LUCIFERS CHALLENGE

A Colonel and his Unit, find themselves in Hell via Bermuda Triangle.Lucifer challenges them, test my Generals, if you live, I'll set you free.Colonel tricks Lucifer using the Devils vanity to help him.

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Original Script

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The Carrier USS Nimitz is anchored ten miles off the coast of Bermuda.

Two Cougar Helicopters lifting off, on board is a unit that specializes in stealth retrieval.

Mission:, Recover Presidents Daughter from Hostiles.

The only difference on this mission, is the two CIA Operatives that are joining them.

INT. NUMBER ONE COUGAR - NIGHT -

TOD one of the CIA Operatives, (early thirties) unfolds a map for the others to see and points to an Island.

TOD This is the Island where we are headed.

He places photos on the map.

TOD And these photos, show the mansion where she is being held.

Colonel TA Becker (mid fifties) leader of the Reapers, picks up one of the photos, studies it.

The photo is of a two story mansion, perched on the edge of a cliff. The back of it facing the ocean, a circle around one of the balcony's.

> COLONEL This is where the Presidents daughter's kept?

pointing to the circle.

TOD

Yes, Sir.

COLONEL How many guards?

TOD

At last Intel. There were two guards on the balcony, two guards outside her door and two more guards patrolling the grounds. COLONEL No guards in the room?

TOD She's left in the room alone.

The colonel notices the short sword at Tod's waist.

COLONEL You're proficient with that weapon?

TOD

I have experience with a variety of weapons, sir.

Before the Colonel could retort, one of the pilots interrupts.

PILOT 1 One minute to drop off.

Everyone begins preparing for the exit.

TOD Russel and I will guide you to the island.

COLONEL

Wall.

WALL Yeah Colonel?

COLONEL You're out first, you'll set up the dingy.

Wall (late twenties) a large muscular man, he is the only one in the unit that's allowed to carry a gun, a 50 caliber machine gun, which he's named, Bessy. He nods to the Colonel, then jumps out.

EXT. OFF ISLAND SHORE - NIGHT -

Two small boats approaching the shore, the beach is littered with rocks.

They arrive on the beach, they quickly camouflage the boats. The Colonel turns to Wall.

COLONEL Wall, stay with the boats.

The Colonel heads for the foot of the cliffs, where the others are waiting. He looks up the cliff wall, he then looks to Chuin.

Chuin (early thirties) Chinese descent, he's the units second in command. His expertise is with a variety of Chinese weapons.

COLONEL Once you arrive topside, check for the position of the guards.

Chiun nods, then begins to climb.

COLONEL Sonja and Li, you both work with Boomer and Chuin, to take out the guards.

Sonja (late twenties) proficient with long bow and throwing knives.

Li (early thirties) Masters level in Wing Chin, she's an expert with a variety of weapons. They start their climb.

Boomer (early forties) his choice of weapons is the staff and Cross Bow, his forte is explosives.

COLONEL

When you four have taken out the guards. I want you and Russel to take over their position on the ground.

Russel, CIA operative (late twenties) proficient with knives and cross bow. They begin their ascent.

COLONEL Tod you stay with me (beat) You have the chloroform?

Tod taps one of his folds, they begin the climb.

EXT. TOP SIDE OF CLIFF - NIGHT -

There's a three foot wall, running along the cliffs edge, everyone's positioned behind the wall.

Chuin signals four, two on the balcony and two on the ground.

The Colonel signals to take the two on the balcony first. He pulls out his own mirror and checks to see where the guards on the ground are positioned. He waits for an opportunity to act.

The four ready their crossbows, the colonel signals, the four aim and fire simultaneously, then duck back down and prepare for the next volley. The Colonel's watching the guards on the ground, signals again, they repeat sequence.

The Colonel signals Boomer and Russel to act.

They hop over the wall and rush to the guards on the ground. Boomer retrieves the arrows, one in the heart, the other in the throat. After he has all the arrows, he and Russel carry the guards to the wall.

The others take the guards and toss them over the cliff.

EXT. BOTTOM OF THE CLIFF - NIGHT -

The Wall is off to the side, he hears the bodies slam to the ground. He grins as each body hits.

BACK UP TOP

Boomer and Russel have taken up their positions, the Colonel nods to the rest, they hop the wall and head for a spot under the balcony.

They begin their climb.

EXT. BALCONY - NIGHT -

One by one they crawl over the balcony's edge, Tod and the Colonel edge up to the right side of the patio doors, Chuin and Sonja crouch on the left side, they wait. Li heads to the two guards and retrieves the arrows.

The Colonel nods to Chuin, Chuin goes to the door and checks to see if it's locked. The door opens, silently they enter.

INT. ROOM - NIGHT -

Sonja and Chuin head to the door and listen for the guards.

Tod prepares the chloroform, he heads to the far side of the bed, the Colonel is waiting on the other side.

On the bed, the Presidents daughter is sleeping. The Colonel nods to Tod, he places the cloth softly over the mouth and nose, the girl wakes. The Colonel holds the girls wriggling form, until it eventually stops.

(CONTINUED)

The Colonel picks up the girl, puts her over his shoulder then heads to the balcony. Signals to Chuin to give them five minutes lead.

Chuin nods in acknowledgement.

EXT. BALCONY - NIGHT -

The Colonel exits the room and goes to the ledge. He sets the girl down, ties a rope to the ledge and the other end to the girl. The others join him except for Chuin.

The colonel climbs over the ledge.

EXT. BELOW THE BALCONY

The colonel waits for someone to lower the girl to him, as soon as he gets the girl, he unties the rope then places her over his shoulder and runs to the cliffs edge, steps over the three foot wall, then places her on the ground.

The others are close behind. The colonel has Tod help tie the girl to him. The Colonel begins to repel down the cliff side.

Back to balcony:

Chuin comes through the door and takes up the rope left by the others.

EXT. BOTTOM OF THE CLIFF - NIGHT -

The Colonel touches down, the Wall's there to help him.

The others are beginning to descend.

The Colonel sets the girl gently on the ground.

COLONEL Wall, stay with her.

Others begin to join them.

COLONEL The rest of you get the boats ready.

The Colonel looks up and observes Chuin repelling down the side of the cliff. He repeats a head count, everyone's accounted for. He hears Chuin touch down.

The boats are ready, they begin to board.

Chuin grips his rope and tightens on the slack, with a snap of his wrist the rope releases and falls to the ground. He quickly wraps the rope for easy carrying, then heads to the boat.

As soon as Chuin is in the boat, they begin to leave.

EXT. POINT AT WHICH COUGAR'S DROPPED THEM - NIGHT -

Colonel glances over to the other boat, Chuin is positioned the same as he is, at the bow. He looks for Boomer, spots him.

COLONEL

Boomer.

BOOMER

Yeah, Boss.

Hearing the nickname the Reapers use, the Colonel smiles.

COLONEL Radio command, let them know the mission is a success, We're ready for our escort.

You can hear Boomer making contact with Command.

BOOMER Reaper, calling Colossus, come in.

INT. USS NIMITZ COMMAND CENTER - NIGHT -

The Commander (mid fifties) and Joseph White (mid fifties) African descent, CIA Official. Standing side by side in the Communications Room.

Petty Officers at their stations.

Petty Officer Ryan on the radio.

RYAN This is Colossus, reading you loud and clear, over.

BOOMER VO We have Goldie Locks, safe and sound, over.

The Commander takes over the mike.

COMMANDER This is Mom ma Bear, what is your position, over.

BOOMER VO Where the Cubs dropped us, over

COMMANDER Mom ma Bear, I'll be sending the cubs back to your position.

BOOMER OV Ten four, Reaper out.

Everyone in Communications room cheers.

COMMANDER Let's get those Cougars up and moving out.

The Commander returns to Mr. White

COMMANDER Told you not to worry, The Reapers, are the best we have.

Back to the Reapers:

EXT. POINT AT WHICH COUGAR'S DROPPED THEM - NIGHT -

The Colonel listens to the conversation.

CHUIN OS

Colonel!

The Colonel looks to Chuin, Chuin is pointing ahead.

The Colonel looks in the direction Chuin is pointing, he sees a thick fog coming down on them, fast.

COLONEL Where the hell that come from?

CHUIN

No idea sir, it's like (beat) it just appeared out of nowhere.

The Colonel turns around to see Wall steering, the girl resting at his feet. Tod's watching the girl.

COLONEL

Wall.

WALL

Boss?

COLONEL Use the compass, make sure we stay on course.

The Wall looks to the compass, the compass is acting irregular, he can't get a proper read off it.

The fog begins to engulf them.

WALL Boss (beat) the compass, It's not working.

COLONEL What do you mean...

Li in the other boat.

LI Colonel, look to the water.

The Colonel looks over the side, the water has a greenish glow about it, he draws his Kantana.

COLONEL Arm yourselves! Wall take care of the girl.

The Wall picks up the girl and places her over his shoulder, just as he does, there's a loud cracking sound.

EXT. A DESSERT - NIGHT -

The night sky becomes lighter, not as light as day, but lighter than where they were.

The boats jar to a stop, everyone except, for Wall and girl is thrown forward.

Each reflexively fall into a roll, when they stop. Their crouched, weapons ready.

Chuin and the Colonel are the first to see what is ahead of them.

COLONEL

Shit!

A small army of Ogres and Goblins, armed with clubs, swords and spears.

COLONEL Li, Sonja, Tod, Russell, use your crossbows (beat) aim for their eyes. Chuin, Boomer, with me.

Behind the army you could hear someone shout an order.

STRANGER OS Don't just stand there, fight you idiots.

That stirred the army, they begin to move forward.

Colonel, Chuin and Boomer charge into the hoard, their accuracy with their blades is unbelievable, all about them ogres and goblins begin to fall.

The creatures become confused, the three were to fast and at the same time they're trying to dodge arrows.

A lot of them die, before they have a chance to use their weapons.

Then from the boats, you hear a yell.

WALL

BOSS!

COLONEL I'm a little busy Wall.

The Colonel ducks from a poorly thrust of a spear, responding with a thrust of his own.

The spear wielder falls.

WALL The brats, want to come out and play.

The Colonel dodges another attack from his right.

COLONEL Well (beat) let them come!

All three fighters look towards each other, then hit the dirt.

The goblins and ogres surprised by this peculiar move, freeze for a second.

Then this awful sound comes from where the boats are, the sound of brats, spewing out of the 50 caliber machine gun.

Everywhere bits and pieces of ogres and goblins flying about. Finally the shooting ends.

The Colonel rises, observing the carnage.

He hears Wall shout.

WALL Hey, What the fuck!

The Colonel turns to see Wall staring at his hands.

COLONEL What's wrong Wall?

WALL Bessy (beat) Bessy just vanished!

The Colonel notices he isn't holding Bessy, suddenly something catches his peripheral vision.

He looks down, then turns and focuses on the carnage, except there's no carnage to focus on. The ogres, the goblins have all vanished.

COLONEL Regroup! Everyone back to the boats.

Soon everyone is crowded around one of the boats.

COLONEL Everybody okay?

He looks to each of his team, then to Tod and Russell, everyone looks good.

Then he remembers the girl.

COLONEL How's the Presidents daughter.

Wall looks behind him, where he had placed her before the fighting began.

She's right where he left her, except her eyes are wide open and she's just staring.

> WALL Boss, you might want to check this out.

The Colonel walks over to where Wall is standing, he looks down at the girl.

The Colonel crouches down beside the girl, Li joins him.

Li waves her hand in front of the girls eyes, no reaction.

LI She's in shock.

COLONEL I have smelling salts.

He reaches into one of his many folds.

COLONEL When she comes out of this, we have to try to keep her calm. (beat) Are you ready?

LI I'm ready.

Everyone is watching.

The Colonel places the smelling salts under her nose. The girls head jerks back, she blinks rapidly, she takes a deep breath.

Suddenly she's screaming, kicking and swinging her arms wildly.

The Colonel and Li desperately trying to hold her down the best they can.

COLONEL Whoa there girl, you're safe (beat) calm down!

She isn't calming, the Colonel slaps her, open palm across the face.

She stops kicking, stares at him, hatred blazing from her eyes.

COLONEL Are you okay? (beat) We're American soldiers! (beat) We're not here to harm you.

The girl looks at the Colonel, tears begin to form.

GIRL Why'd you hit me?

COLONEL You were acting hysterical, (beat) it's the only thing I could think of.

He looks to Li

COLONEL You take over, Let her know what's happening.

Li nods.

CHUIN OS Colonel, something's approaching.

The Colonel rises, he turns and heads to where Chuin is standing.

INT. USS NIMITZ COMMAND CENTER - NIGHT -

Mr. White and the Commander talking, everyone else is busy performing their duties.

MR. WHITE I hope my boys worked well with yours.

COMMANDER If they didn't, they won't be coming back.

Just then, a voice comes over the radio.

PILOT 1 This is Cub 1. Colossus, come in.

RYAN Colossus here, I read you loud and clear, over

PILOT 1 Reapers are no where to be seen, over.

Everyone's attention's turns to the radio.

RYAN Cub 1, Repeat message. PILOT 1 Where at the drop point. Reapers are nowhere in sight, over.

The Commander takes over the mike.

COMMANDER

This is Mom ma Bear, start grid search. We're sending more cubs to your co-ordinates.

PILOT 1 Ten four Mom ma Bear. We will begin grid search from point zero, over.

COMMANDER Post us every thirty minutes cub 1, over.

PILOT 1 Will begin now, over and out.

Back to the Reapers:

EXT. DESSERT - NIGHT -

Sonja, Boomer and Russel are standing by Chuin. Their trying to make out what's heading their way.

