

THE GATE XERIFF

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THE EVENTS OF THIS MOVIE ARE INTENDED TO BE SHOWN IN REAL TIME IN ONE CONTINUOUS SHOT.

LOGO, TIME AND LOCATION

This is displayed on the screen after a cool animation of the production company logo:

YEAR 2131

VECTOR CITY

HUMAN STAMPED - AFTERNOON, AFTER RAIN CLOUDY SKY

Wearing a pure white T-Shirt, a esthetically good looking young man with a dark sports bracelet, on his, Bruce Lee alike, muscled top arm, that displays a shiny and easily detectable Sheriff golden Star (where is written: "Gate Xeriff - Earth"), "swims" against the flow of a massive crowd, that, in panic, runs down by a large and long staircase (which connects the main street to the public ships Gare) in the opposite direction.

The flow is more than he can handle and he's pushed back violently; for moments it's only visible his wild and light brown hair (something that may vaguely reminds a Sonic the Hedgehog cut, but short, barely covering his hears and wavy) reacting to and being dragged by the "waves"... until, suddenly, his energetic and confident blue eyes burst from the "foam" and, rising to the top, "surfs" trough the crowd, supporting his rogger sneakers\* on the "sea" of fast moving shoulders and heads.

\*rogger sneakers refers to sneakers designed by me.

THE GOOD MONSTER

The Xeriff rises towards the street level, where crosses one of Vector City main roads. The camera outpace Maximo and from a flowing, dark reddish, hand crafted cloth (similar to a gigantic scarf, but that, instead of wrapped around the neck, it circles both shoulders) an impressive humanoid looking being reveals him self, yet, like if rather than evolving from simians he had evolved from grand felines, resembling somehow to a snow leopard of 2.5 meters high. The creature firmly grips, on his claw looking left hand, a peculiar Broad Sword, which, sorely projects against and carves on the nearby Rollers (small, electric and spherical vehicles that serve the same purpose as today automobiles), destroying and tossing them to the air, wile the occupants try to, desperately, escape.

One V.O.D.U. (Vector Order and Defense Unity) Team arrives and, by the signal of one of the soldiers that carries a communicator, immediately starts shooting.

The shots doesn't seem to even get in touch with the extremely short and dense white fur, that covers his skin; like if he had some kind of dark vapor force field around him, and, instead of solve the situation, rises even more the rage level of the creature.

#### EXPLOSIVE CAPTAIN

From one of the last V.O.D.U. vehicles arriving, after a exceedingly sexy pair of feminine legs, covered by a fairly "hot" stone washed jeans skirt (with some beautiful embroidery at the bottom), comes out a, visually provocative, middle thirty's gorgeous woman. Right after coming out of the car she stands in a, pompous, kind of bossy and inspiring pose, watching the events, even after one of the vehicles (that the monster throws) hits her car, missing her by a nail. For a quantum, the resulting air dislocation pushes back her, already revealing shirt, against her body, making it acquire almost the exact shape of her flawless body features.

Some of the soldiers that are kneeling nearby freeze, trembling of fear watching her, while two more arrive with a, cool designed and looking powerful enough to blast a Ship Carrier to pieces, 3 sockets rocket launcher.

One of the soldiers, worried with the women safety, try to physically and verbally persuade her to go to a safe place.

#### SOLDIER

(Grabbing the woman arm)  
 Captain, it's probably better if  
 you...  
 (Being physically interrupted  
 by the woman)

With her flame color angry eyes, the woman delivers a "Break all teeth" kind of punch in the soldier that spoke.

#### CAPTAIN

(Furious)  
 Less talk and more shooting you...

Loud noise of another car landing nearby (close of the Gare entrance, almost crushing a civilian child, if it weren't for the Xeriff who, out of the blue, appears and manage to take her out of the way), that covers the Captain slang.

**CAPTAIN**

FIRE!!!

As they fire the three rockets simultaneously (which after impact in the monster force field, generates a spherical shock wave that projects everyone and some cars back, flying through the air) the Xeriff runs in the opposite direction, protecting the youngster firmly in his arms. The shock wave ring pitfalls him and they become air born towards the camera.

LAYERED TRANSITION

TITLE

Cool graphic displaying of the movie title here. It also should "glue" the previous scene to the next, making it look one continuous shot, disguising the cut. Perhaps taking from the Star on Maximo shoulder and leaving from it after the title.

