How do you
know this?

YOUNG SOLDIER
I must find my Lead...

Beat.

D'ANDRE
OK. How much time do you have?

YOUNG SOLDIER
Until your star falls.

D'ANDRE
You mean sundown?

The Young Soldier nods.

EXT. SUBURBAN STREET - DAY

The Young Soldier and D'Andre walk.

D'ANDRE
It used to be pretty nice here. Not anymore. After dark... it gets pretty freaky and serious here. People disappear. People get picked up, and not just from cops!
(beat)
They're never seen again.

YOUNG SOLDIER
Your people are being taken by those who control your police.

D'ANDRE
Seriously? My mom says the police are following orders. They want to scare everybody into submission.

The Young Soldier gives him a dubious look.

D'ANDRE (CONT'D)
She dated a cop a while back.
(beat)
She says they want us to do what they want, to keep us safe!
(beat)
It's called Marshal Law!

YOUNG SOLDIER
It's to keep you in fear.

D'ANDRE
It's working.
(beat)
Everybody's scared now.

The Young Soldier stares at him.

D'ANDRE (CONT'D)
 You said... Lead. Is this Lead a
 friend of yours?

YOUNG SOLDIER
 High Commander.

D'ANDRE
 That's pretty cool!
 (beat)
 That flash of light you came in
 on... what was that?

YOUNG SOLDIER
 A portal.

D'ANDRE
 You guys do that? Wow!

The Young Soldier continues to check on the environment that
 surrounds him.

YOUNG SOLDIER
 I cannot stay.

D'ANDRE
 Let me go with you! At least until
 you find your friend -- Lead. I'm
 the only one who's gonna keep you
 safe.

Ambulance SIRENS are heard outside.

D'Andre starts to pull away.

D'ANDRE (CONT'D)
 C'mon... I'll take you to where my
 mom works. You'll be safe there.

EXT. HOSPITAL - DAY

An ambulance pulls away from the emergency room doors.

The Young Soldier and D'Andre race past before the doors
 slide shut...

INT. EMERGENCY WARD - DAY

D'Andre and the Young Soldier stop.

D'ANDRE
 Wait here.

D'Andre leaves.

The Young Soldier scans the premises.

A handful of patients wait to be called in.

D'Andre speaks with a receptionist who apparently knows who he. A brief exchange. D'Andre scurries off and disappears down another corridor.

The handful of people stare at this stranger.

The TELEVISION is on the far wall. Local news is on broadcast. No volume.

The Young Soldier watches the images that are shown.

The news broadcasts chaos that has erupted in the streets.

This holds the Young Soldier's curiosity.

D'Andre returns and waves him over.

D'ANDRE (CONT'D)
C'mon. C'mon...

INT. HOSPITAL/ PATIENT'S ROOM - DAY

D'Andre enters and holds the door open for the Young Soldier.

D'ANDRE
I'll be right back.

He leaves.

Beat.

D'Andre returns with his mother, SAMANTHA -- youthful, firm, direct. She gives the Young Soldier the once-over. Her skepticism is obvious.

D'ANDRE (CONT'D)
This is him, mom.

SAMANTHA
There doesn't seem to be anything wrong with him.

D'ANDRE
You should check him over, just in case.

Exasperated with her son.

SAMANTHA

D'Andre...

D'ANDRE

(to Young Soldier)

She runs the emergency ward.

The Young Soldier only stares at her.

A pause.

SAMANTHA

(to Young Soldier)

You ill?

The Young Soldier shakes his head.

Samantha steps before to him, then unexplainably steps back.
Stunned.

D'ANDRE

What is it?

SAMANTHA

(perplexed)

I don't know. It felt like... some
force pushed me back.

YOUNG SOLDIER

You are not who I seek.

Samantha is put off by him.

SAMANTHA

You're one to talk!

D'ANDRE

He's... new here.

Samantha's suspicious glare remains frozen on the Young
Soldier.

D'ANDRE (CONT'D)

He's new here!

SAMANTHA

D'Andre... I swear...

D'ANDRE

He's an alien... from another
galaxy.

Samantha is not impressed with his response in the least.

SAMANTHA
(warns D'Andre)
You're now exceeding my patience!

D'Andre pleads.

D'ANDRE
He's not from here, mom!

Samantha stares down the Young Soldier thoroughly.

SAMANTHA
(commands the Young
Soldier)
You need to leave.

D'ANDRE
(defensively)
He can't!

Samantha is firm with her son now.

SAMANTHA
We're going to talk.

The door suddenly bursts open.

CARL SANDS, a big, thick, amicable security guard stands before them.

CARL
We have to go.

INT. HOSPITAL CORRIDOR - DAY

Carl leads the Young Soldier, D'Andre and Samantha through with urgency.

Hospital orderlies race past with patients on gurneys and wheelchairs.

SAMANTHA
What is it, Carl?

CARL
Police were called in. We're going for lockdown.

EXT. HOSPITAL/ EMERGENCY ENTRANCE - NIGHT

The doors slide open.

Carl steps out, then stops. D'Andre, Samantha and the Young Soldier await their next move.

D'ANDRE
It's suppose to be safe here.

CARL
Not tonight, little man.
(points)

Further away, a ROAR of tanks a heard, then come into view.

Three tanks along with police cruisers with LIGHTS that FLASH close in on the hospital.

CARL (CONT'D)
Anybody want to stay?

Samantha has a firm hold of D'Andre's arm.

SAMANTHA
My car!

CARL
No! We'll take mine.

EXT. HOSPITAL PARKING LOT - DAY

A large SUV sits.

Carl, Samantha, D'Andre and the Young Soldier jump in. It quickly starts and roars away...

INT. CARL'S SUV - DAY

CARL
Here we go!

EXT. STREET - DAY

Carl's SUV rolls over a concrete medium, then vanishes...

INT. CARL'S SUV - DAY

Samantha is by Carl's side. D'Andre and the Young Soldier in the back.

SAMANTHA
What happened, Carl?

CARL

Some woman got into an altercation with one of the security. I got there... she was probably having a bad day. We had to restrain her. She broke loose, then pulled the alarm. I think witnesses probably thought we were assaulting her. Hell broke loose after that.

Samantha shakes her head in disgust.

D'ANDRE

Lucky you found us.

CARL

Didn't mean to... but it's a good thing.

EXT. INTERSECTION - DAY

Carl's SUV squeals around the corner and doesn't let up.

INT. CARL'S SUV - DAY

Samantha checks messages on her iPhone.

SAMANTHA

Pull over somewhere... your heroics is going to attract too much attention.

CARL

(realizes)
Yeah.

SAMANTHA

My phone's battery is dying.

EXT. GAS STATION - DAY

Carl's SUV pulls in.

INT. CARL'S SUV - NIGHT

SAMANTHA

I have to find better reception... somewhere...

She steps out.

CARL
How's the day, little man?

D'ANDRE
Good.

Carl, as if for the first time, takes note of the Young Soldier.

CARL
Hey...

No response.

D'ANDRE
This is my new friend, Carl.

CARL
OK.
(to D'Andre)
He talk?

D'ANDRE
He's new here.

CARL
It screwed up from where you come
from too?

YOUNG SOLDIER
Better.

The response leaves Carl perplexed.

Samantha gets back in the SUV.

SAMANTHA
I just spoke with one of the
doctor's back at the ER. They're on
lockdown all right.
(to Carl)
Thanks, I guess.

CARL
You're welcome, I guess.

D'ANDRE
Where do we go now, mom?

SAMANTHA
I want to go home, but I know
that's not happening now.

The Young Soldier opens the door and gets out.

This startles everyone.

CARL
Where's he going?

D'Andre jumps out after the Young Soldier.

SAMANTHA
D'Andre, no!

EXT. PARKING LOT - DAY

D'Andre catches up nto the Young Soldier and steps in his path to stop him.

D'ANDRE
You can't go. Not now!

YOUNG SOLDIER
I have too find my Lead.

D'ANDRE
I know...

SAMANTHA (O.S.)
D'Andre!

D'ANDRE
(sincerely)
We do this together. Let me help
you find your Lead.

Samantha arrives at D'Andre's side.

SAMANTHA
What are you doing?

D'ANDRE
(to Young Soldier)
Let... me... help... you.

No reaction.

Samantha is frustrated with them.

YOUNG SOLDIER
(to D'Andre)
I was not to interfere with those
here, and I have...

D'ANDRE
I just want the chance.
(beat)
(MORE)

D'ANDRE (CONT'D)
Besides... you're here. Deal with
it.

SAMANTHA
We need to go!

D'ANDRE
(to Young Soldier)
We have until the sun sets. Right?

EXT. GAS STATION - DAY

Carl waits. Edgy.

The Young Soldier, D'Andre and Samantha return.

CARL
(warns)
This better not be normal.

All board the SUV. It quickly races away.

EXT. DOWNTOWN - DAY

Carl's SUV speeds through the empty streets.

INT. CARL'S SUV - DAY

SAMANTHA
(to Carl)
I thought we were going to slow
down.

CARL
I lost that part of the
conversation back there some where.

SAMANTHA
(indirectly)
We get pulled over, I'm not giving
you any medical exemption.

EXT. DOWNTOWN STREET - DAY

Carl's SUV does not let up.

INT. CARL'S SUV - DAY

D'Andre holds concern for the Young Soldier who remains silent.

D'ANDRE
Your Lead important to your people?

Beat.

YOUNG SOLDIER
(indirectly)
Essential.

D'ANDRE
Good to know.
(a beat)
Like my mom... she's essential to
me. I don't know what I'd be
without her.
(beat)
She's my Lead.

D'Andre gives the Young Soldier a smile.

D'ANDRE (CONT'D)
I guess we both have our Leads.

The Young Soldier doesn't bother a response.

D'Andre gives him a smile of assurance.