They move aside when the Colonel arrives.

He brings out a spy glass, levels it towards the thing approaching.

COLONEL

It's a man.

He hands Chuin his spy glass, Chuin looks.

CHUIN Kinda looks out of place, wouldn't you say Colonel?

COLONEL

I would.

Russel moves to their side.

RUSSEL May I take a look, sir?

Chuin checks with the Colonel, the Colonel nods affirmative, Chuin hands Russel the spy glass. COLONEL What do you make of this?

CHUIN It's a lot less intimidating than the monsters we just battled.

RUSSEL OS Hey! That guy's steaming.

Colonel and Chuin move towards Russel, He hands the spyglass to the Colonel.

The Colonel views the stranger, while Chuin talks to Russel.

CHUIN What do you mean, steaming? Like he's pissed off or something?

RUSSEL No, I mean (beat) steaming as in coming off his body.

Colonel hands the glass to Chuin.

COLONEL

He's right.

Chuin looks through the glass again, the Colonel looks to the three beside him.

COLONEL Where's your cross bows?

RUSSEL Their back with our packs, sir.

COLONEL You best retrieve them (beat) you may be using them shortly.

All three hurry in the direction of their packs.

COLONEL Chuin, you feel up to joining me in a parlay?

Chuin collapses the spy glass, hands it back to the Colonel.

The others return with their cross bows.

They form a line side by side, Boomer and Sonja sit where their positioned, Russel is standing, aiming his cross bow towards the stranger. COLONEL

Russel?

RUSSEL

Yes sir!

The Colonel looks to Chuin. smiles then back to Russel.

COLONEL Relax, that's an order.

Russel, then notices the others sitting.

RUSSEL

Yes sir.

He sits, looks to Boomer.

RUSSEL

Thanks buddy.

Boomer shrugs and smiles.

The Colonel and Chuin begin their walk towards the stranger.

COLONEL They seem to be getting along.

CHUIN So far, they're holding their own sir. (beat) The team likes that.

COLONEL

So do I.

CHUIN

Sir?

COLONEL

Yes.

CHUIN May I be frank, sir?

The Colonel looks to Chuin, one eyebrow raises.

COLONEL We've been together a long time Chuin, why now?

CHUIN Why (beat) Why what?

16.

COLONEL Why do you want to change your name?

The colonel chuckles

CHUIN Why... That's not funny sir, I'm trying to be serious.

COLONEL Serious, I thought you wanted to be Frank. (laughs) Okay, Okay (beat) I apologize Chuin, this situation we're in, I gotta find something to laugh at.

CHUIN That's what I'm talking about, I've been thinking about our situation. I think I've come up with a plausible theory.

The Colonel looks toward the stranger, the stranger's getting closer.

COLONEL We don't have much time, let's hear what you have to say.

CHUIN I think we're experiencing the Bermuda Triangle.

COLONEL Bermuda Triangle, (beat) What's the Bermuda Triangle?

CHUIN You've never heard of the Bermuda Triangle!

COLONEL Chuin, as much as you think I know everything (beat) I don't.

The Colonel looks towards the stranger

COLONEL We'll finish this discussion later.

The Colonel puts his attention on the stranger.

The stranger stops, observes the Colonel and Chuin, then looks past them.

He observes three cross bows aimed in his direction.

STRANGER I mean you know harm. Tell your friends to lower their weapons.

COLONEL For someone who appears to be all alone, telling us what to do (beat) is a bad way to start a conversation.

The stranger sneers.

STRANGER Alone (beat) look again, your eyes deceive you.

The Colonel and Chuin both look past the stranger.

A shimmer in the distance, where there was nothing, now stands an army ten times the size of the one they just battled.

They exchange looks, the Colonel looks back to the stranger.

COLONEL Well, that changes things.

STRANGER I thought it would.

Chuin's hand goes to the hilt of his sword, the Colonel signals Chuin with a slight shake of his head, Chuin relaxes.

The Colonel turns to his crew, pointing towards the army that mysteriously appeared.

COLONEL If they come any closer (beat) Shoot this one.

Pointing at the stranger.

The stranger laughs.

Chuin looks pass the stranger, while the Colonel gauges the strangers reaction.

The stranger stops laughing.

CHUIN

I don't know sir, judging from the size of his army (beat) I'm thinking his chances are slim.

STRANGER

Enough bantering. Do you realize where you are?

COLONEL

I'm betting we're not anywhere near Bermuda. (beat) If you wish to enlighten us, we're listening.

STRANGER You're on the outskirts of Hell.

He studies their reaction.

COLONEL On the outskirts of Hell (beat) like the Hell in the Bible.

STRANGER You know of any other, cause I don't (beat) and believe me, I should know.

The Colonel looks to Chuin, then back to the stranger.

COLONEL

Are we Dead?

Stranger taken by surprise.

STRANGER No! (beat) no, you're still alive, but if you go any further, your bodies will surely disintegrate.

Now, the Colonel is confused.

COLONEL Why are you giving us this information? Thirty minutes ago, you and your pets were trying to kill us. STRANGER I was only testing you, to gauge your skills and strengths.

CHUIN

Testing us.

STRANGER I test all, who cross my borders. (beat) You are the first to actually survive it.

Chuin moves closer to the Colonel

CHUIN

Sir.

The Colonel doesn't take his eyes off the stranger.

CHUIN If this is hell, is he suppose to be the Devil?

Now the Colonel looks to Chuin, giving himself time to register what he heard,

He turns his attention back to the stranger.

COLONEL May I ask, to whom we are addressing?

STRANGER I go by many names, the one I prefer, is Lucifer.

COLONEL Lucifer, (beat) Very well Lucifer, what is it you want from us?

LUCIFER

I've given this much thought, I want to propose a challenge to you and your friends.

COLONEL A challenge, and why would we want to do that?

LUCIFER I see two reasons I can think of. One (beat) you want to return to your homes. Two, you won't like the (MORE) 19.

LUCIFER (cont'd) consequences if you don't accept the challenge.

The Colonel turns around and signals to the others to relax, they put their cross bows down.

He looks to Chuin, then to Lucifer.

COLONEL What is this challenge?

Lucifer smiles, he spreads his arms out and a long table appears between them. On the table, there's nine chalices.

LUCIFER Please, ask your friends to join us.

COLONEL

Chuin.

Chuin turns around and signals all, to join them.

COLONEL What's in the chalices?

LUCIFER It's a potion that will allow your bodies to adapt to my homes harsh environment.

CHUIN and if we don't drink it?

LUCIFER Then your body will disintegrate and you will die. I will have no use for you then.

The colonel looks to Chuin

COLONEL It's not like we have a choice.

CHUIN We do have a choice, sir.

COLONEL Chuin, as I see it, at this moment in time (beat) I would like to hear about this challenge before I make that, choice. Chuin nods

The others begin to arrive, the Colonel turns to address them.

COLONEL Everyone, take a seat.

They sit.

Chuin, the Colonel and Lucifer are left standing.

COLONEL

Chuin.

Chuin sits down.

The Colonel addresses his team.

COLONEL I want you to give this man your undivided attention. Then and only then, shall we make a decision on what to do next.

The Colonel sits down, Lucifer observes the unit.

LUCIFER I thought up a challenge that will benefit not only myself, but will allow each of you to return to your world.

He looks around for responses, gets none.

LUCIFER I have a vast army that needs (beat) how shall I say, shaping up. My Generals haven't seen a battle for over a thousand years or more.

Russel leans over to Sonja and whispers.

RUSSEL A thousand years, who does this guy think he is?

Sonja motions him to silence.

Lucifer continues.

LUCIFER I would like to place you all, close to the center of my realm.(beat) All you have to do, is make it back to here (beat) without dying. If you can do that, I'll personally help you get back to your world, alive.(beat) What do you say?

The Colonel watches for a reaction from unit, leans forward.

COLONEL I don't see how we can be much of a challenge for your Generals. That's like pitting a Mosquito against a Mammoth, their's no challenge in that.

LUCIFER and what would you propose?

COLONEL I don't know, (beat) allow us the ability to be equal to your Generals.

Lucifer can't believe what he just heard, he laughs

LUCIFER

Equal to my Generals, Humans! Ridiculous, (beat) Humans! My Generals are like me, an Angel. You think you can be equal to me!

Everyone's eyes are diverted, except those of the Colonel.

The devil continues his ti-rage.

LUCIFER Ha! It would have to take a miracle, a weapon...

He becomes calm, the team could feel him thinking.

COLONEL So there is a way to make us equal.

Lucifer looks to the Colonel, then back into deep thought, then back to the Colonel.

more thought.

LUCIFER

These weapons are extremely dangerous. They were the weapons once carried by my brothers and I (beat) I doubt if they'll accept humans as their wielders.

COLONEL If we are to, as you say, make a challenge to your generals. I'll chance it.

LUCIFER Then drink up (beat) before I change my mind.

The Colonel looks to his unit, stands, then takes up the chalice.

COLONEL I leave a choice, to each of you.

The Colonel then drinks the potion.

His unit follows without thought.

Tod observes the teams loyalty to the Colonel.

He notices Russel looking his way, as if to say, what do we do.

Tod takes up the chalice and drinks, Russel follows.

COLONEL That leaves you young lady. In your case, I must insist.

Li holds the girl and whispers.

LI It's okay honey, it's better if we stick together.

Li smiles, the girl drinks hers.

LUCIFER

Good.

Lucifer claps his hands together and they all vanish.

INT. USS NIMITZ COMMAND CENTER - NIGHT -

The Communications center is silent, the Commander and Mr. White are standing around the radio.

COMMANDER When are you to hand in your report?

Mr. White stares at the mike.

MR. WHITE About an hour ago.

COMMANDER

An hour ago, send them an up to date report. Let them know what's happening. (beat) Not your fault.

MR. WHITE Any suggestions?

COMMANDER

Tell them the truth. We'll keep looking. I've been up all night, I'm going to get some rest.

The Commander begins to leave.

COMMANDER Petty Officer Ryan.

RYAN Yes Commander?

COMMANDER Have me woken, if there's any changes.

RYAN

Yes Sir.

COMMANDER

and Mr. White, my suggestion to you is send your report, then get some rest. You'll be awaken if something comes up. MR. WHITE Thank you Commander, I don't know if I can sleep, but I'll try.

COMMANDER

Good.

The Commander leaves the Communication Center.

EXT. AIREALE MOUNTAIN RANGE (CAVERN ENTRANCE) - NIGHT -

The team appear as they were when they vanished, sitting at the table with Lucifer on the other side.

He turns to view the Cavern entrance.

LUCIFER It's been a long time, since I've had to return to this place.

COLONEL

Where are we?

LUCIFER This is where I've hidden the treasure we were discussing.

COLONEL

The weapons.

Lucifer turns to see the Colonel and others watching him.

He looks towards the table, the goblets are gone, in their place, nine head bands lay. He points to them.

LUCIFER This is the last item I'm prepared to give you. Put them on, they will help you to navigate in the dark.

Everyone puts one on.

WALL Hey Boss, I can't see any difference.

Lucifer looks to Wall, shakes his head.

LUCIFER They work in the dark.

WALL

Oh!

LUCIFER Colonel, you'll need to know which path to follow.

COLONEL Very well, everybody listen carefully.

LUCIFER

When you enter this Cave you will come upon a large Cavern, there you will find four tunnels. You will take the tunnel to the farthest left, which will take you to a smaller Cavern and another four tunnels. You will take the second tunnel from the right, that will take you to the Cavern with the pond. Go to the ponds edge and look down, you will notice a passage at the bottom. That passage, will take you to the place you need to be.

COLONEL Alright, got it. Will you be joining us?

LUCIFER

This is as far as I go. If by some miracle, the weapons choose you, I'll see you on the field.

COLONEL Will you give us a days grace?

LUCIFER

You'll have ten hours, before I begin to send out my Generals.

The Colonel gives a respectful nod.

COLONEL

Chuin.

CHUIN Yes Colonel?

COLONEL You lead us in, I'll take up the rear. They begin their journey.

INT. FIRST CAVERN - NIGHT -

As they entered the cavern, they could see the four tunnels on the opposite side.

Chuin leads them to the entrance on the far left.

As they walk, the only sound they hear are the footsteps of Tod, Russel and the girl. Other than that, only silence welcomes them.

They make it to the entrance that Lucifer mentioned, Chuin waits till everyone is together.

CHUIN Colonel, should we take ten, before going on?

The Colonel looks to the others.

COLONEL I want to get to the cave where the weapons are. We'll take a longer rest there.

He observes the Presidents daughter shoulders slump. He stops Chuin before Chuin enters.

COLONEL Maybe you're right Chuin.

He turns to the others.

COLONEL

Let's take ten.

Li and the Presidents daughter go off to the side. The others find their own area to rest.

The Colonel walks up to the Presidents daughter, he hands her a chunk of beef jerky,

> COLONEL Chew on this for awhile. When we get to our destination, we'll see what we can do about a meal.

The Colonel sees how frail the girl is.

COLONEL Oh I forgot, can you keep an eye on this one.

He points to Li

COLONEL She tends to wander.

The girl looks surprised, but nods her head and smiles towards Li.

The Colonel turns, walks to where Chuin's sitting.

COLONEL Thanks Chuin, I forget that we're not all Marines here.

CHUIN Poor kid, it's a good thing that Li thought of bringing an extra pair of boots.

The colonel checks his watch.

COLONEL It's about that time.

Chuin rises.

COLONEL Chuin, have Tod and Russel cover the rear, Li and the girl next in line. I'll take the lead.

CHUIN

Footsteps?

The Colonel chuckles, then nods.