OLD FRIENDS

LAYERED TRANSITION

The Xeriff roles from the camera until the captain feet, and, due his shoulder impact on the ground, let go of the child, that, unarmed, runs to her mother as soon as she sees her.

The Xeriff guy rises up and stands side with the Captain, looking both to the creature.

Wile, in the background, the fainted guy (the one that took the Captain punch) colleagues try to wake him up:

**CAPTAIN**

(Directing occasionally the eyes to the Xeriff and leaning to him doing it so)

Ho! Just look who decide to drop by! Gate Xeriff Maximo Puro!!! Did you came just to see what your friend is doing or you plan to do SOMETHING ABOUT IT!?!?

**MAXIMO**

(looking to the creature with a serious face)

V.O.D.U. Captain Ambar Luz! Good to see you're bossy as usual... Is there any chance you have a sword?

## SHADOWS

After giving a 3 seconds flying experience to some of the closest V.O.D.U. Soldiers, hitting them with a smashed roller stuck in the end of the sword (a improvised maul), the creature removes the sword from the roller and, in a berserk mode, charges towards the Captain.

Maximo has one of the soldiers weapons pointed to the creature; closes his eyes a little, trying to see beyond the obvious, until, in his eyes reflection is noticeable that something red shows up in the sword reflection.

**MAXIMO**

THERE!!!

He promptly points the gun up, to the traffic lights displays support and fires one single shot, causing the direct appearance of a gush of dark vapor, apparently from no where. The roller below smashes like if something heavy had fall on top of it and right after, a, tumultuous, loosing dark vapor, creature becomes visible, fitting perfectly the smashed form of the car and vanishing completely to vapor right after, leaving behind only his cloths, that somehow reminds the ones of a Japanese Ninja. At once, eight more similar, volumetric organic dark vapor creatures, that were staring with their, disturbing and glowing, red eyes to the feline carbon creature (like if they were puppeteer him), manifest them self in the elevations nearby.

**MAXIMO**

Shadows!

## TIME IS RUNNING OUT

As all the Shadows appear, the feline creature looses all is strength and, supporting is body with the sword craved in the ground, kneels, denoting extreme pain.

Worried with the injured creature well being, Maximo rushes to order the Soldiers to do not shoot.

**MAXIMO**

(Loud)

DON'T...

Before he's able to finish the sentence, several soldiers add already shot.

**MAXIMO**  
NOOOO!!!

**CAPTAIN**  
(Deeply aggravated,  
grabbing in a soldier  
by the collar)  
WHO THE (slang again  
covered with Maximo "No")  
ORDER TO SHOOT! You never,  
Never, NEVER!!! Shoot  
unless I sa...

The captain notices that the Shadows are running away along the road, in a Parkour mixed with ninja and Spider Man style.

**CAPTAIN**  
(With a quarter of a circle  
arm movement)  
Their ESCAPING! Why didn't you  
shoot them!!?

Maximo runs to the fallen monster and grabs his head while it's visible, in the blurred background, the Captain literally kicking ass to some of the soldiers.

**MAXIMO**  
Aron!

**ARON**  
(In a accentuated English...  
Perhaps like Arnold  
Schwarzenegger :P)  
They... the gate... they have  
control (coff) plan to open it...  
(After looking for the time in  
the traffic panel above them)  
...10 minutes.

Maximo looks to the shadows.

It's visible in the sky some airships approaching; some follow the shadows and others come in Maximo direction. Aron grabs Maximo arm to regain his attention.

**ARON**  
(Pointing up to the sky in the  
opposite direction)  
It's here (coff)...

Maximo looks in the direction Aron points and, a couple dozens of Kilometers away, passing the maze of city buildings and from behind the clouds, a huge undefined thing is visible.

**ARON**

I failed my mission...

**MAXIMO**

Now it's mine!

**ARON**

(Smiles)

...The stone in the sword... you know what to do... friend.

The monster close is eyes and his respiration comes to a stop.

Maximo grabs the sword and pulls of the stone (that is attached by a chain to it). Places it in the left knee pocket of his 9 pockets, night sky blue, stone washed jeans and lays the sword on top of Aron in sign of respect.

Maximo looks for the horizon with tears wanting to get free from his eyes and, as the adrenaline level flowing on is system, rises up, already running towards the Gare entrance.

COMMUNICATION

When almost passing trough the soldier barrier the Captain intercepts him...

**CAPTAIN**

(In a soft voice)

Good Monster hu!?

**MAXIMO**

Yeah! It was also a Gate Xeriff.