EXT. RURAL ROAD - DAY

Farmland to one side. The opposite side is hazed with high grass that stretches to the horizon.

Carl's SUV speeds through...

INT. CARL'S SUV - DAY

The Young Soldier stares out at the open field.

The Young Soldier's SEES tire tracks that have grooved off onto the shoulder of the road and into an embankment.

The YOUNG SOLDIER locks onto the sight of...

SKID MARKS that have skidded across the road.

This alerts him.

YOUNG SOLDIER
Stop.

SAMANTHA
What?

YOUNG SOLDIER
Stop!

EXT. RURAL ROAD - DAY

Carl's SUV brakes hard and fishtails.

The back door swings open before Carl's SUV has a chance to come to a complete stop --

The Young Soldier has jumped out and races back up the road.

INT. CARL'S SUV - DAY

CARL
What the hell!

D'Andre and Samantha are amazed at the sight of the Young Soldier race away.

EXT. RURAL ROAD - DAY

It's a long way back and the Young Soldier does not let up.

As a matter of fact, he picks up speed.

INT. CARL'S SUV - DAY

CARL
What's he doing?

SAMANTHA
He can't be for real! C'mon...

EXT. RUAL ROAD - DAY

Carl's SUV tires spin wildly and chase after the Young Soldier...

INT. CARL'S SUV - DAY

CARL
You pick some crazy people for
friends, little man!

SAMANTHA
I see what he's doing.

EXT. RURAL ROAD

The Young Soldier closes in on his target. He leaps into the air...

EXT. SHOULDER OF ROAD - DAY

Tire tracks are grooved off the road and down the road depression.

The Young Soldier lands on the bottom of the road depression. He closes in on...

A FLIPPED-OVER CAR buried in the high grass.

EXT. FLIPPED-OVER CAR - DAY

The Young Soldier checks in on the passenger door. He shakes it -- it's locked!

INT. FLIPPED-OVER CAR - DAY

A WOMAN lies across the front seats. Unconscious. The door windows are sealed.

The Young Soldier glares at her.

EXT. ROAD DEPRESSION - DAY

The Young Soldier examines the car, as if to seek a way to get in. His eyes turn back to the Woman trapped in the car. He makes a fist. Presses it on the window.

Beat.

His FIST presses harder, then --

POW!

The window shatters into CRYSTALIZED PIECES.

The woman is still.

The Young Soldier grips the door, tears it off its hinges and tosses it away some thirty yards...

D'Andre arrives just as the car door lands at his feet. This astonishes him.

Samantha slides down the road depression.

The Young Soldier has removed the Woman from her car.

INT. FLIPPED-OVER CAR - DAY

Samantha checks her vitals.

SAMANTHA
She's not breathing.

Quickly, she starts CPR.

A brief moment passes.

The Woman suddenly coughs out a breath. Instant pain shoots throughout her body.

SAMANTHA (CONT'D)
We need an ambulance!

The Woman's agony is apparent on her face.

WOMAN
God...

SAMANTHA
(to the Young Soldier)
She needs help!

Reaches for her iPhone and quickly dials.

SAMANTHA (CONT'D)
(to iPhone)
Shit! Work!

The Woman's eyes open and lock onto the Young Soldier's stare.

WOMAN
(pleads)
Help... me...

Samantha catches sight of Carl up on the road.

SAMANTHA
Carl! Call for an ambulance!

Carl quickly gets on his iPhone.

SAMANTHA (CONT'D)
(calmly to Woman)
Helps on the way.

The Woman is about to lose consciousness. She takes a final breath.

D'Andre watches with concern.

The Young Soldier unexpectedly places his hand gently over the Woman's heart. His other hand on the back of her left shoulder. His eyes close.

D'Andre and Samantha watch the Young Soldier with bated curiosity.

CARL
(calls down)
It's on its way!

Within a minute, the woman eases back with small breaths. The agony slowly dissipates.

The Young Soldier pulls back his hands.

A calm envelops the woman.

EXT. FLIPPED-OVER CAR - DAY

A SIREN is heard in the distance.

Samantha is relieved, but taken aback by what she has witnessed.

SAMANTHA
(to Young Soldier)
How'd you...

The Young Soldier is silent.

INT. FLIPPED-OVER CAR - SAME

YOUNG SOLDIER
(to woman)
Be still. You'll be all right.

The Woman's worrisome stare is locked on the Young Soldier.
Her savior.

WOMAN
(tearful)
Thank you...

The Young Soldier pulls away.

EXT. ROAD DEPRESSION - DAY

The Young Soldier moves past Samantha and D'Andre and back up to the road.

Samantha is left confused. She climbs up the road depression and scurries to the Young Soldier.

EXT. TOP OF THE ROAD - DAY

The Young Soldier walks passed Carl who watches him, perplexed.

SAMANTHA
(to Young Soldier)
Hey.... Hey!

She races to the Young Soldier and stops him dead in his tracks.

SAMANTHA (CONT'D)
Wait a minute! Who do you think you are? You just can't walk away!

YOUNG SOLDIER
Aid is coming.

He moves past her.

Samantha is about to give him a piece of her mind, until D'Andre grabs her arm and stops her.

D'ANDRE
Don't, Mom. Please...

Samantha is clearly pissed at the Young Soldier. She catches up to him to give him a piece of her mind.

SAMANTHA
Hey, mister, who do you think you are? Huh? We can't leave her!

SIRENS close in from afar.

YOUNG SOLDIER
I'm not to intervene.

Continues on.

SAMANTHA
What the hell are you?

D'Andre extends his hand out to her, eager to move on.

D'ANDRE
C'mon, Mom.... We need to go.

EXT. SHOULDER OF ROAD - SAME

Carl arrives at Samantha and D'Andre's side.

CARL
Probably dropped as a child.

D'ANDRE
C'mon, Carl... C'mon!

He has to pull Samantha along.

SAMANTHA
Your friend needs work, D'Andre. He
not only inhuman, he's immoral.

D'ANDRE
We can't stay.

Carl picks up his pace to the SUV.

CARL
(to Samantha)
If we don't go... they'll bring us
in, too.

The Young Soldier is at the SUV. His eyes catch sight of...

TWO DARK FIGURES that stand out in the middle of the field.
Camouflaged by the tall grass.

The Young Soldier stares. Wary.

D'Andre has already boarded Carl's SUV. Ready.

D'ANDRE
(to Young Soldier)
Hurry!

The Young Soldier gets in. The door is not even closed when the SUV races off.

INT. CARL'S SUV - DAY

Carl checks his rear view mirrors.

The LIGHTS from emergency vehicles close in on the flipped-over car.

CARL
Good. They're there.

Samantha's distain lingers on the Young Soldier.

Carl notes her ire and does his best to comfort her.

CARL (CONT'D)
She's gonna be OK.

SAMANTHA
We shouldn't of left her.

CARL
We would of been taken in.

All Samantha can do is shake her head at the thought.

D'Andre speaks in the Young Soldier's defense.

D'ANDRE
He saved her, Mom.

SAMANTHA
It still goes against the decency
and compassion we are as beings.

The Young Soldier remains silent.

D'ANDRE
She was gone, Mom... he saved her
life.

EXT. MINI MART - DAY

An empty premises, except for Carl's SUV.

Samantha and Carl stand before the SUV.

D'Andre sits on a concrete barrier and munches on a sandwich.

The Young Soldier is at his side. He stares off at the distant sky.

D'ANDRE
I saw them, too.

The Young Soldier turns to him.

D'ANDRE (CONT'D)
Those dark shadows that were out on
the field...
(beat)
I saw them too. Are they here
because of you?

YOUNG SOLDIER
No. But they know I'm here now.

D'Andre stands.

D'ANDRE
They want your Lead?

YOUNG SOLDIER
They will do what they can to stop
me from getting to my Lead.

D'ANDRE
Your Lead must be special then,
huh?

YOUNG SOLDIER
They are using the people here
against one another to achieve
their goal. The Dark Energies will
turn you against each other.

D'ANDRE
What do they want?

YOUNG SOLDIER
Control.

Beat.

D'ANDRE
I guess we'll just have to fight
back then.

YOUNG SOLDIER
They'll use your hate and fear
against you.

D'ANDRE
Then what do we do?

YOUNG SOLDIER
Unite. Deny them the opportunity to
imprison you.

SAMANTHA (O.S.)
We're ready... let's go.

EXT. MINI MART - DAY

Carl's SUV races away.

EXT. HIGHWAY - DAY

Carl's SUV speeds onto the onramp.

INT. CARL'S SUV - DAY

SAMANTHA
You're not going to do us any
favors if we crash.

CARL
It's not the plan. Everything's
fractured all around us. Look...

A traffic jam stands out on the road ahead.

SAMANTHA
So much for your escape plan.

Carl stretches his neck out to see what may be the cause.

CARL
I can't see why the road is
blocked!

EXT. HIGHWAY - DAY

Carl's SUV stops.

Vehicles are at a standstill on the road ahead.

INT. CARL'S SUV - DAY

Carl rolls down the window and calls out to a car beside him.

CARL
What's going on?

A WOMAN PASSENGER who is frustrated responds:

WOMAN PASSENGER
I don't know.

CARL
This is unreal.

WOMAN PASSENGER
It might be protestors.

SAMANTHA
Are you kidding me?

Carl's eyes lock onto what closes in...

Hostile PROTESTORS move in from up ahead. All armed: bats, pipes, rifles and handguns. They are donned with flashy regalia.

The protestors SMASH vehicle windshields and bodies randomly as they pass through.

Car tires a stabbed with sharp spikes and knives.

The hostile protestors storm through with vindictiveness and rage.

CARL
We're getting the hell out of here!

Shifts gears in the SUV...

EXT. HIGHWAY - DAY

Carl's SUV hauls ass in reverse. The SUV scrapes and scuffs vehicles that stand in the way.