COLONEL I'll give you a minute to let them know.

Chuin heads towards Tod and Russel.

Meanwhile

Lucifer appears in his throne room, sounds of terror and screams of pain could be heard throughout the castle .

He smiles with satisfaction.

A goblin priest is humbled, his forehead pressed against the floor.

HIGH PRIEST Master, your Generals await in the next room.

As he speaks, Lucifer walks to his throne and sits.

The generals begin to appear one by one, bowing as they enter.

LUCIFER Leave us priest and wait for my call.

The priest rises and runs out.

LUCIFER Generals, or should I say brothers, stretch your wings.

There are nine angels with their wings spread out, stretching and Lucifer joins them.

LUCIFER I feel so joined when we are ourselves and to bask in the suffering of humans, is just another benefit.

One of the angel moves forward, Abereil (ageless) he has been given the leadership over the Goblins.

ABEREIL

King Lucifer, it's been over three hundred years, since you've called us together. May I be so bold as to ask, what is the event?

LUCIFER The event (beat) Live humans walk within my realm.

That stirs the angels, Armedus (ageless) who was given the leadership of the Ogres walks forward.

ARMEDUS Living humans! Their bodies can't survive in hell.

LUCIFER Don't tell me what I already know! Tell me what I don't know.

The angels become silent, they close their eyes, when they open them again.

Mira (ageless) who leads the Harpies.

MIRA I'm sorry brothers, I do not sense any living humans.

Kira (ageless) who stands next to Mira and has become the leader of the Giants.

KIRA What would you have us do?

Lucifer stands, a table with a three dimensional map of Hell appears, he walks up to the map as the other angels move in.

LUCIFER I want you to join forces and place a number of your children at east side of Hell's Gate.

ABEREIL What about the Elves in the Forest?

LUCIFER That's where Kira will place one of his giants, at the entrance of the bridge on the west side.

Lucifer looks to Kira

LUCIFER

And Kira, have the giant facing east, that way the elves may not feel threatened.

ABEREIL How many of my children do I need to send?

LUCIFER These are the numbers, so listen carefully. I want one hundred and (MORE) LUCIFER (cont'd) fifty Ogres, one hundred and fifty Goblins, twelve Trolls, six Harpies and one Giant.

ABEREIL If there's that many humans, why can't we sense where they are?

LUCIFER When you confront them, ask them (beat) then let me know.

Lucifer faces them.

LUCIFER Any more stupid questions?

The others are silent.

LUCIFER

I want you, Abereil and you Armedus to lead them. Do you think you can handle that feat.

They nod in silence.

LUCIFER

I also want you to send squads of fifty Ogres and Goblins to search from Hell's Gate, to the Mountains of Aireale.

He looks to Aireale (ageless) who is leader of the Yeti's that live throughout the mountainous range.

LUCIFER I want you to search the mountains, using your pets.

Aireale nods.

LUCIFER

I have a feeling, they may be in this area.

He points around the area he had left the humans.

LUCIFER One last thing before any of you leave, make sure your children don't attack each other.

The generals bow, vanishing as they do.

Lucifer is standing in front of the map, his generals gone. He thinks out loud.

> LUCIFER Let's see how long the humans will last.

Back to:

INT. FIRST CAVERN - NIGHT -

Chuin nods to the Colonel.

COLONEL

Time to move.

He walks through the entrance, following the directions given to them by Lucifer.

INT. CAVERN WITH A POND - NIGHT -

The Colonel exits the tunnel into the Cavern. He sees the pond to the left, he approaches the ponds edge.

The others appearing single file, notice the pond and the Colonel standing at the edge.

He turns as his team approaches.

COLONEL Everyone, I need your attention. Is there anyone here who can't swim?

He looks to the three not from his unit, they make no response.

COLONEL I'll take that response, as everyone can swim. Let's find a safe area to leave our weapons.

They find a cluster of rocks and place their weapons there. They return to the edge of the pond.

The Colonel reaches into one of his folds. He produces a small tube like apparatus, hands it to the young girl.

COLONEL This is a breathing tube, it holds more than enough air for you to make the under water swim.

He looks to the others, then without saying anything more, he dives in.

They follow one by one and swim for the last entrance.

INT. CAVERN OF WEAPONS - NIGHT -

The Colonel rises up from the water, he notices the cavern is lit up by fire light.

An assortment of weapons scattered about the floor of the cave.

The others arriving one by one, come ashore and stand at the edge waiting for his orders.

COLONEL I want everyone to avoid touching any of the weapons for now.

LI Should I prepare something to eat? I have beans, Wall has the meat.

Wall walks up to Li and hands over a package.

LI This won't take long sir.

COLONEL Alright, while Li is cooking, let's find a large enough area where we can sit and talk.

WALL Boss, here's an area that's large enough.

Everyone joins Wall, and they find a place to get comfortable. Chuin sits next to the Colonel.

COLONEL I think it's time to discuss our situation.

The Colonel observes their reactions.

COLONEL Chuin, would you care to share your theory on how we ended up here?

CHUIN Not really Colonel (beat) but since you asked. How many here are aware of the Bermuda Triangle? He looks to see everyone but the Colonel, have their hands up.

CHUIN I believe that's what we experienced.

TOD Have you ever heard of anyone returning from the Triangle?

CHUIN Not as I recall.

Sonja stands up.

SONJA

Colonel, I've been thinking sir. Do you really believe where in Hell?

The Colonel sees the tension in her eyes.

COLONEL I'll answer you with a question of my own. Where do you think we are?

SONJA I don't know, I never thought Hell even existed, till now.

COLONEL

I'm not one to say whether it does or doesn't exist. My only concern is finding a way back to the Nimitz, where we will drop the Presidents daughter, safe and sound.

The Colonel checks his surroundings.

COLONEL

Sonja, to answer my question (beat) I'm in a cave, there's water and weapons scattered all about. That's where I am. Keep it simple.

SONJA I can live with that.

Li and the President's daughter bring plates with ham and beans.

LI Colonel's right big sis, keep it simple, other-words the men become disorientated.

Li smiles

BOOMER What are you implying?

Li looks to Boomer, then back to Sonja

LI See, what did I tell ya.

The Colonel and Chuin chuckle, the Wall begins fidgeting.

WALL Boss, I'm feeling weird or something, like what you said.

The Colonel observes Wall looking over his shoulder, towards the back.

COLONEL Go ahead Wall, we'll wait here.

The Wall stands up and begins to walk in the direction he was looking previously. Soon he is out of sight.

The Colonel continues.

COLONEL The way I see it, we have two main objectives. One, we need to find a way back to the Nimitz. Two, we make sure the Presidents daughter safety is our highest priority.

RUSSEL What about Lucifer's challenge?

COLONEL

We'll continue with this charade, until we can find an alternative. If that happens, screw Satan.

LI You mean Lucifer.

COLONEL I really don't care what he calls himself, to me he's just another Dick-wad. The Colonel notices Wall returning, carrying something.

COLONEL Wall, what did you find?

Everyone turns to see Wall heading in their direction.

WALL Some sort of hammer.

COLONEL Come here and show me.

Wall walks up to the Colonel and holds out the hammer. The Colonel observes the hammer without touching the weapon. He notices some type of runes carved upon it's surface.

> COLONEL Have you tested it?

WALL What do you mean?

COLONEL I want you to throw it at something.

The Colonel stands and looks around, he spots a rock on a rock. He points to the rock.

COLONEL

Hit that.

Wall turns and spots the rock, he begins to spin the hammer, he releases the hammer, it flies toward the target at an incredible velocity.

Once it hits its target it stops, suspended in the air.

Everyone is watching.

TOD That's unusual.

The Wall begins to walk toward the suspended hammer.

COLONEL

Wall, wait.

Wall stops.

COLONEL Try holding out your hand (beat) then call to the hammer.

Some of the team look towards the Colonel, like he's not in his right mind.

The Wall does as the Colonel says.

WALL

Hammer!

The hammer ends up in the Walls hand. Wall's as surprised as everyone else, looks back to the Colonel.

WALL How'd you know it would do that?

COLONEL I didn't, I just guessed. Lucifer said these weapons have certain characteristics of their own. I only know one hammer that has characteristics of it's own.

The unit doesn't move, they begin to look at the weapons lying about.

TOD Sir, If you're insinuating that that hammer, is the mythical hammer of Thor. I would remind you, that Thor was a God and not an Angel.

COLONEL To any human, an Angel would be a God.

Russel stands up.

RUSSEL May I say something?

The Colonel looks to Russel.

COLONEL

Sure.

RUSSEL Can we just shut the fuck up and look for our weapons? (beat) Then leave.

The Colonel laughs.

COLONEL

Well put Russel, I want the rest of you to find the weapons that call to you (beat) as crazy as that sounds.

Just as everyone stands, the President's daughter screams.

The Colonel and Chuin run up to her, she's rubbing her hand as if a spider was on it.

CHUIN

What's wrong?

She's pointing to the area where she was sitting.

PRESIDENTS DAUGHTER Something touched me.

Chuin and the Colonel look for anything moving in the area, all they could see is a quiver of arrows and a Bow. They both look to each other.

CHUIN

You think?

The Colonel waves the girl over, she comes and stands beside him.

He points to the Bow.

COLONEL

Pick that up.

The girl does as he says, as soon as she picks up the quiver, the arrows begin to glow a soft blue.

COLONEL Li, after you find your own weapons, teach her how to use that one.

LI

Yes Sir.

Li takes the girl with her.

LI Let's go see if I can find something that jumps out at me.

They both walk off.

COLONEL Everybody, be careful.

The rest split off in different directions, leaving the Colonel by himself.

He stands motionless, he closes his eyes. Not long after, he senses a tugging sensation.

He begins to follow the direction in which he's being pulled. Soon he's standing in front of a sword left in a simple cheap looking sheath.

The Colonel bends down to retrieve the sword. He is about to draw the blade from its sheath, when he senses, to do so would put his unit in danger. Instead he straps the sword within the sheath across his back.

He is about to return to his team, when he senses another tug, so he again allows the slight pull to guide him.

The colonel is brought to another sword, which is sheathed in a leather bound sheath like the other.

He picks up the weapon and senses it is all right to draw it, so he does.

The blades edge has no nicks on it, it's as if it has never been used. He notices also, that the blade has a razor sharp edge to it.

He sheathes it and crosses it over the other blade. He begins to head back.

The Colonel is just within sight of his unit, when in his peripheral vision, he is drawn to a sparkle.

He stops and looks in the direction of the sparkle, at first he can't make out what the object is. When he reaches the area, he sees a flute.

He picks up the flute and for some unknown reason he places the flute into one of the folds of his uniform.

He walks back to his unit, when he sees them, he notices each of them admiring the weapons they had found.

The Wall notices the Colonel walking towards them.

WALL Colonel, look at what I found.

The Colonel sees Wall holding his old friend, Bessy.

COLONEL What about the ammo?

WALL Yeah, the brats were right beside her.

The Colonel observes the others.

COLONEL What about the rest of you?

They all hold up the weapons they found, Boomer walks up to the Colonel holding a parchment, rolled up.

COLONEL What do you have Boomer?

BOOMER I think it's a map of Hell.

COLONEL Hell! Let's have a look.

Boomer unfolds the parchment, places it on the ground, everyone stands around observing the Colonel and Boomer.

The Colonel looks at the map, his eyes are drawn to a spot on the map that is blinking red. He turns it over and then back again.

> CHUIN What's wrong?

COLONEL I think this map is made from human skin.

BOOMER Colonel, It's a map of Hell (beat) Who cares what it's drawn on.

The Colonel looks up at Boomer.

COLONEL

You're right Boomer, according to this map, Lucifer's lair is North of here. We want to head west towards this bridge.

CHUIN Lucifer, will have troops between here and that bridge. That's a given (beat) So let's do the unthinkable and head in the direction of Lucifer's lair (beat) and when we reach this spot, we'll head west, straight to the bridge.

The Colonel looks up and notices that Tod And Russel are holding AK-47's.

COLONEL You two have ammo for those?

TOD Four clips each.

COLONEL Do me a favor, Don't use those until I give the okay.

TOD No problem, I have this.

Tod holds up a spear.

COLONEL

Nice.

The Colonel turns his attention to Wall

COLONEL

Wall

WALL Yeah, Boss?

COLONEL I need you to promise me that you won't use her, unless I give the order.

WALL

But-

COLONEL You have the hammer, and I would like to save the ammo, for when it's necessary.

WALL Okay, you're the Boss.

The Colonel turns and addresses the group.

COLONEL We got what we came for, now let's pack up and leave.

Soon everyone is at the edge of the water.

Tod walks up to the Colonel.

TOD

Sir?

COLONEL

Tod.

Tod hands the Colonel a hand gun with four cartridges

TOD

I found this with the other guns.

The colonel takes the gun and cartridges.

COLONEL

Thanks Tod.

He then walks into the water, and dives down, the others follow behind.

INT. CAVERN WITH POND - NIGHT -

The Colonel rises up, the only part of him showing is his nose and up. He quickly scans the cavern.

He notices near the entrance, a large bi-pedal creature, fully covered in hair. He moves towards the edge, waiting for the others to join him.

The first to come up is Chuin, he signals for silence, and points toward the creature. Chuin swims to the edge, the others begin to rise up.

The Colonel silently emerges out of the water, Chuin stays where he is and signals to those coming up to silence.

The creature is bent down checking something on the floor.

The Colonel is now on the path, he slowly draws the sword (known as cutter, it's blade never losing it's edge) at the same moment, The President's daughter rises up making a noise when she does.

The Creature turns and looks towards the sound.