... and attaches a cool "something similar to a watch" already in 9:something countdown, to his wrist.

**CAPTAIN**

It's also a both way communicator!  
The Gare ships are too slow to get there in time and the Sky Hunts from the Sky Base will take 15 minutes to get here. We don't have anything to lift you up there or assist you... it's all up to you!

(As she speaks of the "Sky Hunts", it's shown, in some cool never seen way, that are fighter ships coming in their direction)

**MAXIMO**

(Being nice)

Don't worry, if I fail we'll only  
get invaded by a entire planet of  
Demons... I'm sure you can handle  
them in no time!

(Cute Smile)

The Captain goes to hit him, but he runs away, jumping through the pile of smashed vehicles, which were forming the police barrier. From the sky, two ships immediately follow Maximo movements and we only now realize that they are, actually, non driven flying News cameras rigs (F.C.R.).

**CAPTAIN**

...And DON'T YOU DARE TO MAKE A  
MESS OR I'LL K...

(Noise of a News camera  
passing)

...YOUR A...

(Noise of a second news camera  
passing)

Because the Gare is in a High level of the city, Maximo get's a clear view of the shortest path to the ship and that is crossing the city, Parkour stile.

**CAPTAIN**

(following Maximo, grumbling)

Chaos is all like a darn pool  
game... you hit a ball, that ball  
hits another and I have to write  
HUNDREDS OF REPORTS...

From the road, Maximo Jumps to the roof of the Gare and slides, as fast he can, trough it.

The Captain approaches to the edge of the street and with her hairs and cloths flowing almost parallel to the ground, propelled by the strong wind of medical ships landing, follows Maximo with the eyes.

**CAPTAIN**

(Talking for within)

Good Luck! Maximo...

FREE RUNNING

From the Flying red bandanna of one of the eight Shadows, his head movement indicates that something gets his attention and, soon after, spots Maximo going towards the Gate. Displaying a deeply aggravated face, call their partners and all of them reorient their trajectory to intercept him.

Both Maximo and the Shadows surf the concrete waves, running as fast and as in straight line possible.

Maximo, although doing some impressive maneuvers, quite beyond any normal human being, seems to doesn't be able to beat the Shadows. Thanks to their alternative physiognomy, they are faster and show to have a clearly much higher resistance to impact than Maximo, jumping easily from tens of meters high and actually metamorphosing (squashing and stretching), passing through very improbable places.

One of the Shadows exaggerates and does a mortal side flip by a extreme thigh place, distorting too much, which makes his dark vapor look unstable and actually loses a substantial amount of it (like if it was escaping through his "pore"). Right after regaining the original shape, in obvious pain, knells. For a moment he try's to contain and stabilize the vapor inside his body, until the last Shadow passes and reprehends him with body language.

#### ALLEY AMBUSH

Following the recovered Shadow we soon catch up with Maximo, who, forced by the Shadow colleagues, has to run onto a very thigh alley, where is being performed some wall restoration work at the end. Two of them run behind him, blocking the back, and other one slides through the top of the walls, intending to block his passage at front.

Maximo doesn't slow down and, bouncing from wall to wall with his feet, pushes himself up (passing over the Shadow that was blocking the front), enters in the second level of the scaffolding (that was occupied by construction workers doing some dusty job) and doing a forward/side flip, passes over to the white light at the end of the alley.

#### STREET FIGHT

Wrapped in dust (dust is always good to increase impact in a fight), Maximo falls and rolls to a street filled with people, some just walking along it and others waiting for the traffic panel signal authorization to cross a large road, densely populated by fast moving vehicles.

Because he can't wait, crosses it any way.

The Shadows are right on his tail and intercept him, forcing the beginning of an impressive martial arts fight in the middle of the road where, if in a Jackie Chan movie you see him using the nearby objects on his advantage, here the scale ups a bit and they use the vehicles instead.

**Note:** At least during the first moves, should be clearly visible allot of dust coming out from their cloths. As the fight proceeds, the dust must still be present, but, only as a impact enhancement effect.

The vehicles try, from any means possible, avoid hitting the martial artists, which originates small collisions between them, but, as the remaining Shadows jump from the top of the buildings, landing on top of the vehicles, it originates a impressive ballet of tumbling, flying, crashing and rolling vehicles.

Maximo it's fully concentrated in the fight, and uses the vehicles that tumble around them in his advantage, basely avoiding being hit by them and trying to position the shadows in their trajectory, wile masterfully keep fighting simultaneously.