INT. CARL'S SUV - DAY

SAMANTHA
(stunned)
What are you doing?

Carl's eyes stay locked on what is behind him.

CARL
Anywhere, but here. This is way out of control!

A projectile pipe SMASHES into the windshield.

This startles everyone.

CARL (CONT'D)

Hang on!

EXT. HIGHWAY - DAY

Carl's SUV bolts past the last car makes a 180 degree spin. It tears back down the road from where it came.

EXT. ONRAMP - DAY

Carl's SUV swerves around vehicles that make there way in. It's an obstacle course.

A CAR merges onto the onramp.

Carl's SUV CRASHES into it.

INT. CARL'S SUV - DAY

SAMANTHA

Carl!

EXT. ONRAMP - DAY

Carl's SUV pushes the car back, then haphazardly spins and takes the main road.

It vanishes from sight.

EXT. UNDER OVERPASS - DAY

Carl's SUV sits hidden in the shadows. He stands to one side of it.

Samantha is at D'Andre's side.

The Young Soldier stands alone. He stares out at the sky ahead.

Carl arrives at Samantha and D'Andre's side.

CARL

(to D'Andre)

What's with your friend?

D'Andre has no answer. He approaches to where...

The Young Soldier stands. Quiet.

D'ANDRE

You OK?

YOUNG SOLDIER

The Dark Energies are going to prevent me from completing my task. I cannot allow them to reach my Lead before me.

(beat)

You three must remain together for your safety.

D'ANDRE

Give us a chance to help you.

YOUNG SOLDIER

You can't.

Beat.

D'ANDRE

(confesses)

I had a dream last night. The sky opened up. A strange light came through. It was bright... but it didn't hurt my eyes... I didn't know what to make of it.

The Young Soldier listens intently.

D'ANDRE (CONT'D)

(smiles)

A lot of my dreams scare me... not this one. It woke me up... then I saw lightning shoot down from a halo in the sky.

(beat)

I guess that's when you came in.

(beat)

I don't know who you are, or where you come from, but I know I'm suppose to help you. Let me help you.

(confirms)

I can.

Samantha steps in.

SAMANTHA

D'Andre... c'mon, honey.

D'ANDRE

(to Young Soldier)

I'm not going to let you down.

The Young Soldier walks to Carl who stops him with his hand on his chest.

CARL

Listen, the last thing I want is problems. But that's all there's been since you been here. I don't know what you're telling D'Andre, or even why he believes you, but I'm going to tell you... watch yourself with him. Take it any way you like, but nothing better happen to that boy.

No reaction.

CARL (CONT'D)

Comprende?

The Young Soldier looks to Carl's big hand pressed on his chest.

Carl's stare burns into the Young Soldier's eyes.

The Young Soldier steps aside moves to the SUV.

INT. CARL'S SUV - DAY

Carl's questionable stare stays locked on the Young Soldier from the rearview mirror.

D'ANDRE

Are we going to get anything to eat?

SAMANTHA

What would you like?

D'ANDRE

Tacos!

SAMANTHA

Where do we get one? There's no food trucks, restaurants aren't open... there's got to be an essential service open some where.

(MORE)

SAMANTHA (CONT'D)
(to Carl)
Carl?

No response.

SAMANTHA (CONT'D)
Carl!

Finally.

CARL
Yeah... yeah! We'll see if the
Farmer's Market is open.

D'ANDRE
Yeah!
(to Young Soldier)
You'll like it there. They make
great tacos and burritos.

EXT. FARMER'S MARKET - DAY

Carl's SUV pulls into the lot.

Carl, Samantha, D'Andre and the Young Soldier make their way
to the entrance.

The Young Soldier stops.

D'Andre takes note.

D'ANDRE
C'mon...

YOUNG SOLDIER
I'll wait here.

D'ANDRE
I'll bring ya something.

Follows Samantha and Carl inside.

The Young Soldier scans the vehicles across the lot.

A Mother emerges from the Farmer's Market with her 4-year-old
CHILD and groceries.

The Child goes to put something in the trash bin which the
Young Soldier stands before.

The wide-eyed Child nears the Young Soldier.

The Child's stare is one of curiosity. A small hand is raised as if to say: "Hi.

The Young Soldier remains reserved.

CHILD
Where do you come from?

The Young Soldier is hesitant.

YOUNG SOLDIER
Far away.

CHILD
Yeah? You miss home?

The Child's mother quickly arrives, takes hold of her child's hand and scurries off. She whispers into her Child's ear. The Child cannot seem to look away from the Young Soldier.

Two MILITARY JEEPS pull in.

Two LARGE MILITANTS from one Jeep. Two MILITANTS with BANDANAS (one RED the other WHITE) from the other Jeep. All in dark garb and khakis. They make their way into the Farmer's Market.

The Red Bandana Militant gives the Young Soldier a suspicious glare as he walks by.

The Young Soldier is not comfortable with the exchange.

A minute passes. Then:

A RUSH OF PEOPLE race out.

The four Militants storm pass the Young Soldier. Large Militant #1 has a child slung over his shoulder.

All take to their Jeeps.

The child is D'ANDRE! He's unconscious.

Samantha and Carl burst out from the market doors.

CARL
(to Young Soldier)
They got D'Andre!

Samantha and Carl race to the SUV.

The Young Soldier watches the two Military Jeeps tear through the lot. He takes off after them.

SAMANTHA and CARL at the SUV watch the Young Soldier streak past them.

CARL (CONT'D)
What's he doin'?

SAMANTHA
C'mon, let's go, let's go!

Carl's SUV takes off into motion.

EXT. STREET - DAY

The two Military Jeeps tear across the blacktop.

The Young Soldier jumps the curb and pursues them.

The Military Jeeps weave around citizens who are almost run over.

The Young Soldier picks up speed.

The Red Bandana Militant ignites a Molotov cocktail and throws it at the Young Soldier.

The Molotov cocktail crashes before the Young Soldier and EXPLODES. He runs through it.

The Red Bandana Militant takes a lead pipe in hand and hurls it at his pursuer.

The Young Soldier shields the strike with his forearm.

The lead pipe ricochets off the blacktop...

The pipe PINGS off Carl's SUV. The SUV swerves, but does not let up.

INT. CARL'S SUV - SAME

CARL
Is this guy for real?

Samantha is at a loss to the sight of this.

SAMANTHA
Don't lose D'Andre!

EXT. STREET CORNER - DAY

Both Military Jeeps make sharp turns down a side street.

The Young Soldier cuts the corner, jumps over the hood of a parked car, and does not stop.

A CAR SWERVES and the Young Soldier SLAMS into it, bounces off but continues with his pursuit.

Carl's SUV skids around the car.

EXT. STREET - DAY

The Military Jeeps are side-by-side and have picked up speed.

The Young Soldier closes in.

The Red Bandana Militant pulls out a FIRE-POWERED WEAPON. Braces himself on the roll bar, takes aim on the Young Soldier and fires --

BOOM!

The shot misses the Young Soldier by inches.

D'Andre lies in the back of the Jeep, unconscious.

The Young Soldier picks up speed.

Both Militant Jeeps veer around each other to prevent the Young Soldier from reaching D'Andre.

The Young Soldier leaps at the Jeep. One hand clamps onto the lower end of the roll bar.

The Militant Jeep weaves back-and-forth to shake him off.

D'Andre, still unconscious, is an arm's length away.

The Red Bandana Militant slams his weapon at the Young Soldier.

The Young Soldier stretches for D'Andre. Inches away...

The Young Soldier's HAND grabs D'Andre's arm.

Instantly, a realization comes over him.

The Red Bandana Militant continues to slam his weapon on the Young Soldier. The blows are vicious. The Young Soldier won't release his hold of D'Andre.

Pain is evident on the Young Soldier face.

The Young Soldier's hand is stomped down with the Red Bandana Militant's heel.

The Young Soldier won't let go.

The Red Bandana Militant SLAMS HIS BOOT into the Young Soldier's neck.

D'Andre awakens. Dazed. He catches sight of the Young Soldier.

The Red Bandana Militant stabs his heel down on the Young Soldier one last time...

The Young Soldier loses his grip and tumbles back.

EXT. SIDE STREET - DAY

The Young Soldier hits the curb hard. Now motionless.

Carl's SUV pulls in.

The Young Soldier struggles to stand. He watches the Military Jeeps disappear from sight.

Samantha and Carl race to the Young Soldier who is hunched over. Samantha checks on his condition.

SAMANTHA
(quietly to Carl)
He's breathing.

CARL
(to Young Soldier)
Don't you hurt?

YOUNG SOLDIER
(grimaces)
Immensely.

Carl's eyes veer in the direction of where the Military Jeeps disappeared.

EXT. CURBSIDE - DAY

Carl stares down at...

The Young Soldier who sits curbside.

Samantha finishes her examination of him. She takes a step back in disbelief.

SAMANTHA
You're still in tact. What are you
made of?

The Young Soldier stands and glares down the empty street.

YOUNG SOLDIER
Conviction.

CARL
Hell, boy, I want me some of that.

YOUNG SOLDIER
Mind, body and soul must work
together to repair cells.

CARL
Can you buy it?

The Young Soldier shuts his eyes and takes slow, deep breaths. Opens his eyes. Now recovered.

YOUNG SOLDIER
You own it.

CARL
(amazed at the Young
Soldier)
Shit, boy!

Samantha is pained and tearful.

The Young Soldier arrives at her side.

SAMANTHA
They took my son.

Carl steps forward. Sympathetic.

YOUNG SOLDIER
When I took hold of D'Andre's
hand... I found out who he is.

CARL
What?

YOUNG SOLDIER
D'Andre is my Lead. He's who I came
for.

Samantha and Carl are at a loss to this.

SAMANTHA
You came for D'Andre?

CARL
(to Young Soldier)
You're not making any sense.