The Colonel watches to see what it will do. The creature roars.

The Colonel picks up a rock and throws it at the creature, hitting it in the forehead. The creature stops, looks towards the Colonel, and charges at him instead.

The Colonel readies himself, waiting until the creature is close enough, then he rolls towards it, as he comes out of the roll, he is beneath the creatures arms, he slices diagonally across its abdomen. The sword cuts through flesh, muscle and bone as if it's cutting through air.

The creatures momentum takes it pass the Colonel, it twists, but unfortunately, its legs keep running forward as its torso falls to the ground.

It howls, then a thud as an arrow pierces its eye socket.

The howling stops.

Elsewhere on the range:

EXT. AIREALE MOUNTAIN RANGE - NIGHT -

As the Yeti dies, General Aireale looks to the mountain where the humans are.

He raises his hand up to stop the two Yeti's below him from searching, he flies down and lands between the two. He holds out his hands, the Yeti's put their hand in his, they vanish.

EXT. CAVERN ENTRANCE - NIGHT -

Aireale and the two Yeti's appear at the caves entrance. They enter the Cavern.

Back to the Reavers:

EXT. CAVERN WITH SMALL POND - NIGHT -

Li standing at the edge of the pond, another arrow notched, aiming at the creature. The rest of the unit getting out of the water to join her.

RUSSEL Holy shit Colonel, you cut through that thing like it wasn't there.

The Colonel looks down at his blade, the blade was clean, like it hadn't even touched what it went through.

COLONEL I've never seen a blade cut so clean, it felt like I was cutting air. The Colonel joins the others standing around the creature.

COLONEL Does anybody recognize what it is?

RUSSEL I can't be sure, but I think it resembles a Yeti.

COLONEL

A Yeti?

The Colonel looks to Chuin.

Chuin shrugs.

RUSSEL In some parts of the world, their called Sasquatch or Big Foot.

COLONEL Everybody retrieve what you want from the weapons we hid. Then we'll leave.

They go to where they had hidden their weapons.

COLONEL Don't take to much, remember we may be hiking a long way.

Everyone is ready to leave.

COLONEL I'll take the lead, Chuin. You take the rear, the rest of you try to be quiet.

They head to the entrance, without stopping the Colonel enters the tunnel

INT. MIDDLE CAVERN - NIGHT -

An Elf carrying a Bow and a small sword hanging from his side, is bent down observing a track, when in the tunnel ahead of him, he hears something coming.

He looks back to the other entrance, decides to hide among the rocks on the side.

He waits, soon he sees a Dark Angel emerge from one of the entrances, with him two Yeti's.

He's careful not to make a sound.

Then he notices from the other entrance, a group of Humans emerging.

When the Angel notices the humans, he raises his hand to stop the Yeti's.

At the same time the Colonel sees the Angel with it's hand raised, he does the same and stops his unit.

COLONEL

Wall.

The Wall walks up to the Colonel.

WALL What's the plan Boss, you want me to hammer the one with the wings.

COLONEL No, You'll take the Yeti to the right, I'll take the one on the left.

Tod moves up to them.

TOD Sir, I'll distract the Angel.

The Colonel nods, the others watch and wait.

The Colonel takes a step forward, he draws cutter, the Wall begins to twirl his hammer at the same time.

The elf is looking back and forth between the two forces.

Chuin sees the elf, and carefully heads for cover behind the rocks to the side, the elf doesn't notice.

COLONEL If you let us pass (beat) We'll not harm you.

Aireale sneers

AIREALE How is it, that I can not sense your presence (beat) even when you stand so close? COLONEL Who knows, maybe it's our deodorant. (beat) Will you let us pass?

Aireale flaps his wings twice and rises above the Yeti's

AIREALE

Kill them!

The Yeti's charge, Wall lets loose his hammer, the Colonel charges towards the other Yeti.

Tod takes a few steps, then tosses the spear at the Angel.

The hammer smashes into the Yeti's face, the yeti crumples to the floor, a stump left where it's head should have been.

Aireale sees the spear heading his way, he laughs, he moves out of the spears path.

He looks to the thrower, he smiles, he doesn't notice the spear changing its direction.

Aireale is still staring, as the spear enters his chest. His expression changes to horror, when he realizes the true nature of the spear.

He plummets to the floor, the spear protruding out his chest. Aireale is no more.

INT. ONE OF LUCIFER'S TORTURE CHAMBER - NIGHT -

The room is a cell in a dungeon, a human spirit is held against a wall by straps of light.

Lucifer's standing in front of the spirit, his hands are fully emerged within the spirits abdomen.

The jailer watches, thanking his lucky stars, that he isn't human.

As Lucifer moves his fingers, the spirit lets out this scream that is full of agony.

Lucifer closes his eyes and basks in the sound.

Then he pulls his hands free and looks in the direction of the Aireale's Mountains.

It looks as if he is being struck by an invisible force, his eyes become fierce.

LUCIFER

No!

He grabs up whats closest to him and tears at it, when he gets control of himself, he sees what he has done.

He tosses the jailer to the side. He vanishes.

Back to the reapers

INT. MIDDLE CAVERN - NIGHT -

All that's left is the Colonel and the Yeti charging at each other, just as they were to meet, the Colonel sidesteps and swings cutter in the path of the Yeti, again the sword cuts through the beast as if it were air.

The Yeti repeats the action of his brother who died before him. He howls as the thud of an arrow enters it's eye socket, it dies.

The elf which is hiding is astonished at the time it took the humans to kill their enemies.

As he is about to crouch further down, he felt rather than sees the edge of a blade at his throat.

CHUIN Any sudden movement, you die.

The elf freezes, he knows if he tries anything, he'll die.

ELF I will not move.

Chuin with his free hand searches the elf, finds a knife and a small sword, which he takes. He lets the elf keep it's Bow.

CHUIN

Colonel!

The Colonel hears Chuin call him, he looks toward the sound and sees Chuin with the Elf.

COLONEL What have we here? (beat) bring it over.

CHUIN Walk towards the Colonel, any foolish attempt to escape, I'm also very good at throwing these. Chuin takes the knife away and they both walk towards the Colonel.

Tod and the others come up to the colonel. The Colonel looks back to the Angel and then to Tod then back to the Angel.

COLONEL That's one way to distract it.

TOD I didn't know the spear would do that.

The Colonel looks to Tod

COLONEL It's a good thing we know now, There will be no practicing with that spear (beat) right?

TOD That's affirmative Sir.

Tod laughs

Chuin and the Elf reach the Colonel, he sizes up the elf.

COLONEL Were you a part of that group?

Pointing to the dead angel on the ground. The elf's eyes widen in surprise.

ELF No, that is Aireale, one of the Dark Angels that infest these mountains.

COLONEL Infests! Your people have no liking for Angels?

ELF They are (beat) all evil.

The Colonel reads the body language, as the elf speaks.

He only sees an honest reaction.

COLONEL Any weapons, other than the Bow and arrows.

CHUIN He had a small sword and knife.

COLONEL Give him back his weapons.

Chuin hands the elf its weapons.

The Colonel turns to his unit.

COLONEL let's get moving before any others come.

The elf surprised.

ELF You're letting me go?

COLONEL I've no need to hold you. You're free to go.

The Elf turns to leave, he stops and looks back to the Colonel.

ELF I must warn you, when a Dark Angel dies, the rest of them know it.

COLONEL That's good to know, thanks.

The Colonel begins to walk toward the entrance of the tunnel.

Chuin is beside him.

CHUIN You sure you want to let him go?

They reach the entrance.

COLONEL If I read him correctly, he'll be following us, just out of our sight. Let's go.

The Colonel walks into the tunnel.

Meanwhile:

EXT. EAST SIDE OF HELL'S GATE - NIGHT -

A small army of three hundred based at the east side of Hell's Gate.

Between the army and the bridge stand Abereil and Armedus with six beings known as Harpies.

They were about to give orders to the harpies.

When a feeling of loss comes over the two, they looked to each other and then to Aireale's Range.

Lucifer appears before them.

ABEREIL What has happened to Aireale?

LUCIFER I have no idea. I (beat) like you, felt only the loss. I fear he has fallen to the Humans.

ARMEDUS An angel, fallen to humans! (beat) Unheard of! We're like Gods to them!

LUCIFER

Silence!

Armedus shuts up and diverts his stare.

LUCIFER The fact that stands out to me, is that Aireale, is no more.

He pauses to allow what he said, to sink in.

LUCIFER The Humans still live and they're heading this way.

ARMEDUS Let them come, they will feel my wrath.

Abereil steps closer to Lucifer.

ABEREIL When they come, I shall observe them closely. To see what they possess that has the power to blind us so. LUCIFER They have killed one of us. Now my interest lies elsewhere. Kill them (beat) Kill them all.

The Angels nod, Lucifer vanishes, returns to his lair.

Back to the reapers:

EXT. OUTSIDE OF THE CAVERNS - NIGHT -

The Reapers exit the last Cavern.

COLONEL Let me see that map.

Boomer walks up to the Colonel while he unravels the map. He places it on the ground, the Colonel looks to the map.

COLONEL We'll head north for Four hours. At that point we'll turn West then head straight for the bridge.

CHUIN We should arrive by morning.

He looks straight at the Colonel.

CHUIN You know, he will have an army posted there.

COLONEL According to the map, it's the only passage safe to cross either way for at least five hundred miles.

The Colonel looks over to the others, then back to Chuin.

COLONEL Let's concern ourselves to the path we're on. When we arrive at the Gate, we'll assess our options there.

Chuin nods in agreement.

The Colonel speaks to the others.

COLONEL Chuin will be taking point and I'll hold up the rear. Let's move. EXT. TRAIL ON AIREALE MOUNTAINS - NIGHT -

Two hours into their hike, Chuin raises his hand signaling for cover. the unit lies on the ash covered ground.

Chuin and the Colonel help cover them with the ash.

When finished, they cover themselves the best they can and wait.

Soon they hear the footsteps of a small contingent, marching on a path fifty yards from where their path runs.

They see ogres and goblins marching side by side, all armed with spears and swords.

They march by without incidence, when they are out of sight, the team rises from the ashes.

CHUIN He must have assembled squads to look for us.

COLONEL Be on the look out for them. If we have a choice, I'd rather not fight.

Chuin nods

CHUIN Colonel, you realize that elf is behind us?

COLONEL Yes, I'm aware of the Elf. Keep heading towards Lucifer's lair, when we're ready to turn west. I'll stay back and see if the elf would care to join us.

Chuin stands, then begins to lead the unit North again. They travel for another two hours.

EXT. POINT WHERE THE TEAM TURNS WEST - NIGHT -

They stop again, Chuin signals to everyone that they will be heading West for Hell's Gate.

He begins the hike, the Colonel is in the rear.

He crouches down and watches his team leave. When they are out of sight, he waits.

Meanwhile:

INT. ELFENSHIRE (ASHLON'S THRONE ROOM) - DAWN-

The Throne room is a large Hall, at one end, adjacent to the entrance is three steps that lead to a dais, upon the dais four throne's are placed. The middle two are for the king and queen, the other two were made for the prince and princess.

All along each wall, were sculptures of the Lords who reigned previously. Their Queens opposite to their kings.

There were no other seats in the room.

Lord Ashlon is sitting on his throne, back straight, eyes closed, not moving.

Alaira, the Princess walks in from a side entrance. Sees her father and walks toward him.

ALAIRA

Father.

ASHLON

Aah, what a sweet sound I hear, the gods surely worked hard to create a melody like that.

Ashlon eyes open, he turns to his daughter.

ALAIRA Father, have you been sipping the wine again.

ASHLON A father doesn't need wine to appreciate the gifts that have been bestowed upon him.

Alaira sits on the steps before her father, looking deeply into his eyes.

ALAIRA Father, why are we in the throne room?

ASHLON I had a disturbing dream about your brother. ALAIRA You had a vision about Raion, tell me.

ASHLON He was captured...

ALAIRA

By what?

ASHLON

Humans.

ALAIRA Humans! Father are you sure?

ASHLON Yes, That is what I saw.

ALAIRA But, humans can't survive here.

Before Ashlon could respond, there were three knocks on the door to the entrance. Ashlon looks to the doors.

ASHLON

Enter.

The door opens, an elf walks through, his bow draped across his back, A sword at his side. Kirian, the Captain of the guard.

ASHLON

Kirian!

KIRIAN My lord (beat) Princess, I have news from the Eastern Gate.

ASHLON Let's have it.

KIRIAN There is a small army of Ogres and Goblins on the Eastern side of Hell's Gate.

ASHLON How small is small?

KIRIAN Three Hundred, my lord. There are two Dark Angels leading them. ASHLON Dark Angels!

KIRIAN

Two of my men got close enough to hear them talking. They said the Dark Angel Aireale is dead. ASHLON Did they hear, who killed him? KIRIAN They did my lord. ASHLON Well! KIRIAN They said it was (beat) Humans, my lord. This made Ashlon stand. ASHLON Are you ready to return to the post? KIRIAN Yes my lord. ASHLON As soon as I send you, I want you to clear an area for five hundred warriors. KIRIAN Yes my lord. Ashlon raises his right arm, whispers the phrases for right of passage, then snaps his fingers. Kirian vanishes. ALAIRA May I come Father? ASHLON Of course child, find Aaron and

ALAIRA

have him bring five hundred warriors to the court yard.

Yes Father.

She runs for the door, he waves his hands and disappears.

EXT. POINT WHERE THE TEAM TURNS WEST - NIGHT -

Soon, the elf steps around the bend, he spots the Colonel crouched down observing the ashes.

He looks to see if the others were near, no one in sight. He decides to walk up to the Colonel.