Some of the shadows get hit (turning into dark vapor), but Maximo is still having some hard time, until, suddenly, a bunch of vehicles comes flying towards him and, without any thinking, reacts doing the same thing, that he had previously made in the alley (bouncing from wall to wall), but, this time, pushing his feet against just a momentarily wall of moving and tumbling vehicles, that keep coming, making him rise up half a dozen of meters high, until, he reaches one of the News F.C.R., grabbing it immediately and crouching his legs, wile trembling waiting for all the inertia of the vehicles dissipates and the road fully immobilizes.

NEWS CAMERA LIFT

In the same kind of holographic transmission, than when she showed him the Ships approaching, a mini Captain\* "comes out" from the watch.

**CAPTAIN**

Well thought Maximo!!!

**MAXIMO**

(Without Knowing what is she referring to)

Huu!!!

**CAPTAIN**

(After a silent moment with her eyebrows twitching followed by a mushroom coming out of her mouth (anime stuff))

You mean you didn't plan to grab the camera... no... never mind, just wait a minute we are trying to get control of the camera rig.

The two remaining Shadows are climbing the pile of cars.

**MAXIMO**

HURRY UP!!!

**CAPTAIN**

(Looks for the side, like if it were hearing something.)

We've got it! Hold tight!

After the Captain slides to Maximo shoulder pocket, the FCR instantaneously starts moving, leaving behind the four, seriously aggravated, red vapor eyes of the 2 Shadows, looking to Maximo, while he vanishes in direction of the glass buildings maze.

\* The mini Captain looks like a super deform Japanese animation character.

**WALK THE WALLS**

"SHOT ZOOM IN" to Maximo, that arrives to a area of glass wall buildings and where the streets have a organization similar to a maze.

**MAXIMO**

(To a very happy (like a kid in the fun fair) Captain, with a apprehensive face)

Can't this go UP!?

**CAPTAIN**

Sure! If you let go.

The FCR fly's trough the buildings at high speed, every curve closer of the walls, until, after a couple more, Maximo has to literally walk by them (for much surprise of the office workers that, from the inside of the building, saw Maximo sneakers sole walking the windows and for a moment even stopped the evacuation procedures, wondering if that really happened).

**MAXIMO**

At least straighter!?

**CAPTAIN**

Oh! Stop wining, the new guy is doing his best...

**MAXIMO**

(Scared)

THE NEW GUY!!!

**CAPTAIN**

Do you prefer I drive then!!? Hum?  
Hum!!?

(Happy with him, shaking the head vertically in the end)

**MAXIMO**

He's doing a great job!

The Captain twitches her eyebrow again.

After a couple more walking's on the walls, the buildings end and the camera rig stabilizes, allowing Maximo to get on top of it. The enormous dimensions of whatever that's beyond the clouds, directly above the forest (which semi-circles all the southwest area of the city, that isn't covered by the mountains), becomes now perfectly clear.

**THE GATE**

The clock reaches three minutes.

As Maximo passes through the yellow and rainy (slightly electrically charged) clouds, a enormous ship in the shape of a ring reveals it self. It's slowly moving towards another ship, way smaller, that is stationary.

As soon both their position matches, the ring ship stops moving and Maximo presence is detected by a bunch of winged dragon/condor/humanoid warrior like creatures, that occupy the deck of the smaller ship, which, right after, starts moving towards him.

The ship apparently moves like a big boat (slowly), so the Draconoids take of and rush in Maximo interception, armed with swords and approximating him at the speed of a falcon.

Energetically Maximo gets up.

As tears drop from his eyes (caused by the strong, cutting wind), he wipes his nose and stands bravely in a defying pose. Progressively grasp his fists. All the muscles of his body contract, making him look hard as rock, and stands, fully focus, waiting the first Draconoid attack.

The Captain looks thoughtful and worried, while looking to Maximo.

**CAPTAIN**

I'll be more helpful to you in the base... be careful!

**MAXIMO**

Tell the "New Guy"...  
 (left without words, draws a jaunty smile)  
 ... Just don't let me fall!

The holographic Captain disappears (turns off like a old CRT television screen).

**ANGELS SHOWDOWN**

Seeing Maximo perfectly still, the first Draconoid draws one of his two swords and delivers a clean swing, hoping to cut Maximo in half right away. With perfect timing Maximo avoids it and jumps to the beast backs. Removes the second sword he was caring and, jumping to the empty, delivers a lethal blow that makes him vanish in energy hashes.