YOUNG SOLDIER

My Lead came here on a
reconnaissance mission.

(beat)

I'm here to bring him back.

CARL

Whoa-whoa! Hold on... you're
telling us D'Andre is... one of
you?

No response.

CARL (CONT'D)

That doesn't make any sense! He's a
child!

YOUNG SOLDIER

(to Carl)

To you.

SAMANTHA

(affirms)

You're not taking him anywhere!

YOUNG SOLDIER

Your world has been ruled by Dark
Energies for generations. My Lead
came here to help those here
against the insurgence. Your world
is in transition.

CARL

That little man is here to help us
out of this craziness?

YOUNG SOLDIER

His life here is now in danger. The
Dark Energies have become aware of
his presence.

SAMANTHA

He's twelve years old!

YOUNG SOLDIER

The Dark Energies will hide him to
protect themselves from the source
he possesses.

CARL

And I thought he was just smart
from reading.

YOUNG SOLDIER
 D'Andre carries the code to end
 their existence here. He endangers
 their presence in your world. My
 mission is to bring him back.

SAMANTHA
 (fearful)
 That's my baby!

EXT. DOWNTOWN STREET - DAY

The Young Soldier makes his way through.

Carl catches up from behind.

CARL
 Hey...

The Young Soldier doesn't stop.

CARL (CONT'D)
 Hey!

He takes a firm grip of the Young Soldier's arm and spins him
 around.

CARL (CONT'D)
 What you said back there... is that
 true? Is D'Andre some kind of...
 alien?

YOUNG SOLDIER
 He's real.

CARL
 Real as what?

YOUNG SOLDIER
 I am not going to explain to you
 something you will not believe.

CARL
 Believe? I don't even believe all
 this shit! But I can guarantee you
 one thing... I'm not going to let
 you fly out of here with that boy!

The Young Soldier takes a step toward him.

YOUNG SOLDIER
 I broke an oath not to interfere
 with those that are here.
 (MORE)

YOUNG SOLDIER (CONT'D)
My mission to bring my Lead home is
now jeopardized. They know I am
here.

Turns away.

CARL
You're full of shit!

Beat.

CARL (CONT'D)
Hey, you won't find him without me!

He steps to the Young Soldier.

CARL (CONT'D)
I know where they took him.

EXT. HIGHWAY - DAY

Carl's SUV races through.

EXT. OFFRAMP - DAY

Carl's SUV swerves onto the street.

EXT. STREET - DAY

Carl's SUV pulls into an empty lot and parks.

INT. CARL'S SUV - DAY

Carl, Samantha and the Young Soldier all stare at...

EXT. POLICE STATION - DAY

CARL
Look at the Jeeps.

Samantha goes to open the door.

Carl quickly grabs her arm.

Samantha snaps her arm back. Angry.

Carl raises his hands. Apologetically.

CARL (CONT'D)
Look around...

Samantha finally focuses on the Police Station and notes the military vehicles parked on the lot.

CARL (CONT'D)
It's a combat zone.
(beat)
Whenever we had somebody that acted up at the hospital we called it in. The police would be there in minutes. We always had regulars make a scene. They always wanted to be brought here. To them it was always a safe-zone. Better than the streets.

SAMANTHA
We can't just sit here!

CARL
You can't just walk in either.

SAMANTHA
He's my son, not yours!

She jumps out.

CARL
Shit!

EXT. STREET - DAY

The Young Soldier steps before Samantha and stops her mid-stride.

SAMANTHA
(to Young Soldier)
Get out of my way!

She punches the Young Soldier in the chest. He doesn't flinch.

Frustrated, Samantha goes to take a step around him.

The Young Soldier won't allow her to move.

Samantha SLAPS him across the face with force.

The Young Soldier has no reaction.

Carl is amazed by this.

SAMANTHA (CONT'D)
You better move!

Carl steps in. The peacemaker.

CARL
Samantha... you gotta let up.

Samantha's rage lingers.

SAMANTHA
I'm not going to let them take my
boy!

CARL
They're not... They're not...

Samantha's ire subsides.

SAMANTHA
(warns the Young Soldier)
You better bring him back to me.
Unharmed!

No reaction.

Carl's tone remains calm.

CARL
(to Samantha)
Wait in the truck.

Samantha hesitates, but turns back to the SUV with
hesitation.

CARL (CONT'D)
(to the Young Soldier)
We got this... right?

The Young Soldier makes his way forward.

Carl catches up with the Young Soldier who doesn't
acknowledge him.

CARL (CONT'D)
Hey, I saved you there!

No response.

CARL (CONT'D)
I'm going in with you whether you
like it or not.

The Young Soldier clearly questions him.

Carl follows him, none-the-less.

EXT. POLICE STATION - DAY

The Young Soldier and Carl stop before the front doors.

CARL

I don't know what it's like where
you come from, but here: Stay
sound. Stand your ground.

YOUNG SOLDIER

Stay here.

CARL

I'm going in with you!

The Young Soldier places his hand on Carl's chest and stops
him.

YOUNG SOLDIER

I go alone.

He enters the police station.

EXT. POLICE STATION - DAY

A quiet foyer.

The Young Soldier scans the premises. He attracts a few
curious glances, then moves to one side. He turns to the
window.

Sun BEAMS radiate in on him.

The Young Soldier's eyes have focus.

FAINT VOICES scatter all around him. These voices are the
thoughts of the people that surround him.

1ST VOICE

Can't wait to get the fuck out of
here!

2ND VOICE

These papers don't make any sense!

1ST VOICE

Who the fuck is that guy?

The Young Soldier turns around to see...

The DESK SERGEANT behind the counter. He picks up the phone. He turns his head down a moment...

DESK SERGEANT (V.O.)
 (into phone receiver)
 Can I have two uniforms out front?
 (beat)
 I don't know... Maybe... I'm here.

Hangs up.

Two DETECTIVES enter from a far door and move to the front desk.

Their exchanges are VOICE OVERS:

DESK SERGEANT
 (indirectly)
 He's over there.

Both Detectives remain indiscreet.

1ST DETECTIVE
 (to 2nd Detective)
 You ever see him before?

2ND DETECTIVE
 No.

Goes to make a move to check on the Young Soldier.

1ST DETECTIVE
 -- Wait.

The 2nd Detective halts.

1ST DETECTIVE (CONT'D)
 They're bringing up that kid that was brought in.

DESK SERGEANT
 Now?

2ND DETECTIVE
 He's being transferred out. NSA is coming for him.

A POLICE OFFICER arrives at the Young Soldier's side.

POLICE OFFICER
 (to Young Soldier)
 Can I help you?

The Young Soldier stays silent.

The Police Officer spins the Young Soldier around.

POLICE OFFICER (CONT'D)

Hey!

Still no reaction.

POLICE OFFICER (CONT'D)

You all right?

The Young Soldier makes a gesture as if he's deaf or cannot hear him.

A 2ND POLICE OFFICER joins them.

2ND POLICE OFFICER

What's the problem?

1ST POLICE OFFICER

He doesn't understand... or can't hear.

2ND POLICE OFFICER

(to Young Soldier)

Can you hear me?

No reaction.

Both officers don't know what to make of him.

1ST POLICE OFFICER

Is there anybody we can call in for this?

The 2nd Police Officer takes hold of the Young Soldier's arm, but the Young Soldier doesn't budge.

Carl enters.

D'Andre emerges from behind the front desk with two NSA AGENTS.

Carl approaches the front desk.

The Young Soldier remains steady. Wary.

CARL

(commands)

Hey, little man!

D'Andre is surprised by Carl's boldness.

Carl grabs D'Andre's arm and yanks him near.

The NSA Agents are startled by this. They quickly take a stance.

1ST NSA AGENT
(to Carl)
Hold it right there!

Carl performs as an agitated father:

CARL
(to D'Andre)
You can't keep doing this! I warned you!

2ND NSA AGENT
You know him?

CARL
He's mine!
(affirms with dominance)
He up to no good... again?

1ST NSA AGENT
He said he didn't have a father.

CARL
You're in serious shit, little man!

His grip on D'Andre's arm tightens.

2ND NSA AGENT
(to Carl)
What are you doing?

CARL
I'm taking him home!

Gestures to 1st NSA Agent about Carl.

2ND NSA AGENT
Take him.

The 1st NSA Agent grabs Carl.

Carl shoves the 1st NSA Agent to the floor.

The Young Soldier moves in.

All hell breaks loose:

The Young Soldier punches the 2nd NSA Agent in the chest and launches him off his feet onto his ass. He takes hold of D'Andre.

The 2nd NSA Agent is stunned by the impact.

The two Police Officers go to tackle the Young Soldier. He shoves them both aside.

The Young Soldier hasn't released D'Andre as he beelines to the entrance...

EXT. POLICE STATION - DAY

The Young Soldier and D'Andre burst out.

Carl's SUV hurdles over the curb and SCREECHES to a halt before them.

Samantha yells out the driver's side window:

SAMANTHA

Get in!

(beat)

Where's Carl?

The Young Soldier opens the rear door and lunges D'Andre into the SUV. He turns back to the police station...

INT. POLICE STATION - DAY

Carl is in the middle of a battle with the two NSA Agents and both police officers. They pin him to the floor.

The Young Soldier jumps in, grabs both police officers and tosses them aside.

The 1st NSA Agent pulls out his side arm.

The Young Soldier drives his foot into the agent's chest with such force...

The 1st NSA Agent hurdles over the front desk and slams into the far wall.

The 2nd NSA Agent aims his sidearm at the Young Soldier.

2ND NSA AGENT

Don't move!

The Young Soldier freezes.

Carl swings his leg out and kicks away the agent's sidearm.
Carl swipes up the sidearm and takes aim on the NSA Agent.

CARL
(to Young Soldier)
Go!