The colonel let's the ashes run through his fingers, he sees the elf walking towards him and stands up.

COLONEL

So, we meet again.

ELF

I've been following you since we met last. I'm curious, I've never seen a human (beat) I mean a living one.

COLONEL

Curious, sometimes is a good quality to have. To my unit, I'm known as Colonel or Boss, I'm okay with either.

The elf nods.

ELF

I am known as Raion, son of Ashlon. Are you now heading for the Forest?

COLONEL

We're heading to Hell's Gate.

RAION

Once your through Hell's Gate, you will be entering the forest. That is where my people live.

COLONEL

I'd be honored to have you as company, if you would care to join us?

RAION

For freeing me, I will join your team. I will help you when you enter our forest.

They begin to walk west.

COLONEL

I'll apologize for my ignorance, but I'm a bit perplexed. Ever since we arrived here, we have been attacked by beings, which up till now (beat) we didn't even know existed.

RAION

There was a time in history that our species and yours fought side by side as allies. (beat) That was when our worlds were as one.

COLONEL

What happened?

RAION

The story goes... The Dark Angels fought their own kind and their God had had enough. He separated our worlds, then banished the Dark ones here. Closing off any travel between the worlds for them.

COLONEL

So the Elves, the Ogres and the Goblins were here before Lucifer.

Raion shutters at the mention of the Dark Angel's name.

RAION

You say that name so freely. We believe that when his name is spoken, the Dark One hears.

COLONEL

He told us, that once we acquirer these weapons. The weapons will shield us from detection.

RAION

And you believed him?

A puzzled look crossed the Colonel's face.

COLONEL

We had no reason to think he would lie. (beat) Then again, he is... Point taken. I'll not mention his name out loud again. Thanks.

Raion looks up ahead

Your friends are resting up ahead.

The Colonel looks in the direction Raion's looking.

COLONEL Good, I'll introduce you to them.

Raion nods, they arrive where the unit has stopped.

They walk up to Chuin, the others stop what their doing when they see the Colonel with the Elf.

The Colonel addresses Raion.

COLONEL I do believe you remember, my second in command, Chuin

RAION Yes, the human with the ability to sneak up on elves.

He smiles at Chuin, Chuin returns the smile.

COLONEL I want you all to meet a new friend, (Beat) Raion. He will be joining us for now.

He looks to Raion.

COLONEL We'll sit for a few minutes before starting again.

Raion sits along side of Chuin, The Colonel squats where he stands.

COLONEL Before I say anything more. It has been brought to my attention, that the Fallen ones, become aware of those who say their names out loud. So from now on, we'll refer to the fallen Angel as (beat) Dick Wad.

Everyone but the elf chuckles, the elf observes the reaction of the others, he turns to Chuin.

RAION What is this... Dick Wad?

Chuin is surprised by the elf's question.

CHUIN

It's another way of saying (beat) idiot, stupid, asshole.

RAION Ohhh... That is a good name for him.

Raion smiles, the Colonel looks to Raion.

COLONEL How long will it take to arrive at Hell's Gate?

RAION If we left now, we would reach the gate by morning.

COLONEL Is everyone okay to leave now?

In answer, everyone begins to gather their belongings.

COLONEL Raion you'll join Chuin at point, you know your way better than we do.

Raion looks to Chuin.

RAION I'd like to know how you were able to sneak up on me. Did you know that elves have over-sensitive hearing.

CHUIN I practice a lot on rice paper.

The Colonel watches how Chuin adapts to the new member.

He's pleased, he takes his position at the rear.

EXT. EASTERN GATE POST - DAWN -

Five Hundred warrior's appear in a clearing set up by Kirian.

The King, his daughter and General Aaron in front of the men. They see Kirian approaching them.

ASHLON Kieran, has anything changed since the last we spoke?

KIRIAN No my lord, they stand, all facing the East.

The King turns to Aaron.

ASHLON Aaron, set up the men. Then join us at the gate.

AARON As you wish my lord.

The king turns back to Kirian.

ASHLON Take my daughter and I to the gate. I wish to see this army which dares to threaten Century's of peace.

KIRIAN This way my lord.

Ashlon and Alaira follow the captain.

EXT. WESTERN RIDGE LOOKING DOWN UPON HELL'S GATE - DAWN -

Chuin and Raion stop short of the ridge.

CHUIN Why are we stopping?

RAION The ridge is there, if we walk up to the edge and there's an army waiting for us, they would easily spot us.

The others crowd around the two.

COLONEL Why are we stopping?

CHUIN Raion thinks we should be careful and keep down when we look over that ridge.

Chuin points just ahead of where their standing.

COLONEL Well let's take a look.

The Colonel retrieves his looking glass, they all crawl to the ledge and look over.

Their confronted with army of Ogres and Goblins, everyone but the Colonel and Raion move back out of sight.

The Colonel using his spy glass covers the whole scene, then joins the others.

COLONEL It appears Dick wad, has us on a pedestal. Three Hundred against nine.

He then notices Raion.

COLONEL Make that Ten, I noticed two Angels and six or more things with wings.

RAION Those are Harpies, vile creatures, they can be killed by arrows.

WALL

Harpies?

COLONEL

There were other creatures, I don't recognize. Would you by any chance know which beast we would be fighting first.

RAION

The Harpies and Trolls will reach us first.

WALL

Trolls?

RAION

Yes, they don't use weapons, they fight with their claws and teeth.

COLONEL

I noticed on the other side of the bridge, there was something huge there.

RAION That would be one of the giants.

WALL

Giants?

COLONEL I only noticed one. I think I've a strategy.

BOOMER Does it have us turning around and running?

Sonja slaps Boomer across the back of the head.

COLONEL No, I saw another ridge lower, We'll begin our attack from there.

RUSSEL Are you serious sir, ten of us attacking three hundred?

COLONEL Like I was telling Sonja earlier, fight the ones in front of you, don't be wasting energy on the ones behind them.

RUSSEL

Yes Sir.

COLONEL No more interruptions, this is how it's going to go down. Before I forget, Tod give the AK to Russel and Wall you give Bessy to Boomer.

The Colonel goes over in detail what each are to do.

Back to Ashlon:

EXT. FOREST GATE - DAWN -

Ashlon is standing at the gate observing the army on the other side of the bridge, it looked so strange to see the whole army facing East with their backs to the forest.

> ASHLON In all my years, this has to be one of the strangest sights I've ever seen. (beat) I don't remember any (MORE)

ASHLON (cont'd) mention of the giant blocking our end of the bridge.

KIRIAN Forgive me my Lord.

ASHLON

I was teasing. (beat) There must be a lot of humans to have this many to fight them. We will wait to see what transpires.

ALAIRA Father, look to the higher ridge, there's movement.

ASHLON So there is, their lucky these creatures do not have Elvin sight.

KIRIAN They look as if they're trying to reach the lower ridge.

ASHLON Make some noise (beat) only noise.

KIRIAN you heard the king shake the branches.

As some of the soldiers shake the branches, the army on the other side turns to see where the noise is coming from.

The Angels watched their warriors turn, as the sound grows louder.

ARMEDUS

Turn around!

The Ogres and Goblins begin to turn.

ARMEDUS Not to the forest, look East.

The Ogres look to each other, then turn facing east again.

The humans making it to the lower ridge unseen, at least they thought.

Alaira clapping softly.

ALAIRA They made it Father. Ashlon could only smile at his child response. ASHLON Kirian, how many humans did you count. KIRIAN I think only ten, my lord. ASHLON Ten (beat) Do you think, their planning to attack? KIRIAN I do believe that would be the only reason to make it to the lower ridge, my lord. ASHLON Send word to Aaron, not to start anything without my permission. KIRIAN Yes my lord. ASHLON Kirian, at the same moment, tell him to be ready. Kirian bows then runs off. ALAIRA Are we not going to help them Father? ASHLON What would you have me do, daughter? ALAIRA I don't know. ASHLON It would take one hundred good warriors to take down that Giant. I'm not ready to loose that many, just yet.

ALAIRA I'm sorry Father.

ASHLON Just like your brother, ready to fight the whole world for the safety of a few. Let's be patient and see what transpires.

BACK TO THE REAPERS

EXT. LOWER RIDGE - DAY -

The whole unit, lying flat on their stomachs on the lower ridge. The Colonel looks to Raion.

COLONEL Raion, do you think your Father knows your with us.

RAION I don't believe so. If he thought I was here, he would have ordered an attack by now.

COLONEL Well, I'll have to thank him for the distraction then.

The Colonel looks to his unit.

COLONEL Does everybody know their positions?

They all nod affirmative.

COLONEL Well, Let's do it.

Six of the unit stand up, each of them holding a crossbow. Facing the Army below,

They start walking towards the creatures, the others on the ridge stay hidden.

COLONEL Remember, we're to take as many of the trolls with the arrows. Aim for the eyes. A howl comes from the creatures, then as Raion predicted, the trolls begin to run on all fours, towards them and behind the army, the harpies rise and they too begin to fly towards the group.

COLONEL

Wall, you can use the hammer now.

Wall starts twirling his hammer, picking his target, he releases the hammer. No one but the Wall could focus on it, but everyone heard it when it made contact. The hammer went right through the Troll.

RUSSEL

Shit, Wall?

Wall has his hammer back in his hand, he twirls it again, picks a target and let's go, again the hammer flies towards its target.

The Colonel stops.

COLONEL Make your aim true.

He goes down on one knee, brings the crossbow up, looks down the sight. He finds his target, he fires.

His first arrow hits dead center, right through the trolls eye socket. The troll falls, dead before it hits the ground.

Everyone follows the Colonel's lead, before the trolls reach them, They're taken out.

COLONEL Use the last of your arrows on the Ogres. The eye socket seems to work well.

They look up just in time to see the harpies fall to their deaths, arrows protruding from their bodies.

TOD Should we charge in?

COLONEL No, shoot from here, let them come in closer. That way the archers can join in.

The Colonel takes aim and begins firing, as before, every one follows his lead and begin to fire.

The Ogres and Goblins were getting close.

COLONEL

Boomer,

BOOMER

Now Boss?

COLONEL

Now!

Boomer drops his crossbow, he grabs for Bessy and sets her up, the two beside him lay the ammo down.

The Colonel draws out both swords, as does Chuin.

COLONEL

Tod you follow Wall and me. We need to keep the path open for as long as we can pass through.

Boomer begins firing Bessy, the Army freezes when they hear the sound, not knowing what to make of it.

Soon you can hear Boomer.

BOOMER I'm through Colonel. Russel you take the left, I'll shoot to the right, We'll try to keep the path clear.

Russel walks to the left of Boomer and begins with short burst from the two AK's.

COLONEL Let's move it, Wall beside me, use your hammer to keep the path open.

They run by Russel, straight into the hole that was created by the 50 caliber.

Any Ogre or Goblin that tries to close the gap are hit by a hammer or sliced clean by cutter or left for Chuin and Tod to clean up behind.

It takes a short time to get through. They stop on the other side. To the left of them, they see the two Angels.

COLONEL Wall help Chuin to keep the Goblins back. Tod wait til I begin fighting, before you choose who you'll throw the spear at. TOD

Good luck.

CHUIN Wall I can handle the stragglers, Go kick some giant ass.

The Wall sees Chuin is okay, so he turns toward the bridge, where he knows the Giant is on the other side.

> WALL Call, if you need any help.

He runs to the east side entrance of the bridge.

EXT. EASTERN GATE POST - DAWN -

Ashlon, Alaira and Kieran watch from the gate.

ASHLON

I wouldn't have believed it, if I hadn't seen it with my own eyes.

ALAIRA Father, up on the ridge. That's Raion, he's fighting with the Humans.

ASHLON Raion (beat) Are you sure?

Ashlon looks to the ridge, he spots his son removing some Human clothing. He looks to the bridge, the giant stands covering the entrance with its body.

He then notices a Human on the other end of the bridge.

ASHLON Kieran, if that Human can move the Giant away from the entrance. Take your men and help the Humans.

KIRIAN

Yes my lord.

EXT. EAST OF BRIDGE - DAY -

The Colonel edges towards the Angels, they stare at him as he approaches, as soon as he gets close enough.

COLONEL I'm not wanting to kill Angels, whether good or bad, it just doesn't feel right. Armedus takes a step forward.

ARMEDUS Did you hear that brother, this puny human thinks he can kill us.

ABEREIL Be careful Armedus.

ARMEDUS Careful, I'll smash this insolent pup before he has time to wet his pants.

COLONEL Well, that would be a sight to see. (beat) Come and try it.

The Colonel stands waiting for the Angel to charge.

The Angel charges and foolishly thrusts his weapon forward, thinking he would make short of the battle with the human.

The Colonel holds his ground, waiting for the thrust. Before the Angels weapon strikes, he moves and raises cutter, pushing the others blade up and away, exposing Armedus chest.

The Colonel raises Soul Taker, the Angels own momentum allows soul taker to sink into his chest, up to the hilt.

The Angel stands up straight, he looks down to his chest, seeing the sword there, he claws at it to no avail.

The Colonel watches, a spear passes through Armedus hair, the Colonel turns around to see Tod standing, looking past the two.

He looks to where Tod is looking. the other Angel is holding a spear which is embedded in its chest.

The two Angels fall simultaneously.

Wall is on the west side of the bridge. All Wall can see, is the torso of the giant, its head above the bridge.

> WALL Okay big guy, it's just you, me and my hammer.

Wall twirls the hammer, the giant standing, unaware of the little human on the other side of the bridge.

Wall releases the Hammer, the hammer flies toward the giant, when the hammer connects with the giants chest there's a thunderous boom.