Maximo falls some meters until the FCR "grabs" him again.

**MAXIMO**

(Recovering from the violent impact on the FCR)  
 Great work "New Guy"! Let's see if we can do it 20 more times...

The Draconoids arrive in mass quantities.

Maximo jumps again and fights them bravely and furiously in middle air. Not only sword to sword, but also using his feet to push himself from one to another and, simultaneously, deliver some blows, almost like if they were in a zero gravity environment. From time to time, Maximo is picked up by the FCR that brings him up again.

...But, soon, in the middle of more and more feathers, that turn to energy and flood the air, Maximo starts losing his strength. He gets hit several times, originating some ugly flesh wounds, which forces him to land one knee and one hand

in the FCR. The "New Guy" realizes and try's to take Maximo out of there by shaking the fiends.

#### LOST CHANCE

Time in the watch indicates one minute remaining and it seems that something is happening in the space inside the ring of the Gate ship.

#### **MAXIMO**

Head for the ring. FAST!

Maximo somehow manage to escape the Draconoids and leave them substantially behind.

He heads towards the Gate, but, moving more rapidly than before, the Draconoids ship cuts his way. Hovering, on front off him, points hundreds of bow weapons, armed with steel arrows of variable sizes, in his direction.

The FCR stops.

Maximo grabs the stone (that he took from the sword) from his pocket. The remaining Draconoids are approaching fast from the back.

#### **CAPTAIN**

(Only in voice)

The Gate is opening! You have to put that stone in contact with that energy field to shut it down.

#### **MAXIMO**

Yeah, I know! ... Easily say then done...

From his neutral expression, like a professional athlete, he gets rotation balance and, with all his remaining strength, throws the stone over the ship and in direction of the energy field. Initially it looks like he's going to make it, but as soon the camera moves to a side angle, it becomes clear that will miss largely.

#### **MAXIMO**

That's not a surprise...

## EXPLOSIVE POOL

The timer gets to the last 15 seconds.

From the other side of the Gate it's already visible one armada of the other planet, ready to cross.

Suddenly Maximo remembers a Captain line:

CAPTAIN

"Chaos is all like a darn pool  
game...you hit a ball, that ball  
hit's another and..."

Maximo gets an idea.

**MAXIMO**

There's only a possibility now!

NEW GU...

Before he has time to say anything else, the FCR abruptly starts moving towards the ship, making Maximo fall behind to the emptiness that separates him of the forest.

Almost simultaneously the ship fire all the arrows. Some Pierce trough Maximo body, some damage the FCR, but most of them passes above, hitting instead the Draconoids that were almost reaching him.

Already in flames the FCR smashes in to a key point of the Draconoids ship.

Right after seeing that, Maximo faints and keeps falling wile the watch warns him that the time has ended.

The Damage on the Draconoid ship rapidly and progressively (like fire in a hot Summer afternoon) scatters to the entire ship, making it move towards the Gate ship.

The two ships collide. Initially there's just a small local explosion (giving the idea that it isn't enough to destroy such majestic machinery), but, after a little wile, small explosions start to appear from all around the structure and soon after everything, beautifully... EXPLODES.

FADE TO BLACK

THE NEW GUY

Maximo awakes, seriously injured and with his cloths turn to shreds, on top of another FCR. As, in pain, he try's to get a little up, notes that he's flying close to the tree branches, scolded by a flock of white doves, in direction of Vector City.

At the city entrance, the Captain waits for him with one medical and one technical ship. The FCR lands him next to her. The medical crew rapidly takes care of it and get him ready for safe transportation to the medical ship.

In the way the Captain approaches him:

**MAXIMO**

(Looks to the city)  
So... how much is the damage!?

**CAPTAIN**

(With a cute smile)  
Besides four arrows, several cuts,  
broken ribs, leg and shoulder...  
you'll be fine!

The medics move him a little more, until a foot in the shape of a fang, followed by some black trunks that cover a leg, kicks the door of the technical ship. From the shaking (half meter for each side at least), apparently, tinny inside of the ship, comes Aron, all wrapped in bandage and grabbing a tinny (for his hand) 4D joystick and some technological head gear (making it easy for the audience realizes that he is the "New Guy").

**MAXIMO**

(Euphorically happy surprised)  
Aron!!!

**ARON**

You make this things for babies!  
How do you expect I could keep it  
straight!?

Every one burst into laughter, the camera shows the entire city and this is displayed on the screen:

THE END