The Young Soldier turns to the front door.
Carl backs his way out the front door.

CARL (CONT'D)
(to NSA Agent)
Don't make me shoot you.

The NSA Agent stands his ground.
Carl exits...

EXT. POLICE STATION - DAY

Carl races to the opened door of his SUV that awaits.
Carl's SUV roars away as it disappears from sight.

INT. CARL'S SUV - DAY

Carl's adrenaline is at an apex. He has to take a few deep breaths to compose himself. He looks to the Young Soldier and smiles.

CARL
Still got it.

The Young Soldier is calm.
Carl doesn't know what to make of this stranger's condition.

CARL (CONT'D)
Do you breathe?

EXT. ROAD - DAY

Carl's SUV speeds through.

EXT. RURAL ROAD - DAY

Carl's SUV is parked roadside, hidden from all traffic that might pass by.

Further over, D'Andre and Samantha munch on some snacks. Smalltalk.

Across from them, the Young Soldier and Carl stand guard by the SUV.

Carl speaks, but the Young Soldier has no real interest in what he says.

CARL

You're not gonna let me save you,
are ya?

The Young Soldier's eyes stay on where the sun is in the sky and in his own thoughts.

CARL (CONT'D)

That's OK.

(beat)

But you gotta fill me in on
something?

(beat)

If you're out to save this little
man, what happens to him if you
bring him back? What happens to us?

The Young Soldier hesitates. Then:

YOUNG SOLDIER

Your world is in transition, as was
mine. My Lead brought us peace. He
came here to research those beings
here... and to see if he could
help.

CARL

He's a child!

YOUNG SOLDIER

No matter. His amnesia will pass.
The Dark Energies here know this.
They don't want him to return to
where he came from. They are
strengthened by his presence here.

CARL

These Dark Energies... are they
scared of a 12-year-old boy?

YOUNG SOLDIER

He's more. His light is strong.
They fear it. His innocence
protected him... until now.

(MORE)

YOUNG SOLDIER (CONT'D)
He's beginning to see the
environment as it truly is...
hostile. They will be destroyed if
he returns.

CARL
So, you're here to save him?

YOUNG SOLDIER
My world cannot afford to lose him.
The Dark Energies were once with
us. They came here. They knew
someone would come for him. They
waited.

CARL
So D'Andre saved your world.

YOUNG SOLDIER
He helped bring us to
enlightenment. Yes... he saved us.

CARL
Did you clear your world of these
Dark Energies?

YOUNG SOLDIER
Not completely, but now they are
now contained.

Carl looks to D'Andre and Samantha.

CARL
OK... then what happens to us then,
if you take him back.

YOUNG SOLDIER
You have to stand up for
yourselves. Fight for your freedom.

CARL
Easier said than done.

YOUNG SOLDIER
You must be strong... for
yourselves... and those around you.
Protect those who cannot protect
themselves. It is essential for
your advancement and your
enlightenment.

D'Andre appears to explain what had happened to himself to
Samantha. She listens intently.

Carl turns back to the Young Soldier who stares up at the sky.

CARL
You keep looking up. You expecting visitors?

YOUNG SOLDIER
I have to reach the destination point.

CARL
"Destination point?"

YOUNG SOLDIER
I have to be at the point where the portal will open to return us.

CARL
When is that?

YOUNG SOLDIER
When your sun sets.

Carl shakes his head, smiles and holds the Young Soldier in question.

CARL
Your reality is unreal, brother.

YOUNG SOLDIER
It's not my concern whether you believe me or not.

CARL
So you have said. You a militant?

The Young Soldier shakes his head quietly.

Carl smiles. He knows.

CARL (CONT'D)
You're military. Knew it.
(explains)
I served ten years, five months as a marine. I was shot and lost all feeling in my legs. If my friend hadn't backtracked, picked me up, and carried me three miles back to base camp... I don't know. I wouldn't be here, that's a fact. It took me eleven months before I could walk again.

The Young Soldier doesn't react.

CARL (CONT'D)

As a marine... we don't leave anybody behind.

(pause)

You came for that little man to bring him back... OK. I don't agree with it, but... OK.

(warns)

All I'm gonna say is you better be true to your word... or I'll rain shit down on you like you've never seen. God help you.

EXT. CARL'S SUV - DAY

Carl gets in the driver's seat.

CARL

Let's go, people.

D'Andre and Samantha are already in their seats.

D'ANDRE

(to Young Soldier)

You coming?

The Young Soldier stands back.

This concerns D'Andre, he gets out and approaches him.

D'ANDRE (CONT'D)

What is it?

YOUNG SOLDIER

The Dark Energies know I'm here for you. That endangers you.

D'Andre takes a step toward him.

D'ANDRE

I'll tell you a secret... they don't like you. You scare them.

(beat)

Last night... I had a dream. I knew I was going to have a visitor... A light spoke to me. It was like... a feeling I've never felt before. It felt... true.

(beat)

I woke up... I saw the sky light up. That just doesn't happen.

(MORE)

D'ANDRE (CONT'D)
 I told you already.
 (beat)
 You came for a reason. When you
 said you came to bring somebody
 back... I knew I was suppose to
 help you.

YOUNG SOLDIER
 I came for you.

D'ANDRE
 I didn't know that... until now.

YOUNG SOLDIER
 You cannot stay here.

D'Andre finds this difficult to comprehend.

D'ANDRE
 I don't know if I can go.

YOUNG SOLDIER
 You need to.

D'ANDRE
 I'm needed here. My mom needs me.

YOUNG SOLDIER
 You're return is essential.

D'ANDRE
 I'm here for a reason.

YOUNG SOLDIER
 Your presence here is in danger.

CARL
 (calls out)
 Hey! Let's go!

The Young Soldier and D'Andre pause.

D'Andre turns to Carl's SUV.

CARL (CONT'D)
 You too, blondie!

EXT. CARL'S SUV - DAY

It quickly takes off.

INT. CARL'S SUV - DAY

The Young Soldier and D'Andre sit quietly in the back.

Carl watches them from the rearview mirror. Wary.

D'ANDRE
(to Carl)
Where are we going?

CARL
Anywhere but here. Got any
suggestions?

D'ANDRE
(echoes)
Anywhere but here!

Carl smiles.

EXT. ROAD - DAY

Carl's SUV tears through.

Beat.

Further back, two Military Jeeps close in. They keep their distance.

INT. CARL'S SUV - DAY

Carl's eyes stay on the road ahead. He checks his rearview mirrors. His suspicions come into play.

Samantha notes Carl's wariness.

SAMANTHA
What do you see?

Samantha checks over her shoulder.

Carl doesn't respond. His focus remains on the rearview mirror.

The Young Soldier checks over his shoulder as well.

CARL
(to Young Soldier)
Your friends.

EXT. LONG ROAD - DAY

The Military Jeeps inch closer to Carl's SUV which picks up speed.

INT. CARL'S SUV - DAY

The Young Soldier and D'Andre are both cautious.

SAMANTHA
(to D'Andre)
Hold on.

YOUNG SOLDIER
(to Carl)
Let them approach.

CARL
(stunned)
What? Why?

YOUNG SOLDIER
Let them pull up along side.

SAMANTHA
What are you going to do?

EXT. ROAD - DAY

Carl's SUV cruises along at top speed.

Military Jeep #1 pulls out from behind Carl's SUV and slides up along the driver's side.

INT. CARL'S SUV - DAY

Carl grows edgy as Military Jeep #1 rides along side of him.

CARL
(to Young Soldier)
I don't like this.

EXT. ROAD - DAY

Military Jeep #1 and Carl's SUV are like cars on a drag strip.

Military Jeep #2 rides Carl's SUV bumper.

Two Militants from Military Jeep #1 stare Carl down.

INT. CARL'S SUV - DAY

The Young Soldier rolls down his window.

YOUNG SOLDIER
They are not who you think they
are.

D'ANDRE
What do you mean?

YOUNG SOLDIER
They are Dark Entities in human
form.

Pulls himself out the open window.

CARL
Wait!

D'ANDRE
(to Young Soldier)
What are you doing?

Samantha watches in disbelief.

Carl grips the steering wheel tighter.

CARL
This boy keeps freaking me out!

SAMANTHA
D'Andre!

She grabs her son out of fear for his life...

EXT. CARL'S SUV - DAY

The Young Soldier is out the window. The centrifugal forces
push against him.

Speed in motion.

Military Jeep #1 bumps into Carl's SUV.

The Young Soldier doesn't flinch.

INT. CARL'S SUV - DAY

The bump almost has Carl lose control.

CARL
(agitated)
Hey!

D'Andre and Samantha are both jolted.

EXT. ROAD - DUSK

Military Jeep #1 slams into Carl's SUV harder. The SUV almost skids off to the shoulder of the road.

Suddenly...

The Young Soldier leaps onto Military Jeep #1.
He lands hard in the seat bed.
The Passenger Militant turns on him.

A fierce battle ensues.

Powerful blows from either combatant. No one lets up.

The Militant Driver floors the gas.

Carl's SUV SCREAMS into a tailspin.

INT. CARL'S SUV - DAY

CARL
Shit!
(to his passengers)
Sorry!

Samantha and D'Andre watch both Military Jeeps vanish from sight.

D'ANDRE
We can't let him go! We can't let
him go!

EXT. ROAD - DAY

Carl's SUV sits askew on the blacktop. The tires scream into motion. It races after the Military Jeeps.

EXT. ROAD - DAY

The Young Soldier and the Passenger Militant fight like two rabid animals.

Military Jeep #2 closes in from behind. It rams into the rear of Military Jeep #1.

The Young Soldier falls back and almost onto the road.

Militant Jeep #1 veers off-road.

The Young Soldier keeps his balance as the Passenger Militant takes a pipe in hand and SMACKS the Young Soldier across his shoulders and abdomen. It is merciless.