The collision knocks the giant off its feet, it falls back into the trees, knocking down the trees like they were twigs.

Wall runs to the middle of the bridge, the hammer back in his hand.

At the same moment the Elves charge toward the bridge.

Wall sees them and prepares to battle.

The Colonel sees the elves, he sees Wall preparing to fight.

COLONEL Wall! Let the Elves through.

Wall hears the Colonel, he jumps to the side.

The Elves run past him towards what's left of the Angels army.

The Elves finish the battle for the humans, all that's left standing is Raion, the humans and a Hundred Elves.

Colonel turns back to see Chuin and Tod resting on their weapons.

COLONEL Chuin, you okay?

CHUIN A little winded, I'll be good as new after a rest.

Colonel looks to Tod.

COLONEL Nice throw Tod.

Just then the Giant sits up, everyone looks towards the sound.

COLONEL Wall, finish him!

Wall braces his feet, spins the hammer, he releases the hammer with all his strength.

The hammer connects with the giants forehead, there is no thunderous boom like before. The hammer passes right through the giants skull and out the other side.

The giant pauses, raises its hand to it's skull, scratching it's head, it falls back to the forest floor and dies.

Chuin and Tod walk up to the Colonel. Chuin looking towards Wall.

CHUIN We'll never hear the end of that.

COLONEL You have to admit, that's one hell of a weapon.

CHUIN Yea, the hammer's impressive, but it's Wall who's going to be bragging about it for the rest of our lives.

The Colonel chuckles, then looks back to the team, He spots Raion, Raion's talking to another elf.

They hear a whistle within the forest. The elves from the field return within the gate. The rest of the team gathers around the Colonel.

RAION That was interesting, how your plan came together.

COLONEL I'm just glad, we all come out of it alive.

RAION Are you ready to meet my Father.

COLONEL He's a king, right?

RAION

Yes.

Raion smiles, they begin to walk towards the forest gate.

Lucifer is sitting on his throne, there's five Angels all facing him.

KIRA What is happening? Two more Angels are no more.

LUCIFER And what use are they to me (beat) if they can't beat a useless human.

MIRA This goes to far.

LUCIFER

You go to far, I don't have to remind you, you answer to me (beat) not the other way around.

KIRA

Then why have you called us, if you will not let us know what we're up against?

LUCIFER You'll know soon enough, I want each of you to gather four more brothers each.

He stands and walks towards the three dimensional map. Points to an area, five kilometers away from Hell's Gate.

> LUCIFER Meet me here, we shall go to Hell's Gate together.

The Angels bow, then vanish. Lucifer says to himself.

LUCIFER

How did the humans get the Elves to help them?

He looks to the spot where he told his Angels to meet him, he vanishes.

Back to Ashlon:

EXT. FOREST GATE - DAY -

Ashlon and Alaira wait for Raion at the gate. Raion seeing his sister, runs up to her and gives her a big hug.

RAION Sister, Father, it's good to see you.

ASHLON How long have you been with the (beat) humans?

RAION Since I left Aireale's Mountain Range.

The Colonel and his unit stand off to the side, while Raion greets his family.

ASHLON

I had a vision of you and the humans. You were a captive.

RAION That was how we met. I was watching them battle Aireale and his yeti's. The one named Chuin, spotted me, he is the one that captured me.

ASHLON I do not understand, are you still a captive.

RAION No Father, they let me go.

Alaira looking towards the Colonel.

ALAIRA Do you not think you should introduce us.

Raion turns to the unit.

RAION Colonel, Chuin.

He waves them over, the Colonel nudges Chuin.

COLONEL Chuin remember, they're royalty. I think we should bow or something. Right sir, you might want to mention that to Wall, I think he's feeling a bit Godly at the moment.

The Colonel looks back towards Wall, there is a notable difference to his aura.

COLONEL He does look a bit smug, Wall!

WALL Yeah, what now?

The Colonel looks to Chuin, then back to Wall.

COLONEL

Deflate!

He sees Wall ready to argue.

COLONEL

Wall!

WALL Yes Boss, Sorry.

The Colonel nods in recognition.

The Colonel walks up to Raion and his family, Chuin following closely.

RAION Colonel, I would like to introduce my Father and Sister. King Ashlon and Princess Alaira.

The Colonel Bows to Ashlon and to Alaira.

COLONEL

It's an honor to meet you sir, As in our culture it is customary to give a gift upon first meeting.

The Colonel reaches into his clothing and brings out the flute he had picked up in the cavern with the weapons.

He holds it out for the King to take.

The King gasps.

ASHLON Do you understand the value of what you are giving me?

COLONEL I hope, it pleases the King.

ASHLON I'm one of the few left in this world that understands the magic, around this flute.

The Colonel turns to Chuin.

COLONEL My lord, this is my good friend and second in command, Chuin.

Chuin bows

CHUIN

My lord.

itself.

ASHLON Ah, Chuin is it, I recognize you from my vision.

CHUIN You had a vision of me, my lord.

ASHLON Yes, I was troubled, you had captured my Raion. To be able to sneak up on an elf, is a feat in

Raion standing beside his sister, she nudges him in the ribs.

RAION Colonel, this is my sister, Alaira

She holds out her hand, the Colonel takes her hand and bows.

COLONEL You leave me speechless my lady, that is another feat in itself.

LI I can vouch for that, my lady.

The Colonel becomes more aware of how he must look, trying to rub the blood off his clothing.

Ashlon notices the awkwardness of the Colonel.

ASHLON Come, let us go inside the borders. We can talk more at my palace.

They begin to walk through the gate, Raion is beside the Colonel.

COLONEL You didn't tell us your home was so close to the Gate.

RAION That's because it's not.

Raion sees the Colonel looks a bit perplexed.

RAION

My Father has the ability to transport us in an instant, to anywhere in our world.

EXT. GUARD HOUSE - DAY -

They all arrive at the guard statiom, the unit finds a place to sit while the King talks to his Commander.

ASHLON

Aaron, leave fifty able warriors with the Captain, have the rest assemble in the field we arrived at.

AARON

Yes my lord

The General heads to his company.

Ashlon sees the Colonel and his son sitting off to the side. He begins to walk towards them.

EXT. FIVE MILES NORTH OF HELL'S GATE - DAY -

Twenty Angels standing in formation. Lucifer appears in front of them.

LUCIFER Good, let's fly to Hell's Gate together.

Soon they are in the sky flying towards Hell's Gate.

EXT. HELL'S GATE - DAY -

The battle field is covered with dead Ogres and Goblins.

The Angels circle the field then land where their two brothers lay.

Back to the Guard house:

EXT. GUARD HOUSE - DAY -

Ashlon is talking to the Colonel, when an elf comes running from the Gate towards them.

WARRIOR ELF My lord, there are Dark Angels on the battle field.

ASHLON Where on the battle field.

WARRIOR ELF Where the two Angels lay dead.

The Colonel looks to Chuin.

COLONEL Chuin, get Tod, Wall and Li

Chuin nods and turns towards the unit.

Back to Hell's Gate:

EXT. WEST SIDE OF HELL'S GATE - DAY -

The Angels looking down on their fallen brothers.

LUCIFER Get in formation.

The Angels look towards Lucifer, then begin to line up in formation.

Lucifer turns and walks to the Bridge, he stops when he is reaches the bridge.

LUCIFER Ashlon! Show yourself!

To the forest gate:

EXT. FOREST GATE - DAY -

Ashlon and the others arrive at the Gate, just in time to hear the Dark Angel call his name.

COLONEL

Your Highness.

Ashlon looks to the colonel.

COLONEL Let me go and talk with him.

ASHLON He calls for me.

COLONEL But it is us he wants, (beat) Please your highness, it's because of us that he is here. Let us try to straighten this out.

ASHLON We will be right here.

COLONEL Thank you, your highness.

The King smiles and nods his head.

The Colonel, Chuin, Tod, Li and Wall walk to the bridge, they stop at the entrance.

COLONEL Tod, Li, Wall, stand here. Only if fighting breaks out are you to join in.

The three look to each other, then nod to the Colonel.

COLONEL Chuin, shall we?

CHUIN You know Colonel (beat) It's getting harder and harder being your second.

COLONEL Chuin, you know you love me. (beat) By the way, remind me not to call him Dick wad to his face.

Chuin laughs

CHUIN I'd sure like to see his reaction, if you did.

Lucifer sees them walking towards the middle of bridge. He holds his hand up to stop his brothers.

LUCIFER Do nothing until I return.

He begins to walk towards the Colonel and Chuin.

COLONEL Look at that, he's coming.

CHUIN You didn't think he would?

COLONEL I don't know, I didn't think that far ahead.

CHUIN Well that's comforting.

Lucifer stops, when he reaches them.

LUCIFER Now isn't this, Daja-vu, (beat) You two coming to talk with me and three behind, aiming their weapons in my direction.

The Colonel looks back to the three, then back to Lucifer.

COLONEL Yes, but this time (beat) those weapons can harm you.

LUCIFER

Yes, I see your point (beat) what are we to do now? You've been upsetting my brothers. They're not use to dying.

COLONEL We're only doing what you asked.

LUCIFER and to well, too. I would like to remedy this, if I can. LUCIFER You take the weapons back to where you got them. I'll promise to send you back to your world.

The Colonel looks to Chuin, then back to the others, he spots Wall holding his hammer. He turns back to Lucifer.

COLONEL I'm sure some of my unit have gotten attached to their weapons already. I can't see them handing them over so easily.

LUCIFER That's not the deal we made. You can't take the weapons with you when you go.

COLONEL And you're going to stop us, how?

Lucifer stares at the Colonel, his fist clenched.

LUCIFER I could take one step forward and tear out your heart with my bare hands.

Chuin's hand goes to his hilt, The Colonel takes one step back and puts his hand on soul takers hilt.

COLONEL Please (beat) Try!

Lucifer notices both have their hands on their hilts.

LUCIFER

Humph, I've given you my proposal, if you have a better one, let's hear it.

COLONEL Very well, give me eight full days to discuss a proposal with my unit. On the eighth day I will give you that proposal. LUCIFER Eight days and what do I tell my brothers.

COLONEL

Tell them (beat) we made you a challenge, that in nine days we will start the challenge. That way you can make plans with your Generals.

LUCIFER You're deceitful, (beat) I like that. You have your eight days of peace.

Lucifer turns around and heads back to his brothers.

The Colonel watches in disbelief, he can hear Lucifer talk to the Angels.

LUCIFER We have been challenged, I'll let you know when we get back to my throne room.

He looks to the fallen brothers.

LUCIFER

Take them with us.

They pick up the dead angels and begin to fly off.

CHUIN What a bunch of malarkey.

The Colonel looks at Chuin.

COLONEL Yes, but it flowed so smoothly.

They both laugh and begin to head back to the others.

EXT. THE GATE - DAY -

Ashlon's standing at the gate.

ASHLON It appears you have calmed the Beast. COLONEL We have eight days reprieve.

ASHLON Then we should make our way home, we can discuss what options we have there.

They head for the field, where his General is waiting.

THREE DAYS LATER:

INT. ASHLON'S THRONE ROOM - DAY -

Ashlon and his queen are sitting on their thrones, holding hands.

ASHLON

Raion?

RAION

Yes Father.

ASHLON Where is the Colonel, I have made a decision and wish to let him know.

Raion Looks to Chuin.

CHUIN I believe he's with Alaira.

Chuin looks to Li, who is with Raion.

CHUIN

Sonja.

SONJA

Yes sir?

CHUIN Find the Colonel and let him know, he's needed here.

SONJA

Yes Sir.

Sonja leaves the room.

She returns with the Colonel and Alaira.

ASHLON

Colonel.

He looks to his daughter.

ASHLON Alaira, my beautiful daughter.

ALAIRA

Father.

Ashlon addresses the Colonel.

ASHLON I've discussed this with my Queen and we decided to help you get home.

The Colonel is stunned, he looks to Alaira, she to has a look of disbelief upon her face. He then looks to Chuin whose attention's on Ashlon.

Li squeezes Raion's hand.

RAION

Father?

ASHLON

Yes Son.

RAION What about those who might want to stay?

ASHLON That I would leave up to the Colonel. I will abide with his decision.

ALAIRA

Father!

She looks to the Colonel and then to her parents, tears forming. She leaves the room without saying anything more.

The room becomes quiet, the Queen rises and leaves the room.

Colonel looks to his unit.

COLONEL Everyone, get what you need and return.

Everyone but Wall leaves quietly.

COLONEL

Wall?

WALL I have everything I need right here.

He holds up the hammer.

COLONEL Then go find something you don't need.

WALL Huh! Oh, Okay Boss, I'll be back when you need me.

The Wall leaves.

ASHLON That's not exactly the reception I was hoping to receive.

The colonel walks to the first step.

COLONEL

Your lord, How is it, I'll run into a burning pit full of Ogres, but when it comes to a ladies emotions, I'm at a complete loss.

ASHLON

I too, think I could have been more sensitive to the emotions of my own family.

COLONEL I guess we're all a bit, forgetful at times.

The king sits on the edge of his seat.

ASHLON Let's throw formality out the window. What are your intentions, where it comes to my daughter.

COLONEL

I am a soldier, all I've known (beat) is duty and as I said before is when it comes to duty to my heart, I'm lost.

ASHLON

So you have been captured by my Alaira (beat) and by her reaction, you appear to have captured her.

He looks straight into the Colonel's eyes.

ASHLON

I must tell you, it is hard to capture the heart of an elf, but once you do, they will be yours for eternity. (beat) (beat) So I ask you as a Father. What are your intentions for my daughter.