The Young Soldier clenches the roll bar.

SMACK!

The pipe strikes the Young Soldier who grabs it before it strikes him again.

It is now a battle of wills. The Young Soldier and Passenger Militant struggle.

Suddenly, the Young Soldier drives the pipe into the Passenger Militant's abdomen.

The Passenger Militant grimaces from pain. He retaliates with a kick onto the Young Soldier's neck. He then drives his boot heel into the Young Soldier's thigh.

The Young Soldier winces.

Military Jeep #2 rocks and rolls through the rough terrain, but stays close.

The Young Soldier evades another boot impact.

Passenger Militant loses his balance and is tossed from the Jeep.

He comes down hard on Military Jeep #2, bounces off, then tumbles repeatedly before he hits the ground one last time.

Military Jeep #2 teeters, then flips in the air and lands upside down.

The Young Soldier jumps on the Militant in the driver's seat, drives his fist into the Militant's head viciously.

POW! POW! POW!

EXT. RAVINE - DAY

Military Jeep #1 screams off road, hurls into the air and crashes on a decline. It is a violent tumble.

The Young Soldier and the Militant Driver are jettisoned clear.

The Jeep crashes at the bottom of the ravine.

The Young Soldier somersaults wickedly, then stops at the edge of the ravine.

EXT. ROAD - DAY

Carl's SUV skids to an abrupt halt on the shoulder.

D'Andre jumps out.

SAMANTHA

D'Andre!

D'Andre races down the ravine.

Samantha scampers down after him.

Carl is not far behind.

D'Andre by-passes the flipped-over Military Jeep...

EXT. RAVINE - DAY

D'Andre stops, catches the sight of the Young Soldier.

The Young Soldier lies still.

Carl stops. Disheartened by the sight of the Young Soldier who lies motionless.

CARL

Get up, boy!
(seethes)
Get up!

D'Andre drops to his knees at his side, out of breath.

Samantha arrives and drops to her knees as well.

D'ANDRE

(pleads)
Mom...

Samantha quickly examines the downed Young Soldier.

D'ANDRE (CONT'D)

(desperately)
Well...

SAMANTHA

It's hard to tell, considering who
he is.

D'Andre stares at his fallen colleague. Unexplainably, he places one hand gently over the Young Soldier's heart and the other behind his shoulder. He takes deep, calm breaths.

A pause.

A breath comes out of the Young Soldier.

Samantha is stunned, but relieved.

The Young Soldier shutters slightly. His eyes open. Deep breaths follow. His first sight is of D'Andre.

D'Andre smiles.

The Young Soldier slowly sits up.

Samantha waits. Cautious.

The Young Soldier gives D'Andre an assured nod.

Carl glares at the Young Soldier. Waits with anticipation.

The Young Soldier stands and steadies himself a moment.

Carl watches the Young Soldier walk by.

Samantha stands by his side.

CARL

He scares the shit out of me.

EXT. ROAD - DAY

Carl arrives at his SUV and notes the Young Soldier stare at the sky.

CARL

You gotta be military. Some way,
some how...

No response.

Carl shakes his head at him. A doubtful smile turns to a chuckle.

EXT. ACROSS THE ROAD - DAY

Carl's SUV kicks into motion and speeds away.

INT. CARL'S SUV - DAY

SAMANTHA
(back to Young Soldier)
Who were they? Who are they?

YOUNG SOLDIER
Dark Entities.

D'ANDRE
Dark Entities, huh? They follow you
here?

YOUNG SOLDIER
No. They waited for me to come.

CARL
No shit.
(beat)
You come, this shit gets worse.

SAMANTHA
They were here the whole time...
waiting?

The Young Soldier nods.

YOUNG SOLDIER
They used the naive entities here
to manipulate those here, then
transfer it to negative energies.

CARL
The shit I don't know. How do we
stop them then?

The Young Soldier hesitates. Then:

YOUNG SOLDIER
Take away what they want.

D'Andre knows the answer, but doesn't respond.

SAMANTHA
Couldn't you just bring an army in
and take them out?

YOUNG SOLDIER

No. It is against Galactic Law to expose a world that is unaware. It would be harmful to its inhabitants. It could cause a war.

D'ANDRE

But these are the bad guys here. Right?

YOUNG SOLDIER

There is a Cosmic Order that has to be followed. My mission was not to interfere or create conflict.

CARL

Too late now.

YOUNG SOLDIER

They are here because they were allowed to make their presence known by those who command your world.

SAMANTHA

So, they were given approval to be here?

YOUNG SOLDIER

Yes.

D'ANDRE

Who gave them approval?

YOUNG SOLDIER

The hierarchy that they communicated with allowed them to enter your realm... for an exchange.

CARL

(affirms)

So, who holds command has say.

SAMANTHA

You give me what I want, I'll give you what you want.

The Young Soldier has no reaction.

CARL

So what are we... collateral damage?

YOUNG SOLDIER
They will use your people against
each other to serve their purpose.

D'ANDRE
What purpose?

YOUNG SOLDIER
Fear. Enslavement. Control.

CARL
If that don't beat shit.

Spite in his tone.

YOUNG SOLDIER
They want you to battle each other
so they can come in and save you.

SAMANTHA
You mean enslave us. Sounds
counterproductive if you ask me.

YOUNG SOLDIER
The choice is yours.

EXT. ROAD - DAY

Carl's SUV brakes to a hard stop.

INT. CARL'S SUV - DAY

Samantha and Carl stare out the windshield, bewildered.

The Young Soldier and D'Andre are perplexed at the sight.

CARL
Reality check.

SAMANTHA
I don't believe it!

EXT. ROAD AHEAD - DAY

A blockade. Militants stand across the tarmac.

CARL
(to Young Soldier)
I'm open to suggestions.

YOUNG SOLDIER
They will overpower you if you
attack.

CARL
That doesn't make me feel any
better. This is the only road to
where you have to go.

SAMANTHA
(to Young Soldier)
What do we do?

The Young Soldier steps out. D'Andre and Samantha join him.

Carl remains in the driver's seat.

The Young Soldier opens the back door of the SUV.

D'ANDRE
What are you doing?

YOUNG SOLDIER
My options are limited. The portal
awaits.

SAMANTHA
(to Young Soldier)
What are you going to do?

The Young Soldier takes a tire iron in hand.

YOUNG SOLDIER
Cause a distraction.

SAMANTHA
You said you weren't allowed to
interfere... create conflict...

YOUNG SOLDIER
That has passed. D'Andre's return
is essential.

Samantha glares at him. Pensive.

D'ANDRE
This is too risky.

YOUNG SOLDIER
Your safety is my priority.

D'ANDRE
I won't go if you won't go.

YOUNG SOLDIER
(to Samantha)
Take him.

SAMANTHA
C'mon, D'Andre.

She takes D'Andre by hand and leaves.

INT. CARL'S SUV - DUSK

The Young Soldier gets in and sits beside Carl.

CARL
You gotta be military. That or
fucked up.

YOUNG SOLDIER
I cannot allow them to take you.

Carl smiles.

EXT. ROAD - DAY

Carl's SUV rips into motion.

INT. CARL'S SUV - DAY

CARL
Never thought I'd say this again...
(beat)
HOORAW!

EXT. ROAD - DAY

Carl's SUV charges in on the barricade.

The militants are in-wait. They watch this renegade SUV race in on them. They brace themselves for the impact...

INT. CARL'S SUV - DAY

CARL
Look out!

EXT. BARRICADE - DAY

The militants suddenly realize -- it's not a false flag:

Militants fire upon Carl's SUV with rifles and handguns.

The SUV charges on through.

Rapid fire shots strike the SUV.

Carl's SUV swerves and runs into a few front liners.

The militants fly into the air.

INT. CARL'S SUV - DAY

The Young Soldier and Carl duck from the bullets that strike the windshield.

EXT. ROADSIDE BARRICADE - DAY

Carl's SUV skids, swerves and spins wildly.

The SUV slams into a Military Jeep and ricochets off.

Militants instantly swarm Carl's SUV: the roof, the hood and anything they can grab onto like a pack of rabid animals.

Carl's SUV is in a frenzied turbulence and does its best to shake off the badasses.

INT. CARL'S SUV - DAY

CARL

These fuckers are mean!

The Young Soldier opens his window and punches a militant in the face.

The militant lands hard on the ground.

INT. CARL'S SUV - DAY

A militant drops from the roof onto the hood.

EXT. ROAD - DAY

Carl's SUV goes into a frantic spin in order to shake the militant that clings onto the hood.

Another militant takes hold of the handle of the rear door while another jumps on the roof.

Carl's SUV wants to break free from these manic invaders.

INT. CARL'S SUV - DAY

A militant has opened his way in from the hatch door.

CARL
What the hell?

The Young Soldier jumps out from his seat and into the back.

The militant squirms his way forward.

The Young Soldier surprises the invader, drives his fists onto the invader's shoulders which pushes him back.

The militant recovers quickly and lunges head first at the Young Soldier.

The Young Soldier's fist rams into the militant's face.

The militant is stunned by the impact. Before he has any chance to recover, the Young Soldier kicks his foot out and strikes the militant with force...

EXT. ROAD - DAY

Carl's SUV rear door swings open. The militant has to grab the door handle to save himself. He flails wildly as Carl weaves his SUV from side-to-side.

The Young Soldier punches the militant repeatedly as his body swings back and forth. The militant swings back, then...

SMACK!

Contact. The militant is catapulted away and lands hard on the road.

It's not over for the Young Soldier:

A militant, rooftop, reaches and wraps his arm around his throat.

Carl is shocked at the sight of this.

The Young Soldier is lifted out the rear door. In resistance, the Young Soldier pushes away from the SUV and takes the militant with him.

EXT. SHOULDER OF ROAD - DAY

Both end up in a violent roll through rough terrain, then separate.

The Young Soldier skids to a stop, braces himself on one knee with his arm crossed before him on the ground for support.

The militant races in on him at full speed.

The Young Soldier readies for the impact.

The militant jumps in on him. The Young Soldier clamps his hand on the militant's face like a claw. With great strength, the Young Soldier spins the militant around in midair and hurls him away like a shot put.

The militant slams onto the tarmac, bounces off, tumbles a few times like a rag doll, then stops.

The Young Soldier stands and waits.

The militant does not move.

EXT. ROADSIDE - DAY

Carl's SUV brakes abruptly. Carl jumps out and runs to the Young Soldier's side.

CARL

You're gonna have to show me how
you do that.

The Young Soldier turns his eyes to the distant sky.

CARL (CONT'D)

Are these things real?

YOUNG SOLDIER

(indirectly)
Just demonic.

CARL

I hope D'Andre and Samantha are OK.

Carl focuses on the empty sky himself.

CARL (CONT'D)

What is it?

YOUNG SOLDIER

(knows)
They've been taken.

CARL
How do you know?

The Young Soldier runs off.

EXT. CARL'S SUV - DAY

Carl jumps in.

Tires spin WILDLY and the SUV screams into motion.

EXT. FIELD - DAY

The Young Soldier jumps from higher ground onto thick grass.
He picks up speed.

INT. CARL'S SUV - DAY

Carl watches the Young Soldier drift from view.

CARL
(sotto voce)
The boy's gonna have to show me how
he does that.

EXT. ROAD - DAY

Carl's SUV races.

EXT. FIELD - DAY

The Young Soldier breaks out onto a rural road and does not
slow down.

EXT. MAIN ROAD - DAY

The Young Soldier comes around the corner and hits traffic.
Vehicles literally have to veer around this maniac before
them.

EXT. DOWNTOWN - DAY

Carl's SUV weaves through frantically.

Two MILITARY JEEPS emerge from side streets and take pursuit.

INT. CARL'S SUV - DAY

Carl checks his rearview mirror.

CARL
Demons on wheels.

EXT. DOWNTOWN STREET - DAY

Both Military Jeeps close in on Carl's SUV, divide and move up along side of the SUV. They both bump into SUV on either side to rattle him.

INT. CARL'S SUV - DAY

Carl stays composed and...

Slams his foot down on the brake...

EXT. DOWNTOWN STREET - DAY

Carl's SUV screeches to a halt.

The Military Jeeps brake as the wheels lock.

INT. CARL'S SUV - DAY

CARL
Momma's boys!

Smirks and hits the gas.

EXT. DOWNTOWN STREET - DAY

Carl's SUV charges at the Military Jeep directly ahead and hits it --

CRASH!

The Military Jeep is sent airborne.

It SMASHES through a store display window.

Militants from the other Jeep take aim with their firearms at Carl's SUV. They fire!

Carl's SUV is struck: PING-PING-PING...

Carl, shocked, hits the gas.

EXT. SIDE STREET - DAY

Carl's SUV roars in reverse in order to escape the hail of bullets. Spins, then jets off down another residential street.

EXT. RESIDENTIAL STREET - DAY

It is quiet.

The Young Soldier has not let up. He comes to a sudden halt and checks the sun's position in the sky.

The SUN lies across tree line.

The Young Soldier bolts off in that direction.

EXT. QUIET NEIGHBORHOOD - DAY

The Young Soldier emerges out from the back of one of the homes.

A POLICE CRUISER unexpectedly makes an appearance from down the street. Lights FLASH and it closes in on the Young Soldier.

The Young Soldier is about to be run over.

The Police Cruiser is practically on the Young Soldier's heels.

EXT. HOUSE BACKYARD - DAY

The Young Soldier stops.

A manmade pond stands lies before him.

The police cruiser roars past him and down the road.

THUNDER ECHOES in the distant sky.

A MILITARY HELICOPTER screams out from behind a superstructure. It hones in on whatever is beyond the tree line.

The Police Cruiser races across a bridge over the pond, headed in the direction of the military helicopter.

The Young Soldier takes off after it.

EXT. BRIDGE - DAY

The Young Soldier runs across the overpass.

Beyond the bridge and tree line, it becomes more suburban.

EXT. SUBURBAN NEIGHBORHOOD - DAY

The Young Soldier keeps a keen eye on the Military Helicopter as it hovers over a specific area. It lowers down like a predatory bird on prey.

EXT. OUTLET MALL LOT - DAY

A chaotic scene in progress.

Police cruisers along with Military Jeeps close in on the corner of the lot.

The Young Soldier arrives. Not sure what to make of the commotion.

EXT. STREET - DAY

Mania.

D'Andre and Samantha are surrounded. D'Andre is terrified and has a firearm clutched tightly in both hands, aimed at those who surround him and Samantha.

Militants and police hold their position.

The Young Soldier watches the Military Helicopter hover over them both.

Samantha stands before D'Andre as the true protective mother

SAMANTHA
(yells at the predators)
Leave him alone!

The Young Soldier quietly makes his way in.

No one notices him.

The Young Soldier takes a few steps back. Readies himself, then makes a run at the wall of Militia. Out of sheer will, he launches himself over the mob and lands directly before D'Andre and Samantha.

Both surprised at the sight of him.

Once again, the Young Soldier lands in a crouch position. One knee on the ground with his right arm crossed before him. He comes to a stand, then turns to face the militia.

The MILITIA all are locked in on him now.

The Military Helicopter lowers down on this prey.

A SNIPER sits at the edge of the bay door; rifle aimed directly at his target.

The Young Soldier turns to face D'Andre and Samantha. He jumps at them...

The sniper SHOOTs.

The bullets RICOCHET off the concrete at the Young Soldier's heels.

POP. POP. POP.

The Young Soldier wraps his arms around Samantha and D'Andre and sweeps them up and scrambles off.

Gun shots barrage them.

Police and Militants move in frantically.

EXT. RESIDENTIAL NEIGHBORHOOD - DAY

The Young Soldier clings onto D'Andre and Samantha as he heads for cover.

EXT. HOUSE BACKYARD - DAY

The Young Soldier hurdles over a tall fence and lands on the grass. He releases D'Andre and Samantha.

D'Andre and Samantha are frayed.

The Young Soldier is wary, but calm.

D'ANDRE
(to the Young Soldier)
You OK?

The Young Soldier doesn't bother a response. He surveys the area that encircles them.

SAMANTHA

(to Young Soldier)

Interesting doesn't even begin to describe you.

YOUNG SOLDIER

The portal will open soon.

D'ANDRE

I can't go.

YOUNG SOLDIER

It's essential you do. I have never forced anyone against their will, but your safety is a priority.

D'ANDRE

I'm needed here.

A sense of discomfort comes over him. His eyes tighten. It overwhelms him.

The Young Soldier places his hand on D'Andre's arm.

YOUNG SOLDIER

You're memory is returning, but you are resisting. Both worlds will be imbalanced if you do not accept who you are. Both of our worlds will be harmed.

D'ANDRE

Who says?

A resistance overwhelms him.

SAMANTHA

(to the Young Soldier)

Do something!

She takes D'Andre in her arms to try and ease his discomfort.

YOUNG SOLDIER

The Dark Energies here are enveloping themselves upon you.

He places his hands on D'Andre and within seconds the discomfort dissipates from him into the Young Soldier.

The Young Soldier steps away and from them as he fights off the energy that possesses him. A DARK CLOUD surrounds him a moment, lifts up, then dissolves.

The Young Soldier stands still a moment. Regains his life force. He looks to D'Andre...

Wrapped in Samantha's arms. Secure.

SAMANTHA

What was that?

YOUNG SOLDIER

They use psionic energy forces to control. I removed it. Your resistance to your calling opens it up for them to imprison you.

SAMANTHA

It sounds like they are trying to take him.

YOUNG SOLDIER

They will...

(to D'Andre)

Allow your Source Energy to speak to you.

D'Andre closes his eyes and looks up. A FAINT LIGHT SHINES on him. He appears to glow.

Samantha is awed by the sight.

D'Andre opens his eyes.

SAMANTHA

(concerned)

D'Andre... ?

D'ANDRE

(a realization)

My mission here is to prevent harm. The Dark Energies are strong and they want to rule both realms.

The Young Soldier nods quietly.

YOUNG SOLDIER

You know now.

D'Andre turns his eyes to Samantha. Empathetic.

D'ANDRE

(to Young Soldier)

My mother will be alone here.

YOUNG SOLDIER

The decision is yours. The portal
will open soon.

EXT. DOWNTOWN - DAY

The sun closes in on the horizon.

Military Jeeps and Police Cruisers scramble.

Further back, Carl's SUV slices through them.

INT. CARL'S SUV - DAY

Uniformed Officers stand guard before the storefronts.

EXT. HOUSE BACKYARD - DAY

The Young Soldier stays ready for any sudden attacks.

His eyes catch sight of...

A Child's curious eyes that peer out from the back window of
the home.

The Mother arrives at the window. She pulls back her child
and draws the shades closed.

SAMANTHA

If he stays... what will happen?

YOUNG SOLDIER

It's unsure.

D'ANDRE

Will they kill me.

YOUNG SOLDIER

They will use you to serve their
purpose.

SAMANTHA

What does that mean?

YOUNG SOLDIER

D'Andre is a Lead. They will seek
information, first and foremost.
Source Energy is greater. They know
this. Dark Energies are in fear.
They will do whatever they can to
keep you here.

D'ANDRE

These Dark Energies... will they possess me?

YOUNG SOLDIER

It will be a battle for you here. If you return with me, they will not have the strength they possess here.

D'ANDRE

What about your Source Energy? You were able to deflect them off.

YOUNG SOLDIER

I am a higher energy than you here. If you stay, they will force you to submit to them. Your return with me will weaken their power source.