COLONEL

I would become one with her, but my duty to my men.

ASHLON

You can have both, you can go to your world and do what you must, when your done you can return to me and do what you promised.

COLONEL You are alright with our merging.

ASHLON

When it comes to the heart, I have no power. (beat) Now go and let my daughter find peace in her suffering.

COLONEL

Thank you my Lord.

The colonel bows, then begins to leave.

INT. ALAIRA'S CHAMBER - DAY -

Alaira is lying crying on her mothers lap.

ALAIRA

Mother, does Father not want me to love the man I have given my heart too.

QUEEN

Of course not my sweet child, we were discussing your union with the Colonel, just the night before. Your Father understands and sees that your heart is already given. Is it so obvious, mother.

QUEEN True love can not be covered, the happiness we feel for you is felt when we see that your love is being returned.

There's a soft knock at the door.

QUEEN Not now! (beat) We are busy. Isn't it, when we are having our moment, there's always a knock at the door.

The Princess smiles slightly.

Another knock, a little louder.

QUEEN let me give this persistent knocker, a piece of their queens mind.

The queen goes to the door, she opens it.

QUEEN Do you, Oh, Colonel, Please come in, I was just leaving.

COLONEL I'm not interrupting, am I

QUEEN Of course not.

The Colonel walks in and the queen leaves, closing the door

behind her.

COLONEL

Alaira?

Alaira sits up, she wipes the tears away.

ALAIRA

Forgive me for leaving the way...

The Colonel approaches her and puts a finger tip to her lips.

COLONEL You need not apologize for showing your feelings. I was able to have a talk with your Father. He is a very wise man.

ALAIRA

Is that what you come to tell me.

COLONEL

No,(beat) your Father said I could return, (beat) If, I have a good reason to... Do I have a good reason to?

ALAIRA

I would hope you would know the answer to that.

COLONEL

I'm a soldier, my sweet Alaira, I have a hard time with understanding duties to the heart. all I know, is you have mine.

ALAIRA

As you have mine, I will wait for you, my Colonel.

The Colonel sees the light in her eyes.

COLONEL May I steal a kiss to hold me till I return.

She stands in his arms, then their lips meet, she trembles, then sinks into his strong arms.

COLONEL I love you, my dear Alaira.

He holds her, looking deep into her eyes.

ALAIRA Your men will be waiting, I'll walk with you.

They walk hand in hand back to the throne room.

INT. ASHLON'S THRONE ROOM - DAY -

The Colonel and Alaira walk into the room, everyone is waiting for them.

Ashlon stands.

ASHLON I see a new light in my daughters eyes. (beat) This makes me happy.

Li walks up to the colonel.

LI Colonel, I'll not be going back with you.

COLONEL Then I'll see you soon, for I'm returning when I'm done.

The Colonel looks for the President's daughter, he spots her and he nods to her.

She walks up to Alaira, whose nestled in the Colonels arms.

PRESIDENTS DAUGHTER My lady Alaira, May I present you a gift to remember our friendship (beat) my Bow and Quiver.

Alaira looks to her Colonel, He nudges for her to accept.

She takes the Bow and when she takes the quiver, the arrows glow a soft blue.

The king smiles when he sees the glow, for he knows the arrows have accepted his daughter as their new wielder.

ASHLON

Colonel, when you are ready to return, squeeze this amulet in your palm and concentrate on wanting to return. I will feel your presence and bring you back.

COLONEL The sooner we leave, the sooner I can get back.

ASHLON Everyone whose leaving, stand in the center of the room. Eight stand in the center, Chuin standing beside the Colonel

CHUIN You agreed to let Li stay.

COLONEL It's her decision.

Ashlon puts the flute to his lips and begins to play.

EXT. USS NIMITZ RUNWAY - DAY -

Next moment the team is standing on the runway of the Nimitz.

There is machine gun fire, planes flying low shooting up the tarmac.

COLONEL Wall, hammer those planes.

The Colonel looks to the big guns. No one is manning the guns. He and Chuin run towards them, over his shoulder he shouts orders.

COLONEL Sonja, protect the Presidents daughter. Boomer, Tod, get to the other gun and try to take out the bomber's escorts. Wall concentrate on the bombers.

Wall looks out and sees two bombers heading towards the ship.

He twirls his hammer, then releases the hammer, aiming for the engine of one of the planes.

The Colonel and Chuin make it to the guns, they in turn aim for the escorts.

Wall quickly takes out the bombers, then he begins on the escorts, by that time the Colonel has shot down one of the escorts and is setting up for another.

Soon there is only one escort left, he turns and begins to retreat.

Wall watches, then lets go of the hammer one last time.

The hammer connects with the planes tail. The strength of the hit takes off the rear of the plane. The plane crashes into the Ocean. INT. COMMAND CENTER - DAY -

The Command Center is crowded with personnel, everyone is busy doing something. Second in Command yells to the Commander

> SECOND COMMANDER Commander! A Team has appeared on the tarmac.

COMMANDER I didn't give any orders for anyone to be on the tarmac.

SECOND COMMANDER I don't think their ours.

COMMANDER Then who the hell are they?

SECOND COMMANDER I don't have recognition, sir. Their heading for the big guns... Oh my God!

COMMANDER

What?

SECOND COMMANDER It's the Reapers.

COMMANDER Don't be stupid!

The Fighting ends, the Nimitz is no longer under attack.

SECOND COMMANDER Do you wish me to order them to a Ready Room, sir.

COMMANDER Ready Room One.

SECOND COMMANDER Yes sir.

The second Commander gets on the Comm.

Back to the Colonel:

EXT. PLATFORM OF THE NIMITZ - DAY -

COLONEL Good reaction men, is everybody okay?

The men wave to let the Colonel know their all right.

SECOND COMMANDER VO Reapers, report to Ready Room one.

The Colonel looks to Chuin

COLONEL No rest for the wicked, let's head to Ready Room one.

They begin to walk towards the room.

INT. READY ROOM ONE - DAY -

The Commander's standing at the front of the room, The door opens and the Colonel steps through, followed by his unit and the Presidents daughter.

The Commander's staring at the Colonel. The Colonel observes the commanders reaction.

COLONEL Commander, you look like you've seen a ghost.

COMMANDER We looked for your unit (beat) for weeks.

COLONEL Weeks, we've only been missing for four days.

COMMANDER Four days! You've been gone for three and a half years.

Chuin chuckles.

CHUIN Good luck explaining that one Colonel.

COLONEL Not enough time to explain. Commander, we have the Presidents daughter.

COMMANDER

You what?

COLONEL You remember our mission, It's a success, here she is.

The Presidents daughter steps forward.

PRESIDENTS DAUGHTER I would like to go home now, sir.

The Commander falls back into the seat behind him.

COMMANDER This is a little to much for me to take in, Colonel.

COLONEL I understand Commander. Chuin here will fill you in.

The colonel walks up to the Commander.

COLONEL I need to leave, it has been an experience working under your command, sir. (beat) I'll miss the Nimitz and her crew.

The colonel holds out his hand for the Commander to shake.

The Commander's at a loss, shakes the Colonels hand. The Colonel turns to Chuin, and looks to the others.

COLONEL Chuin, you've been my Second from the beginning, you're worth your weight in gold. The rest of you have been like a family to me. It has been a privilege, to watch you grow and become the best unit in history.

He looks to them all and smiles.

COLONEL At least my history. You all know you're welcome to visit, anytime.

The Colonel leaves, returning to the spot they had arrived at.

The Commander watches the Colonel walk out.

COMMANDER Where is the Colonel going?

CHUIN Back to Hell, sir. (beat) Someone's waiting for his return.

COMMANDER

Where?

Chuin looks to the Commander.

CHUIN Commander, have you heard of the (beat) Bermuda Triangle?

COMMANDER Yes, as a matter of fact, I have.

EXT. THE NIMITZ'S DECK - DAY -

The Colonel is standing at the point where they had arrived. He is holding the Amulet Ashlon had given him.

He does what Ashlon asked him to do. He put all his concentration on wanting to return. It didn't take long, the Colonel vanishes.

INT. ASHLON'S THRONE ROOM - DAY -

Ashlon is sitting on his throne, Alaira at his side. The Colonel appears.

ASHLON Back already?

He looks to his daughter.

ASHLON Didn't I mention the Time difference (beat) must have slipped my mind.

The King chuckles.

COLONEL I've left Chuin to explain our absence. My Commander looked distraught when I ,told him I had to leave.

Alaira walks up to her Colonel.

ALAIRA To me you were gone too long.

The Colonel smiles.

COLONEL I know how you feel.

RAION Colonel, I have not seen this side of you.

Raion draws his blade.

RAION Are you sure you're the Colonel...

Ashlon stands.

ASHLON

Raion!

COLONEL It's okay my lord, I haven't seen this side of myself either.

RAION I'm teasing father.

LI It's good to see you Colonel.

The Colonel looks to Ashlon.

COLONEL My Lord, may we discuss my Dowry?

Alaira, squeezes the Colonel's hand, he looks to her.

COLONEL If its, with your blessing.

ALAIRA

Dowry? Yes.

The Colonel returns his attention to Ashlon.

ASHLON You have a dowry? (beat) that's a surprise, I would be interested to hear what you have.

He turns to his Queen.

We do believe we all know the Colonels intentions, when it comes to our daughter. I will hear his request.

She smiles at her daughter.

ASHLON

I do believe, you have the floor Colonel.

COLONEL

Thank You, your majesty. (beat) As a dowry, I would like to take Raion, Li and Alaira on a journey back to the Caverns, where Raion and I met.

Ashlon looks to his wife and back.

ASHLON

Why?

COLONEL

That is where The Dark Angel hides the weapons that are so dangerous to him and his brothers.

RAION The lost treasure, of the ancients.

ASHLON When do you want to do this?

COLONEL The sooner the better, the Angels will not be expecting us to leave the safety of your reach.

ASHLON I will also hand pick a contingent of elves to join you, if that is okay with you.

COLONEL Of course my lord.

ASHLON Tomorrow at dawn, will be a good time to leave. We shall all meet here.

They all leave, the Colonel leaves with Alaira.

Next Day:

INT. ASHLON'S THRONE ROOM - DAY -

The Colonel and Alaira enter the Throne room. When Ashlon sees them, he raises his arm for silence.

ASHLON Alaira, come sit by your Father.

Alaira looks to her Colonel, squeezes his hand gently, then walks to her seat beside her Fathers.

ASHLON Colonel, these are the men I chose to accompany you and my son.

COLONEL Thank you, my lord.

ASHLON

There is one other thing before I send you off (beat) My daughter, Alaira and the one you call Li shall not be joining you.

LI Why am I-

COLONEL

Li!

Li looks to the Colonel, sees a slight movement in the Colonels eyes. She takes a step back.

LI

Yes Sir.

She turns to the king, bows and speaks no more.

ASHLON Colonel, you still have the Amulet?

COLONEL Yes my, lord.

ASHLON When you are ready to return, you know what to do.

COLONEL Yes my lord. Ashlon puts the flute to his lips and begins to play, the team vanishes.

EXT. AIREALE MOUNTAIN RANGE (CAVERN ENTRANCE) - DAWN -

The Colonel and Raion appear with the twenty Elves picked by Ashlon.

The area in front of the Caverns is deserted. Before they enter, the colonel looks to Raion.

COLONEL Raion, if something should happen to me, I'll let you know the directions to get to the weapons.

RAION Nothing going to happen to you.

COLONEL Remember where we first met?

RAION

Yes

COLONEL The tunnel we exited leads to a cavern with a pond. Walk to to edge of the pond, then look for a passage under the water. That passage takes you to the Cavern with the weapons.

RAION

I know the pond you speak of.

The Colonel turns back to the others.

COLONEL

Shall we?

He turns and enters the cave, the others follow closely behind.

INT. CAVERN WITH POND - DAY -

The Colonel is first to exit the tunnel leading to the cavern with the pond. He sees the Yeti he cut in two, it hasn't been touched by any scavengers.

The colonel walks to the edge, he turns to see the elves coming out of the tunnel.

COLONEL My friends, this is where we get wet.

He turns to Raion.

COLONEL Have them hide their weapons, I'll make sure no ones on the other side.

Raion turns to the others.

RAION We'll find a spot to leave our weapons.

The Colonel dives in and goes through the passage.

INT. CAVERN OF WEAPONS - NIGHT -

The Colonel rises only to the point where he can breath. He overlooks the Cavern, the Cavern is like the first time he arrived, empty.

The Colonel rises out of the water, there is still an abundance of weapons scattered about the floor. He waits not far from the water.

Soon, Elves started to pop up on the surface, they swim to the edge and wait for the others.

When they are all together, they begin to search the area for any Elvin relics.

Raion sees the colonel and walks toward him.

RAION How many times I passed that pond and never thought to look for a passage under it.

COLONEL Yes, a person would have to have known about the passage, to know where it was.

RAION We will only take the relics that belong to the Elvin people. COLONEL

Why?

RAION There's weapons here, that if touched, they can cause death.

COLONEL My unit was told to allow the weapons to call you.

RAION How is that done?

COLONEL Find a spot to sit and try to quiet your mind. In time you will be able to feel a slight pull in some direction.

Raion listens carefully.

RAION How do you recognize the pull?

COLONEL You will just know, then allow the pull to direct you.

RAION You think I can try.

COLONEL What can you loose?

RAION

My life.

COLONEL Not really, If you don't feel the pull, you don't have to look.

RAION Will you try with me?

COLONEL

Sure.

They both find a clear spot, They sit and close their eyes, then wait.