SAMANTHA

Will D'Andre save both our worlds?

No reaction.

Samantha now knows. This leaves her awestruck.

SAMANTHA (CONT'D)

My God!

YOUNG SOLDIER

(to D'Andre)

Your mission here is complete. The madness that exists here is on the verge of extinction. The Dark Energies know this.

SAMANTHA

(to Young Soldier)

Were you drafted into this?

YOUNG SOLDIER

I am just a soldier. No one is allowed to go against their own will where I come from.

Beat.

D'ANDRE

(to Young Soldier)

You said the portal can only take two back...

The Young Soldier nods.

D'ANDRE (CONT'D)
Does that mean you go back with me?

YOUNG SOLDIER
The portal can only return two.

EXT. STREET - DAY

The Militia parade through.

EXT. SIDE STREET - DAY

Carl's SUV rounds the corner and heads in the opposite direction.

INT. CARL'S SUV - DAY

Carl, out of the corner of his eye sees...

D'Andre's head peer out the corner of one of one of the homes as he streams past...

EXT. SIDE STREET - DAY

Carl's SUV brakes and skids. In an instant, it rushes back in reverse.

EXT. HOUSE - DAY

Carl's SUV stops abruptly. He jumps out.

EXT. HOUSE BACKYARD - DAY

Carl arrives.

Samantha and D'Andre are startled to see him. Their shock quickly turns to relief.

D'ANDRE
Carl!

He jumps into Carl's arms.

CARL
(relieved)
Hey, Little Man.

He places D'Andre down.

CARL (CONT'D)
What are you doing here?

D'ANDRE
We're trapped.

CARL
(to Young Soldier)
I thought you'd left.

The Young Soldier's focus is on the street out front.

Carl has a look for himself...

The HIGH SCHOOL is camouflaged behind the row of houses.

CARL (CONT'D)
(to the Young Soldier)
Looking to get educated?

The Young Soldier gives him a blank stare.

CARL (CONT'D)
I'm not here to give you grief.
Believe me.

Carl turns to D'Andre and Samantha.

CARL (CONT'D)
So, what's the plan?

YOUNG SOLDIER
The portal.

CARL
So what are we standing around for?
(to D'Andre)
How do you feel, Little Man?

SAMANTHA
What makes you think it would be
better there than here?
(points to Young Soldier)
He could be lying! What makes you
think he's not one of them! I'm not
going to jeopardize D'Andre because
of some delusional prophecy.

CARL
You think he's safe here?

SAMANTHA
He's my son!

CARL
(indicates D'Andre)
It's his call.
(to D'Andre)
What do you believe?

D'Andre looks to the Young Soldier who remains silent.

D'ANDRE
(about the Young Soldier)
I believe him.

Looks to Samantha, then back to Carl.

D'ANDRE (CONT'D)
I can't leave my mom here.

Carl turns back to the Young Soldier.

CARL
We got a situation.

YOUNG SOLDIER
Not yet.

A MILITARY JEEP CRASHES through the fence into the backyard and practically rolls over...

The Young Soldier grabs D'Andre and takes off.

Carl and Samantha run.

EXT. HOUSE FRONT YARD - DAY

Carl and Samantha race to Carl's SUV. It starts, makes a hard U-turn down the street.

Two Military Jeeps move in.

INT. CARL'S SUV - DAY

SAMANTHA
Where'd they go?

Carl points.

CARL
There!

EXT. NEIGHBORHOOD STREET - DAY

The Young Soldier has D'Andre wrapped around his arm as he runs frantically.

A Police Cruiser bolts out from a side street, fishtails, and continues the pursuit.

The Young Soldier makes an unbelievable leap over two vehicles that block his path.

EXT. HIGH SCHOOL - DAY

The Young Soldier hurdles over the chainlink fence and doesn't miss a step when he lands. He beelines to the school directly ahead.

Police Cruisers and Military Jeeps move in rapidly out on the street.

EXT. HIGH SCHOOL DUMPSTER - DAY

The Young Soldier and D'Andre hide from sight.

A helicopter THUNDERS overhead.

YOUNG SOLDIER

If they take you, you won't be able to come back.

D'Andre stares at him.

D'ANDRE

My memories... they're coming back.
I see... I see images...
(shakes head in disbelief)
Your world is beautiful.

The Young Soldier nods.

YOUNG SOLDIER

You're resistance is dissolving.
Your true self waits for you.

D'ANDRE

It's hard... I don't want to leave my mom here. She'll be alone.

The Military Helicopter is HEARD as it makes another pass.

The Young Soldier hesitates.

YOUNG SOLDIER
The portal will open soon.

D'ANDRE
If the portal can take two... it
should be able to take three.
Right?

The Young Soldier holds doubt.

YOUNG SOLDIER
The energy field that encompasses
your world will not allow the
portal to exceed its capability.

D'ANDRE
You're an advanced species, you
should be able to access more
energy.

YOUNG SOLDIER
If you tamper with what is allowed,
there will be repercussions.
(beat)
It could cause a power surge that
can block our return... or send us
elsewhere.

D'ANDRE
You mean... we could go lost?

EXT. OPEN SKY - DUSK

Military Jeeps, Police Cruisers encapsulate the school
grounds. All armed. All ready to take siege.

EXT. NEAR DUMPSTER - DUSK

YOUNG SOLDIER
Your time is now.

D'ANDRE
I have to bring my mom. She's all I
have!

No reaction from the Young Soldier.

EXT. HIGH SCHOOL - DUSK

Carl's SUV charges through the fence like a wild, ravaged
animal.

Police cruisers are knocked out of the way.

Militants and Police Officers instantly fire upon Carl's SUV.

EXT. HIGH SCHOOL GROUNDS - DAY

Carl's SUV whips around frantically...

EXT. OTHER END OF HIGH SCHOOL - DAY

Carl's SUV SLAMS into the dumpster.

The DUMPSTER is practically lifter off ground by the impact and pushed into a brick wall --

EXT. BEHIND DUMPSTER - DAY

The Young Soldier has to extend his arm out and has the bin buckle. He shields D'Andre and himself from being crushed.

The Young Soldier raises his head up and over the top of the dumpster...

Carl and Samantha jump out from the SUV.

D'Andre slips out from the Young Soldier's protective arms. He races into Samantha's arms.

The Young Soldier jumps atop of the dumpster and looks down on Carl.

Carl gives him a chagrin.

The Young Soldier jumps down.

CARL
(apologetically)
We almost...

A THUNDER TEARS through the sky.

A FLASH OF LIGHT follows. It rips open the heavens.

EXT. HIGH SCHOOL GROUNDS - DUSK

Militants and Police are taken aback by the THUNDEROUS LIGHT.

EXT. HIGH SCHOOL FOOTBALL FIELD - DUSK

The Young Soldier steps toward where the LIGHT conforms into a CIRCLE OF LIGHT in the sky.

A Militant FIRES A SHOT at the Young Soldier.

The Young Soldier flinches from the impact on his shoulder. The affect is minor. He looks back to D'Andre.

Samantha is awed by the sight. She holds D'Andre tightly.

D'Andre pulls away from Samantha

D'ANDRE

C'mon...

He takes Samantha by the hand.

The Police and Militants break down the fence and charge in.

D'Andre and Samantha arrive at the Young Soldier's side.

The Young Soldier's turns from the light in the sky to the militia that closes in.

The BALL OF LIGHT in the sky opens into a HALO of FIRE.

A LIGHT BEAM shoots out from it.

The Young Soldier extends his hand out to D'Andre. He gives D'Andre an assured nod.

D'ANDRE (CONT'D)

I want my mom to come with me!

YOUNG SOLDIER

She cannot.

D'ANDRE

She comes or I don't!

The Young Soldier is at a loss.

YOUNG SOLDIER

(to D'Andre with doubt)

All right.

D'Andre leads Samantha, who is hesitant, closer to the light beam.

D'ANDRE

Please, mom!

The Young Soldier and Carl watch the Militia close in.

CARL
(to the Young Soldier)
Go with them! I got this!

D'Andre and Samantha are drawn up by the beam of light.

D'Andre extends his hand out to the Young Soldier as he rises.

D'ANDRE
C'mon!

The Young Soldier questions this. He then races to the beam of light.

Carl's eyes harden on the Militia that race in on him.

CARL
Motherfuckers!

He charges the militia.

Samantha vanishes into the portal. Stunned.

The Young Soldier makes it the light beam, then checks on Carl.

D'Andre is some twenty feet off the ground and nears the open portal. His hand out to the Young Soldier.

The Young Soldier leaps the twenty feet in the air to D'Andre.

D'Andre grabs onto the Young Soldier's wrist. The Young Soldier now has D'Andre's wrist.

A relieved smile comes over D'Andre.

D'ANDRE
I gotcha!

The energy beam stalls.

D'ANDRE (CONT'D)
It stopped! It stopped!

This troubles him.

The Young Soldier and D'Andre are suspended. The Young Soldier turns his focus on Carl.

Carl YELLS OUT and as he becomes swallowed by the Militants and Police Officers.

The Young Soldier looks back to D'Andre who struggles with his hold of him.

D'ANDRE (CONT'D)
C'mon! C'mon!

D'Andre's grip of the Young Soldier's wrist slips.

The Young Soldier, unexpectedly, releases his grasp of D'Andre's wrist.

D'Andre tries with all his might not to let go. It's a struggle. His tight grip slips out...

D'ANDRE (CONT'D)
No... !

The Young Soldier drops...

The energy beam takes D'Andre in through the portal, closes, then vanishes from sight...

EXT. HIGH SCHOOL FOOTBALL FIELD - DUSK

The Young Soldier lands. One knee to the ground. His right arm crossed before him with his hand on the grass for support.

The Militia is practically on him.

The Young Soldier bolts up and charges in on them...

FADE OUT

THE END