The first to rise is Raion, he begins to walk down a path, that leads towards the back. Shortly he arrives to a point where he stops. Again he looks toward the weapon, it resembles a dwarvin ax. He bends down and grips the handle, he lifts the weapon expecting it to weigh more than he does.

He's again surprised to feel no weight at all to the ax, he begins to spin it, he can't believe how easily he can control the ax.

He heads back to the Colonel, he sees the Colonel hasn't moved, so he stands to the side and waits.

The Colonel's about to give up, then that pull he has felt before, happens again. He stands and walks to the area he is being guided to, soon he stops, turns right.

He opens his eyes, at first glance he doesn't see anything. He bends down for a closer look, the area looks empty, he's about to rise when he notices something buried.

He brushes the area with his palm, he feels something solid. He grasps what's there and lifts it to eye level. He shakes the dust off, it's an pendant of sorts.

A carving of two animals and an eagle. On closer observation, he can distinguish what they are.

An Eagle, a Tiger and a Pegasus. He doesn't know what to make of it.

He turns around to see Raion standing there waiting.

RAION What did you find?

COLONEL I have no idea, I'll ask your father when we return.

The Colonel sees the ax in the Elf's hand.

COLONEL That's a wicked looking ax.

RAION It has no weight to it.

COLONEL Really, that could be one of its characteristics. Let's go check on the others? They walk back to the edge of the water. The other Elves were making a sizable stack of weapons and some jewelry.

Raion walks up to one of the elves.

RAION Gather everyone, we're leaving.

ELF Prince Raion, we are not finished.

RAION

How long?

ELF Half of a day or more.

RAION Gather what you have, you can come back tomorrow.

ELF Yes my Prince.

Raion watches the Elf leave to gather his team. He looks to the Colonel.

RAION In this place, I'd feel much safer with more protection.

COLONEL I agree, how long will it take him to gather his team.

RAION Not long now.

COLONEL I will go check on the other cavern.

RAION We will be along shortly.

The colonel turns, he enters the water, then dives in.

INT. CAVERN WITH POND - DAY -

The Colonel rises up enough so he can breath, he checks the surrounding area.

He sees three yeti's, they squatting around the dead yeti.

The Colonel swims to the edge, that's when he realizes what they are doing. They're eating the dead one.

Their backs to him, he silently climbs up the ledge. The yeti's do not notice him, they're to busy eating.

The Colonel draws Soul Taker and cutter, he attacks.

He plunges soul taker into the yeti on the right and leaves the blade in to suck the soul of the Yeti, with cutter he slices diagonally through the next, the last one rises holding the arm it was chewing on when the attack began.

He swings the arm, using it as weapon, the colonel ducks and is preparing to counter, except the Yeti slams into the wall of the cave, an ax embedded in its skull.

The colonel turns to see Raion standing at the edge of the pond.

RAION I do believe, you are being selfish Colonel.

COLONEL

Selfish?

RAION Yes, while we're busy working, you're out here entertaining your self.

COLONEL You're right, I wasn't thinking. I'll be more considerate the next time.

The other Elves were beginning to show up.

RAION We will be ready soon.

Soon the colonel is standing beside Raion, the other elves standing, holding onto the treasures they acquired.

It didn't take long, before they all vanish.

INT. ASHLON'S THRONE ROOM - DAY -

The Colonel, Raion and the others return to the same area they had left. The Colonel sees Alaira sitting beside her Father.

Ashlon's eyes widen as he sees the treasures the elves have with them.

ASHLON Eerlon, take what you have and put them into my holdings.

EERLON Brother, there is more, Raion had us leave early.

Raion looks to his Uncle then back to his Father.

RAION Father, I was thinking of the safety of Uncle and his team. If the Dark Angels were to come.

ASHLON You made a wise choice.

Ashlon addresses his brother.

ASHLON Brother, we shall send you back tomorrow, with a larger escort.

Ashlon looks to his son, he observes the Ax hanging from his side.

ASHLON Raion, what is that awful looking contraption, hanging from your side?

Raion draws the ax and begins to twirl it, as if he and the weapon were one.

He stops and looks to the Colonel, then back to his father.

RAION The weapon chose me, Father.

ASHLON Chose you?

RAION And it works well against Yeti's.

ASHLON Yeti's? (beat) Never mind I don't need to know.

He brings his attention to the Colonel.

ASHLON Colonel, Your Dowry is more than efficient. My Queen and I, accept your Dowry, You may become one with our daughter.

The Colonel looks to Alaira and bows to the King.

ALAIRA Father, may I have my Colonel now.

ASHLON Of course my child. Colonel, thanks to you the Dark Angel is not so fearsome.

She walks down to the Colonel, takes his hand and they depart.

INT. ALAIRA'S CHAMBER - DAY -

The door opens, Alaira and the Colonel walk in, she turns to him and places her arms around his waist.

She looks deeply into his eyes.

ALAIRA

What's to become of my people (beat) When the Dark Angel learns, that we have taken back our lost treasure.

COLONEL There's a high chance he may attack the elves (beat) but, the elves have a much better chance defeating the Dark Angel now, than before. We've had peace, as long as we didn't interfere.

COLONEL Peace by someone else's terms, is not peace, but confinement.

She lays her head upon his chest, he holds her.

She feels something hard against her ear, she pulls back and looks to his chest.

ALAIRA What is that I feel under your vest?

The Colonel doesn't know what she's referring to, then he remembers the Pendant.

COLONEL I forgot about that, it's some kind of jewelry I acquired from the Cavern.

ALAIRA Show it to me.

The Colonel shows her the Pendent.

ALAIRA This is not jewelry, this is a Amulet.

She studies the carving on the Amulet.

ALAIRA This is a Companion Amulet

COLONEL A Companion amulet, do you know what it does?

ALAIRA

Yes, these carvings are what live within the amulet, when you call them forth, they will come out and assist you.

The Colonel studies the carvings, Alaira observes her Colonel.

105.

ALAIRA Let us go out to the court yard and get acquainted with your new companions.

Next day:

INT. LUCIFER'S DWELLING - day -

Lucifer's sitting on his throne, the two Angels Mira and Kira stand before him.

LUCIFER I feel new Power rising, do you not feel it.

KIRA I too, feel a different power. It emulates from Elfenshire.

LUCIFER What are those elves up to.

KIRA My Giants say it is Power from the past, that awakens.

LUCIFER Did they let you know what form the power comes in.

KIRA No, they're not pleased, I allowed one of them to die.

LUCIFER Ha! If they would have said that to me, I would have killed another one on the spot.

Lucifer stands

LUCIFER These animals need to learn their place in this world (beat) under our heels.

MIRA My harpies mentioned that they have seen Elves in the mountains.

LUCIFER Where in the mountains.

Mira walks up to the map and points to an area Lucifer knows well.

LUCIFER Call your weapons now.

They do as he commands, he calls his trident. He bangs his trident upon the floor, they vanish.

EXT. CAVERN ENTRANCE - DAY -

An eagle soars and circles the entrance to the Caverns.

Lucifer and the two Dark angels appear at the caves entrance. the entrance is empty.

LUCIFER Let us take flight, follow me

Lucifer rises in the air, then he flies forward into the cave.

He does not notice the eagle, nor does he notice it vanish.

INT. ALAIRA'S CHAMBER - DAY -

The Colonel is sitting on some cushions, his eyes closed.

Alaira watching him from her bed.

The Colonels hand goes to the Amulet that hangs from his neck, his eyes open.

COLONEL

Alaira get your Bow, we must go to the throne room to tell Ashlon that Raion and the others are in danger.

She gathers her weapons and follows The Colonel.

INT. FIRST CAVERN - DAY -

The Angels fly through the entrance into the first cavern.

The Cavern is empty

Lucifer flies to the tunnel on the left, he lands before it and walks in.

INT. CAVERN WITH POND - DAY -

Raion is there with his ax and new shield, which has the same characteristic as his ax.

Aaron is standing to one side of Raion, he carries a new blade which will shoot out towards an opponent, once it hits its target, it returns to its hilt.

Li stands on Arion's other side, with her bow and arrows. The arrows have a red glow to them and replenish themselves in the quiver she holds them in.

Behind them stand twenty elves armed with bows. They're all there to guard the Kings brother, Eerlon and his team while they collect the last of the Elvin lost treasures.

> RAION This is the last load, then we can return.

LI It's more like Baby sitting, not much adventure in that.

AARON If you've been a soldier as long as I have, you would welcome the quiet times.

He smiles.

INT. ASHLON'S THRONE ROOM - DAY -

The Colonel rushes into the throne room followed by Alaira

COLONEL Ashlon - Raion and Li may be in grave danger. three Dark angels have just entered the Caverns.

Ashlon waves his one arm, The Colonel and Alaira vanish.

INT. MIDDLE CAVERN - DAY -

Lucifer steps in, he sees Aireale's partly eaten body lying on the floor and his two yeti's that were with him spread about the floor.

When his brothers walk in behind him and see Aireale's body.

LUCIFER Leave him, we shall check the other cavern ahead.

He walks into the tunnel, the other two follow closely behind.

INT. FIRST CAVERN - DAY -

The Colonel and Alaira appear, the colonel draws cutter.

No one is there.

COLONEL We'll enter the next cavern.

The Colonel heads to the tunnel furthest left.

COLONEL Be ready when we exit into the other Cavern.

The Colonel walks into the tunnel.

INT. CAVERN WITH POND - DAY -

The Elves had the last of the treasure laid out in the center of the path.

Raion sees Eeron walking towards them.

RAION Looks as if we're ready to leave.

Lucifer steps into the Cavern with his angels in tow.

LUCIFER Stinking Elves, stealing my treasures.

Raion turns and sees the angels, armed.

RAION Your treasure, They're Elvin made. We are taking only that which is ours.

Lucifer looks down to the elf.

He strikes downward with his trident, the elf brings up his shield. When the shield connects with the trident, the trident takes the full force of a four thousand pound shield. The trident nearly tears off Lucifer's arm off. The elf swings the ax across the angels abdomen, Lucifer falls back into the tunnel, barely able to get out of the path of the ax, the elf moves in with a back swing.

Lucifer only has time to block with his trident, on connection, Lucifer is knocked back farther into the tunnel and into the other Cavern.

The elf follows Lucifer into the Cavern, ready for another attack.

Back to Li and the General:

When Li sees the angel strike at her Raion, she raises her Bow and begins firing at Mira, Mira easily deflects the arrow, only to have another flying toward her, she deflects the arrow again with her Spear, another arrow.

The General charges at the remaining angel, their swords clash, the angel was well versed in sword play.

The General could not find any weakness in the angels defense.

Li, continuously fires at her opponent, the angel deflects all her shots, she sees the General, is fairing no better.

LI

General!

The General is to busy to answer, then he understands, he comes at the angel with an overhead strike, the angel raises his weapon to block the strike, an arrow strikes Kira in the chest.

He looks down seeing the arrow protruding from his chest. He watches as it vanishes, that's when he realizes the true nature of the arrow.

He could feel the poison traveling through his body, he drops to his knees.

The General charges Mira, he concentrates on Mira's defense, Li keeps firing, the general fires his weapon, Mira's weapon blocks another arrow, she feels the blade enter her chest, her spear drops, an arrow enters her chest,

Her last sight was that of her Brother Kira lying on his stomach.

The general an Li go into the tunnel.

INT. MIDDLE CAVERN - DAY -

The Colonel and Alaira were heading towards the tunnel, when Lucifer falls backwards, into the cavern.

He quickly recovers and spreads his wings and rises to the ceiling.

Alaira aims at Lucifer, the colonel looks towards her and motions for her to stop. She holds back from shooting.

Raion comes through the tunnel, he spots the angel, he's ready to throw his ax

COLONEL

Raion, No!

Raion sees the Colonel and his sister, he holds back on his intent.

Lucifer sees the Colonel

LUCIFER This is your doing.

COLONEL No (beat) it's really your own fault, but why bicker. You appear to be in quite a predicament at the moment.

LUCIFER How's that?

COLONEL You're trapped in a Cavern, with weapons that have the ability to end your eternal bliss.

LUCIFER You have something in mind?

The Colonel takes a step forward then stops.

COLONEL

Are you willing to make terms with the Elves, so that you and your Angels can continue with God's purpose.

LUCIFER What do you know of God's Purpose, Human. COLONEL I would think it would have something to do, with you being alive.

LUCIFER What would be your terms.

COLONEL Not mine, the Elves terms.

LUCIFER like you say, My future is determined. You can not kill me.

COLONEL Quit being an Ass, Answer me do you want to live or die. My patients is at its limit.

He lands in the middle, the Colonel walks to him.

COLONEL What's your answer?

LUCIFER I'll allow them a Truce.

COLONEL

You're being an Ass again. The Elves will control this treaty. You will bring two of your brothers as escorts. You will abide with their terms or we will come to your doorstep and then deliver your head to God himself.

LUCIFER When will this treaty take place.

COLONEL

In two days you will send one of your brothers, to the Hell's Gate. He will receive information on where and when the treaty will take place.

The Colonel looks to Raion, Raion nods his agreement.

COLONEL Give us your answer.

LUCIFER

I'll agree-

COLONEL Good, Now you can leave.

Lucifer looks around, Alaira steps aside, he walks out of the cavern.

Alaira runs up to the colonel, she gives him a hug, Raion joins the Colonel and Alaira.

RAION I could have beaten the Dark Angel.

COLONEL Yes, that is why I had to stop you. If we had ended Lucifer's life (beat) I feel, the repercussion would be horrific. (beat) The annihilation of the Elvin Race...

Alaira squeezes the colonel's hand, he looks to her, he sees tears forming. He knew she understood, he squeezes her hand in return.

The End